

# Winstar Display Co., LTD

# 華凌光電股份有限公司



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### **SPECIFICATION**

CUSTOMER :		
MODULE NO.:	WH0802A-T	FH-CT#
APPROVED BY:		
( FOR CUSTOMER USE ONLY )	PCB VERSION:	DATA:

APPROVED BY	CHECKED BY	PREPARED BY
	APPROVED BY	APPROVED BY CHECKED BY

VERSION	DATE	REVISED	SUMMARY
		PAGE NO.	
A	2008/5/26	20	Modify backlight
			information.



MODLE NO:

# **DOC. FIRST ISSUE RECORDS OF REVISION REVISED VERSION** SUMMARY DATE PAGE NO. 2008/4/10 First issue 0 2008/5/26 Modify backlight A 20 information.

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### **1.Module Classification Information**

- ① Brand: WINSTAR DISPLAY CORPORATION
- ② Display Type: H→Character Type, G→Graphic Type
- 3 Display Font: Character 8 words, 2Lines.
- Model serials no.

 $\ \$  Backlight Type: N $\rightarrow$ Without backlight T $\rightarrow$ LED, White

 $B \rightarrow EL$ , Blue green  $A \rightarrow LED$ , Amber  $D \rightarrow EL$ , Green  $R \rightarrow LED$ , Red  $W \rightarrow EL$ , White  $O \rightarrow LED$ , Orange  $F \rightarrow CCFL$ , White  $G \rightarrow LED$ , Green

Y→LED, Yellow Green

© LCD Mode :  $B \rightarrow TN$  Positive, Gray  $T \rightarrow FSTN$  Negative

N→TN Negative,

G→STN Positive, Gray

Y→STN Positive, Yellow Green

M→STN Negative, Blue

F→FSTN Positive

② LCD Polarizer A→Reflective, N.T, 6:00 H→Transflective, W.T,6:00

Type/ Temperature D→Reflective, N.T, 12:00 K→Transflective, W.T,12:00 range/ View G→Reflective, W. T, 6:00 C→Transmissive, N.T,6:00 direction L. P. florting, W. T. 12:00

J→Reflective, W. T, 12:00 F→Transmissive, N.T,12:00 B→Transflective, N.T,6:00 I→Transmissive, W. T, 6:00 E→Transflective, N.T.12:00 L→Transmissive, W.T,12:00

Special Code
CT : English and Cyrillic standard font

#:Fit in with the ROHS Directions and regulations;

### 2.Precautions in use of LCD Modules

- (1) Avoid applying excessive shocks to the module or making any alterations or modifications to it.
- (2)Don't make extra holes on the printed circuit board, modify its shape or change the components of LCD module.
- (3)Don't disassemble the LCM.
- (4)Don't operate it above the absolute maximum rating.
- (5)Don't drop, bend or twist LCM.
- (6) Soldering: only to the I/O terminals.
- (7)Storage: please storage in anti-static electricity container and clean environment.
- (8). Winstar have the right to change the passive components
- (9). Winstar have the right to change the PCB Rev.

# **3.General Specification**

Item	Dimension	Unit				
Number of Characters	8 characters x 2 Lines	_				
Module dimension	58.0 x 32.0 x 13.2(MAX)	mm				
View area	38.0 x 16.0	mm				
Active area	27.81 x 11.5	mm				
Dot size	0.56 x 0.66	mm				
Dot pitch	0.60 x 0.70	mm				
Character size	2.96 x 5.56	mm				
Character pitch	3.55 x 5.94	mm				
LCD type	FSTN Positive, Transflective (In LCD production, It will occur slightly color difference. We can only guarantee the same color in the same batch.)					
Duty	1/16					
View direction	6 o'clock					
Backlight Type	LED, White					

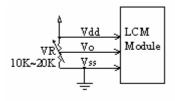
# 4. Absolute Maximum Ratings

Item	Symbol	Min	Тур	Max	Unit
Operating Temperature	$T_{\mathrm{OP}}$	-20	_	+70	$^{\circ}\mathbb{C}$
Storage Temperature	$T_{ST}$	-30	_	+80	$^{\circ}\!\mathbb{C}$
Input Voltage	$V_{\rm I}$	$V_{SS}$	_	$V_{ m DD}$	V
Supply Voltage For Logic	$ m V_{DD} ext{-}V_{SS}$	-0.3	_	5	V
Supply Voltage For LCD	$ m V_{DD} ext{-}V_0$	-0.3	_	4.2	V

# **5.Electrical Characteristics**

Item	Symbol	Condition	Min	Тур	Max	Unit
Supply Voltage For Logic	$ m V_{DD} ext{-}V_{SS}$	_	4.5	5.0	5.5	V
Supply Voltage For LCD		Ta=-20°C	_	_	5.5	V
*Note	$ m V_{DD} ext{-}V_0$	Ta=25°C	_	4.4	_	V
		Ta=70°C	3.5	_	_	V
Input High Volt.	$ m V_{IH}$	_	$0.7~\mathrm{V_{DD}}$	_	$V_{ m DD}$	V
Input Low Volt.	$ m V_{IL}$	_	Vss	_	0.6	V
Output High Volt.	$ m V_{OH}$	_	3.9	_	_	V
Output Low Volt.	$V_{\mathrm{OL}}$	_	_	_	0.4	V
Supply Current	$I_{DD}$	V <sub>DD</sub> =5V	1.0	1.2	1.5	mA

<sup>\*</sup> Note: Please design the VOP adjustment circuit on customer's main board

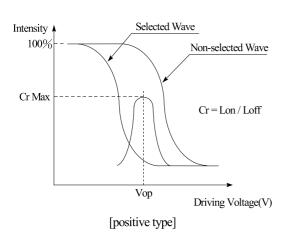


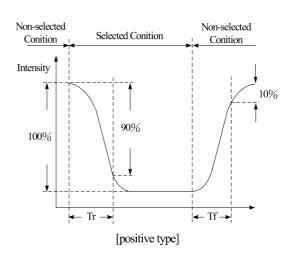
# **6.Optical Characteristics**

Item	Symbol	Condition	Min	Тур	Max	Unit
View Angle	(V) θ	CR≧2	30	_	60	deg
Yiew rangie	(H) φ	CR≧2	-45	_	45	deg
Contrast Ratio	CR	_	_	5	_	_
Response Time	T rise	_	_	150	200	ms
response ranc	T fall	_	_	150	200	ms

#### **Definition of Operation Voltage (Vop)**

#### **Definition of Response Time (Tr, Tf)**



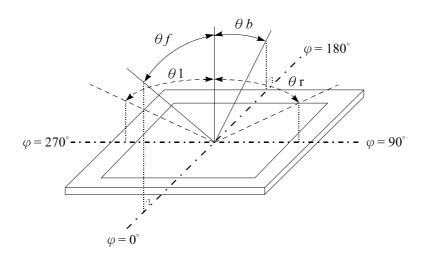


#### **Conditions:**

Operating Voltage : Vop Viewing Angle( $\theta$ ,  $\varphi$ ) :  $0^{\circ}$ ,  $0^{\circ}$ 

Frame Frequency: 64 HZ Driving Waveform: 1/N duty, 1/a bias

### Definition of viewing angle( $CR \ge 2$ )

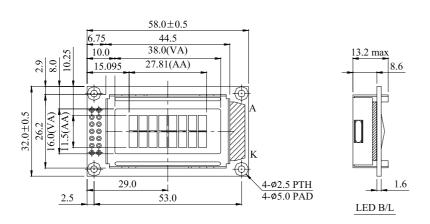


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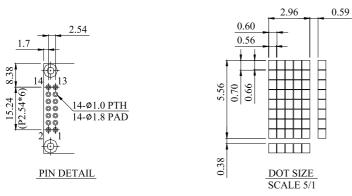
# 7.Interface Pin Function

Pin No.	Symbol	Level	Description
1	$ m V_{SS}$	0V	Ground
2	$V_{ m DD}$	5.0V	Supply Voltage for logic
3	VO	(Variable)	Contrast Adjustment
4	RS	H/L	H: DATA, L: Instruction code
5	R/W	H/L	H: Read(MPU→Module) L: Write(MPU→Module)
6	Е	H,H→L	Chip enable signal
7	DB0	H/L	Data bus line
8	DB1	H/L	Data bus line
9	DB2	H/L	Data bus line
10	DB3	H/L	Data bus line
11	DB4	H/L	Data bus line
12	DB5	H/L	Data bus line
13	DB6	H/L	Data bus line
14	DB7	H/L	Data bus line

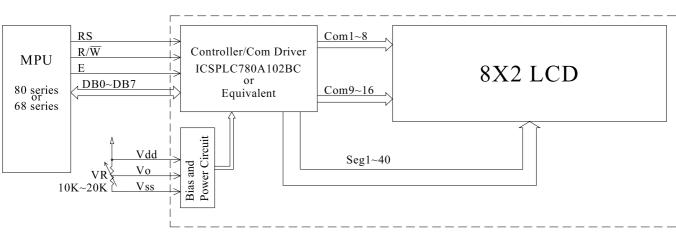
# 8.Contour Drawing & Block Diagram



PIN NO.	SYMBOL
1	Vss
2	Vdd
3	Vo
4	RS
5	R/W
6	Е
7	DB0
8	DB1
9	DB2
10	DB3
11	DB4
12	DB5
13	DB6
14	DB7



The non-specified tolerance of dimension is 190.3 mm.



External contrast adjustment.

 Character located
 1
 2
 3
 4
 5
 6
 7
 8

 DDRAM address
 00
 01
 02
 03
 04
 05
 06
 07

 40
 41
 42
 43
 44
 45
 46
 47

### 9.Function Description

The LCD display Module is built in a LSI controller, the controller has two 8-bit registers, an instruction register (IR) and a data register (DR).

The IR stores instruction codes, such as display clear and cursor shift, and address information for display data RAM (DDRAM) and character generator (CGRAM). The IR can only be written from the MPU. The DR temporarily stores data to be written or read from DDRAM or CGRAM. When address information is written into the IR, then data is stored into the DR from DDRAM or CGRAM. By the register selector (RS) signal, these two registers can be selected.

RS	R/W	Operation
0	0	IR write as an internal operation (display clear, etc.)
0	1	Read busy flag (DB7) and address counter (DB0 to DB7)
1	0	Write data to DDRAM or CGRAM (DR to DDRAM or CGRAM)
1	1	Read data from DDRAM or CGRAM (DDRAM or CGRAM to DR)

#### **Busy Flag (BF)**

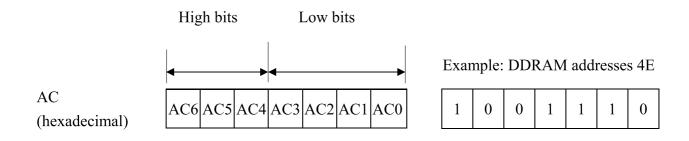
When the busy flag is 1, the controller LSI is in the internal operation mode, and the next instruction will not be accepted. When RS=0 and R/W=1, the busy flag is output to DB7. The next instruction must be written after ensuring that the busy flag is 0.

#### **Address Counter (AC)**

The address counter (AC) assigns addresses to both DDRAM and CGRAM

#### **Display Data RAM (DDRAM)**

This DDRAM is used to store the display data represented in 8-bit character codes. Its extended capacity is 80×8 bits or 80 characters. Below figure is the relationships between DDRAM addresses and positions on the liquid crystal display.



#### Display position DDRAM address

1 2 3 4 5 6 7 8

00	01	02	03	04	05	06	07				
40	41	42	43	44	45	46	47				

2-Line by 8-Character Display

#### **Character Generator ROM (CGROM)**

The CGROM generate 5×8 dot or 5×10 dot character patterns from 8-bit character codes. See Table 2.

#### **Character Generator RAM (CGRAM)**

In CGRAM, the user can rewrite character by program. For  $5\times8$  dots, eight character patterns can be written, and for  $5\times10$  dots, four character patterns can be written.

Write into DDRAM the character code at the addresses shown as the left column of table 1. To show the character patterns stored in CGRAM.

#### Relationship between CGRAM Addresses, Character Codes (DDRAM) and Character patterns

Table 1.

For 5 \* 8 dot character patterns

Character Codes (DDRAM data)	CGRAM Address	C haracter Patterns (CGRAM data)	
7 6 5 4 3 2 1 0	5 4 3 2 1 0	7 6 5 4 3 2 1 0	
High Low	High Low	High Low	
0 0 0 0 * 0 0 0	0 0 0 0 0 0 1 0 0 1 1 0 0 1 1 0 0 1 1 1 1 1 0 0 1 1 1 1 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	* * * * * * * * * * * * * * * * * * *	C haracter pattern(1)  C ursor pattern
0 0 0 0 * 0 0 1	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	* * * * * * * * * * * * * * * * * * *	C haracter pattern(2)  C ursor pattern
	$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$	* * *	
0 0 0 0 * 1 1 1	1 1 1 1 0 0 1 0 1 1 1 0 1 1 1	* * *	

For 5 \* 10 dot character patterns

Character Codes (DDRAM data)	C G R A M	Α (	d d i	res	s	_		act R A							
7 6 5 4 3 2 1 0	5 4	3	2	1	0	7	6	5	4	3	2	1	0		
High Low	High	]	L o	w		I	I i g	, h		L	o w	7			
0 0 0 0 * 0 0	0 0	0 0 0 0 0 0 0 1 1	0 0 0 0 1 1 1 1 0 0	0 0 1 1 0 0 1 1 0 0 1	0 1 0 1 0 1 0 1 0 1 0 1	* * * * * * * * * * * * * * * * * * * *	* * * * * * * * * * * * * * * * * * * *	* * * * * * * * * *	0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0	0 0 0 0 0 0 0	*	C haracter pattern C ursor pattern
		1	1	1	1	*	*	*	*	*	*	*	*		

■ : " High "

# 10.Character Generator ROM Pattern

Table.2

Upper																
4 bit Lower 4 bit	LLLL	LLLH	LLHL	LLHH	LHLL	LHLH	LHHL	СННН	HLLL	HLLH	HLHL	нгнн	HHLL	ннгн	нннг	нннн
LLLL	CG RAM (1)							====						=		
LLLH	CG RAM (2)						-:::	-:::[								
LLHL	CG RAM (3)							 -					1111-	::		
LLHH	CG RAM (4)				·····	=	ŧ						l::-I	!!		
LHLL	CG RAM (5)							1			:	::	<u></u> -			
LHLH	CG RAM (6)		•••			!	====	<b>!</b> !					::::			
LHHL	CG RAM (7)		##:			ii		i.,.i					<b> - </b>  :			
СННН	CG RAM (8)		-=	1				<b></b> i				···::	-;;;[		="	
HLLL	CG RAM (1)		<b>E.</b>	====				<u>.</u> :-: <u>:</u>				-"	-: <u>-</u> :			
HLLH	CG RAM (2)			•;		•					i		:-;:-		.""	***
HLHL	CG RAM (3)		:-[-:	==	:		:						:: ::			***
нгнн	CG RAM (4)			==									]= ]=		===-	
HHLL	CG RAM (5)			-:-										-11-1		
HHLH	CG RAM (6)										·::		:			
нннг	CG RAM (7)		==				!-";									
нннн	CG RAM (8)		··				<b></b>	:::-				••••		==	<b></b>	

# 11.Instruction Table

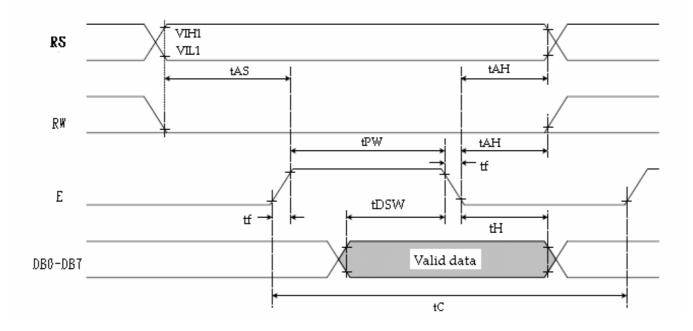
Instruction				Ins	structi	ion Co	de				Description	Execution time
Thistruction	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	Description	(fosc=270Khz)
Clear Display	0	0	0	0	0	0	0	0	0	1	Write "00H" to DDRAM and set DDRAM address to "00H" from AC	1.53ms
Return Home	0	0	0	0	0	0	0	0	1		Set DDRAM address to "00H" from AC and return cursor to its original position if shifted. The contents of DDRAM are not changed.	1.53ms
Entry Mode Set	0	0	0	0	0	0	0	1	I/D	SH	Assign cursor moving direction and enable the shift of entire display.	$39 \mu\mathrm{s}$
Display ON/OFF Control	0	0	0	0	0	0	1	D	С	В	Set display (D), cursor (C), and blinking of cursor (B) on/off control bit.	39 μ s
Cursor or Display Shift	0	0	0	0	0	1	S/C	R/L	-	_	Set cursor moving and display shift control bit, and the direction, without changing of DDRAM data.	39 μ s
Function Set	0	0	0	0	1	DL	N	F	_	_	Set interface data length (DL:8-bit/4-bit), numbers of display line (N:2-line/1-line)and, display font type (F:5×11 dots/5×8 dots)	39 μ s
Set CGRAM Address	0	0	0	1	AC5	AC4	AC3	AC2	AC1	AC0	Set CGRAM address in address counter.	39 μ s
Set DDRAM Address	0	0	1	AC6	AC5	AC4	AC3	AC2	AC1	AC0	Set DDRAM address in address counter.	39 μ s
Read Busy Flag and Address	0	1	BF	AC6	AC5	AC4	AC3	AC2	AC1	AC0	Whether during internal operation or not can be known by reading BF. The contents of address counter can also be read.	0 μ s
Write Data to RAM	1	0	D7	D6	D5	D4	D3	D2	D1	D0	Write data into internal RAM (DDRAM/CGRAM).	43 μ s
Read Data from RAM	1	1	D7	D6	D5	D4	D3	D2	D1	D0	Read data from internal RAM (DDRAM/CGRAM).	43 μ s

\* "-": don't care

# 12. Timing Characteristics

# 12.1 Write Operation

### Writing data from MPU

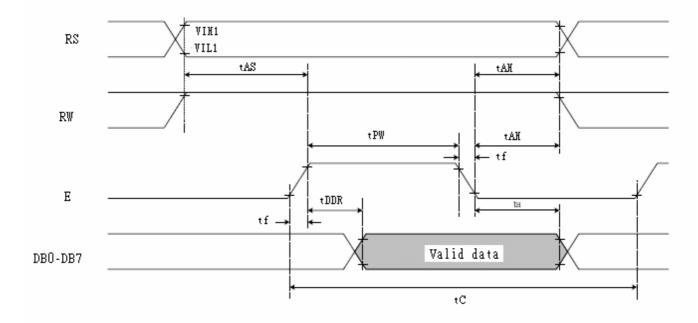


Ta=25°C, VDD=5.0V

Item	Symbol	Min	Тур	Max	Unit
Enable cycle time	$T_{\mathrm{C}}$	1200	_	_	ns
Enable pulse width	$T_{PW}$	140	_	_	ns
Enable rise/fall time	$T_R, T_F$	_	_	25	ns
Address set-up time (RS, R/W to E)	$t_{AS}$	0	_	_	ns
Address hold time	$t_{ m AH}$	10	_	_	ns
Data set-up time	$t_{ m DSW}$	40	_	_	ns
Data hold time	$t_{\mathrm{H}}$	10			ns

## 12.2 Read Operation

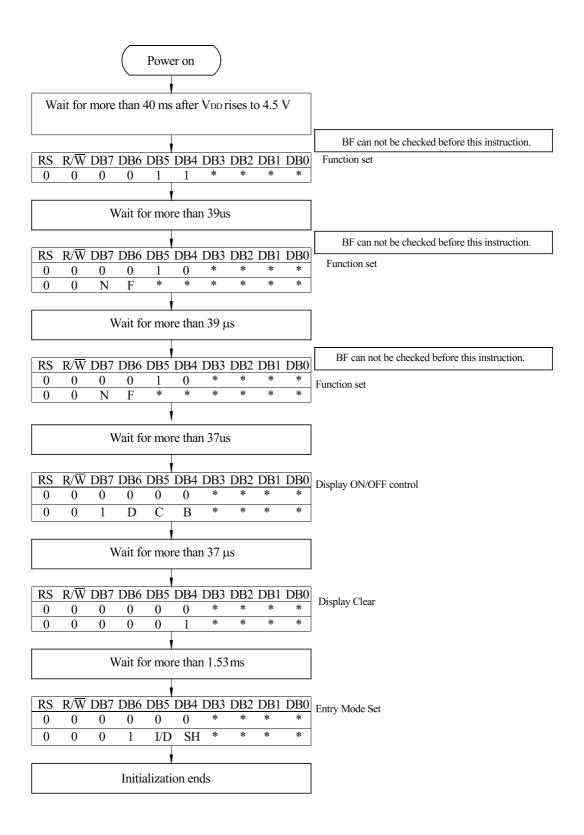
#### Reading data from \$T7066U



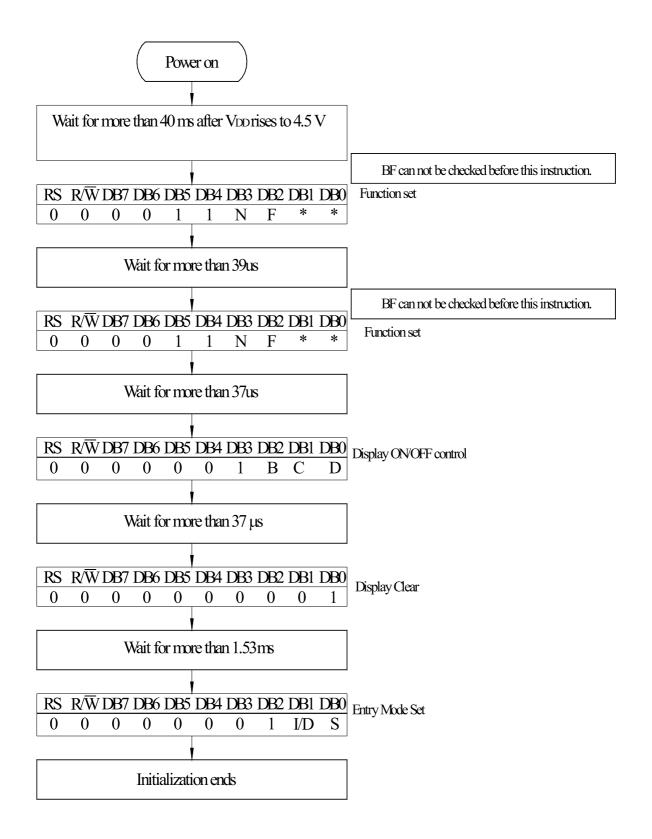
Ta= $25^{\circ}$ C, VDD=5V

Item	Symbol	Min	Тур	Max	Unit
Enable cycle time	$T_{\rm C}$	1200	_		ns
Enable pulse width (high level)	$T_{PW}$	140	_	_	ns
Enable rise/fall time	$T_R, T_F$	_	_	25	ns
Address set-up time (RS, R/W to E)	$t_{AS}$	0	_	_	ns
Address hold time	$t_{ m AH}$	10	_	_	ns
Data delay time	t <sub>DDR</sub>	_	_	100	ns
Data hold time	$t_{\mathrm{H}}$	10	_	_	ns

## 13. Initializing of LCM



4-Bit Ineterface



8-Bit Ineterface

# 14. Reliability

Content of Reliability Test (wide temperature, -20°C~70°C)

Environmental Test										
Test Item	Content of Test	Test Condition	Note							
High Temperature storage	Endurance test applying the high storage temperature for a long time.	80°C 200hrs	2							
Low Temperature storage	Endurance test applying the high storage temperature for a long time.	-30°C 200hrs	1,2							
High Temperature Operation	Endurance test applying the electric stress (Voltage & Current) and the thermal stress to the element for a long time.	70°C 200hrs								
Low Temperature Operation	Endurance test applying the electric stress under low temperature for a long time.	-20°C 200hrs	1							
High Temperature/ Humidity Operation	The module should be allowed to stand at 60°C,90%RH max  For 96hrs under no-load condition excluding the polarizer,  Then taking it out and drying it at normal temperature.	60°C,90%RH 96hrs	1,2							
Thermal shock resistance	The sample should be allowed stand the following 10 cycles of operation  -20°C 25°C 70°C  30min 5min 30min 1 cycle	-20°C/70°C 10 cycles								
Vibration test	Endurance test applying the vibration during transportation and using.	Total fixed amplitude:  1.5mm  Vibration Frequency:  10~55Hz  One cycle 60 seconds to 3 directions of X,Y,Z for  Each 15 minutes	3							
Static electricity test	Endurance test applying the electric stress to the terminal.	VS=800V,RS=1.5k $\Omega$ CS=100pF 1 time								

Note1: No dew condensation to be observed.

Note2: The function test shall be conducted after 4 hours storage at the normal Temperature and humidity after remove from the test chamber.

Note3: Vibration test will be conducted to the product itself without putting it in a container.

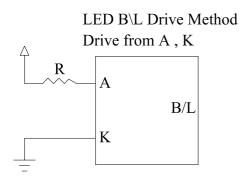
# **15.Backlight Information**

### **Specification**

PARAMETER	SYMBOL	MIN	TYP	MAX	UNIT	TEST CONDITION
Supply Current	ILED	14.4	16	25	mA	V=3.5V
Supply Voltage	V	3.4	3.5	3.6	V	_
Reverse Voltage	VR	_	_	5	V	_
Luminous Intensity	IV	130	160		CD/M <sup>2</sup>	ILED=16mA
Wave Length	λp	_			nm	ILED=16mA
Life Time (For Reference only)	_	_	30K	_	Hr.	ILED=16mA 25°C,50-60%RH, (Note 1)
Color				Whit	te	

Note: The LED of B/L is drive by current only; driving voltage is only for reference To make driving current in safety area (waste current between minimum and maximum).

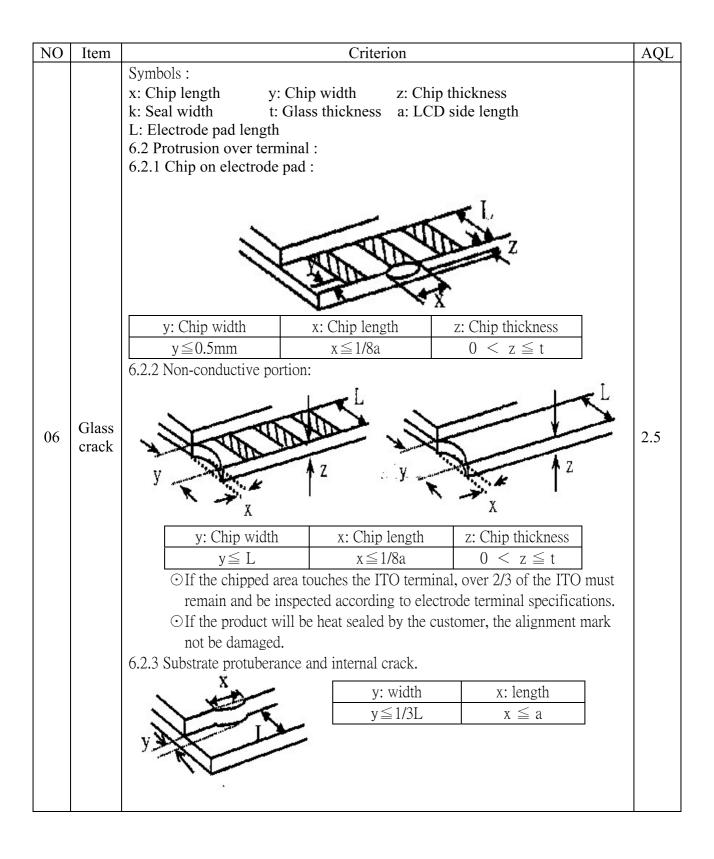
Note 1:The brightness will decrease to 50% of the original value after 30K hours



# 16. Inspection specification

NO	Item	Criterion	AQL						
01	Electrical Testing	<ol> <li>1.1 Missing vertical, horizontal segment, segment contrast defect.</li> <li>1.2 Missing character, dot or icon.</li> <li>1.3 Display malfunction.</li> <li>1.4 No function or no display.</li> <li>1.5 Current consumption exceeds product specifications.</li> <li>1.6 LCD viewing angle defect.</li> <li>1.7 Mixed product types.</li> <li>1.8 Contrast defect.</li> </ol>							
02	Black or white spots on LCD (display only)	<ul> <li>2.1 White and black spots on display ≤0.25mm, no more than three white or black spots present.</li> <li>2.2 Densely spaced: No more than two spots or lines within 3mm</li> </ul>							
03	LCD black spots, white spots, contamination (non-display)	3.1 Round type : As following drawing $\Phi = (x + y)/2$ $X$ $\Phi \le 0.10$ $0.10 < \Phi \le 0.20$ $0.20 < \Phi \le 0.25$ $0.25 < \Phi$ 3.2 Line type : (As following drawing) $C = A + B + B + B + B + B + B + B + B + B +$							
		$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	2.5						
04	Polarizer bubbles	If bubbles are visible, judge using black spot specifications, not easy to find, must check in specify direction. $ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	<b></b>						

NO	Item		Criterion		AQL
05	Scratches	Follow NO.3 LCD blace	ck spots, white spots, con	itamination	
		Symbols Define:  x: Chip length y k: Seal width t: L: Electrode pad length 6.1 General glass chip: 6.1.1 Chip on panel sur  z: Chip thickness $Z \le 1/2t$ $1/2t < z \le 2t$	ck spots, white spots, concern the concern that concern the concern tha	p thickness D side length panels: $x: Chip length$ $x \leq 1/8a$ $x \leq 1/8a$	AQL 2.5
		6.1.2 Corner crack: $ \begin{array}{c} z: \text{ Chip thickness} \\ Z \leq 1/2t \\ 1/2t < z \leq 2t \end{array} $	y: Chip width Not over viewing area Not exceed 1/3k chips, x is the total length	x: Chip length $x \le 1/8a$ $x \le 1/8a$	



NO	Item	Criterion	AQL
07	Cracked glass	The LCD with extensive crack is not acceptable.	2.5
08	Backlight elements	<ul> <li>8.1 Illumination source flickers when lit.</li> <li>8.2 Spots or scratched that appear when lit must be judged. Using LCD spot, lines and contamination standards.</li> <li>8.3 Backlight doesn't light or color wrong.</li> </ul>	0.65 2.5 0.65
09	Bezel	<ul><li>9.1 Bezel may not have rust, be deformed or have fingerprints, stains or other contamination.</li><li>9.2 Bezel must comply with job specifications.</li></ul>	2.5 0.65
10	PCB、COB	<ul> <li>10.1 COB seal may not have pinholes larger than 0.2mm or contamination.</li> <li>10.2 COB seal surface may not have pinholes through to the IC.</li> <li>10.3 The height of the COB should not exceed the height indicated in the assembly diagram.</li> <li>10.4 There may not be more than 2mm of sealant outside the seal area on the PCB. And there should be no more than three places.</li> <li>10.5 No oxidation or contamination PCB terminals.</li> <li>10.6 Parts on PCB must be the same as on the production characteristic chart. There should be no wrong parts, missing parts or excess parts.</li> <li>10.7 The jumper on the PCB should conform to the product characteristic chart.</li> <li>10.8 If solder gets on bezel tab pads, LED pad, zebra pad or screw hold pad, make sure it is smoothed down.</li> <li>10.9 The Scraping testing standard for Copper Coating of PCB</li> </ul>	2.5 2.5 0.65 2.5 2.5 0.65 2.5 2.5 2.5
11	Soldering	<ul> <li>11.1 No un-melted solder paste may be present on the PCB.</li> <li>11.2 No cold solder joints, missing solder connections, oxidation or icicle.</li> <li>11.3 No residue or solder balls on PCB.</li> <li>11.4 No short circuits in components on PCB.</li> </ul>	2.5 2.5 2.5 0.65

NO	Item	Criterion	AQL
12	General appearance	<ul> <li>12.1 No oxidation, contamination, curves or, bends on interface Pin (OLB) of TCP.</li> <li>12.2 No cracks on interface pin (OLB) of TCP.</li> <li>12.3 No contamination, solder residue or solder balls on product.</li> <li>12.4 The IC on the TCP may not be damaged, circuits.</li> <li>12.5 The uppermost edge of the protective strip on the interface pin must be present or look as if it cause the interface pin to sever.</li> <li>12.6 The residual rosin or tin oil of soldering (component or chip component) is not burned into brown or black color.</li> <li>12.7 Sealant on top of the ITO circuit has not hardened.</li> <li>12.8 Pin type must match type in specification sheet.</li> <li>12.9 LCD pin loose or missing pins.</li> <li>12.10 Product packaging must the same as specified on packaging specification sheet.</li> <li>12.11 Product dimension and structure must conform to product specification sheet.</li> </ul>	2.5 0.65 2.5 2.5 2.5 2.5 2.5 0.65 0.65 0.65 0.65

# 17. Material List of Components for RoHs

1. WINSTAR Display Co., Ltd hereby declares that all of or part of products (with the mark "#"in code), including, but not limited to, the LCM, accessories or packages, manufactured and/or delivered to your company (including your subsidiaries and affiliated company) directly or indirectly by our company (including our subsidiaries or affiliated companies) do not intentionally contain any of the substances listed in all applicable EU directives and regulations, including the following substances.

Exhibit A: The Harmful Material List

Material	(Cd)	(Pb)	(Hg)	(Cr6+)	PBBs	PBDEs				
Limited Value	100 ppm	1000 ppm	1000 ppm	1000 ppm	1000 ppm	1000 ppm				
Above limit	Above limited value is set up according to RoHS.									

#### 2.Process for RoHS requirement:

- (1) Use the Sn/Ag/Cu soldering surface; the surface of Pb-free solder is rougher than we used before.
- (2) Heat-resistance temp. :

Reflow : 250°C,30 seconds Max. ;

Connector soldering wave or hand soldering: 320°C, 10 seconds max.

(3) Temp. curve of reflow, max. Temp. :  $235\pm5^{\circ}$ C;

Recommended customer's soldering temp. of connector : 280°C, 3 seconds.

			e Feedback Sheet	1
	e Number :		Page	e: 1
	Panel Specification: Panel Type:	☐ Pass		
1. 2.	View Direction:	☐ Pass	□ NG ,	
2. 3.	Numbers of Dots:	☐ Pass	□ NG ,	
3. 4.	View Area:	☐ Pass	□ NG ,	
4. 5.	Active Area:	☐ Pass	□ NG ,	
5. 6.	Operating Temperature:	☐ Pass	□ NG ,	
7.	Storage Temperature:	Pass	□ NG ,	
7. 8.	Others:			
	Mechanical Specification:			
1.	PCB Size:	Pass	□ NG ,	
2.	Frame Size:	Pass	□ NG ,	
3.	Materal of Frame:	Pass	□ NG ,	
4.	Connector Position:	Pass	□ NG ,	
5.	Fix Hole Position:	Pass	□ NG,	
6.	Backlight Position:	Pass	□ NG ,	
7.	Thickness of PCB:	Pass	□ NG ,	
8.	Height of Frame to PCB:	Pass	□ NG ,	
9.	Height of Module:	Pass	□ NG ,	
10.	. Others:	Pass	□ NG ,	
3 · <u>R</u>	Relative Hole Size			
1.	Pitch of Connector:	Pass	□ NG ,	
2.	Hole size of Connector:	Pass	□ NG ,	
3.	Mounting Hole size:	Pass	□ NG ,	
4.	Mounting Hole Type:	Pass	□ NG ,	
5.	Others:	Pass	□ NG ,	
4 \ <u>B</u>	<b>Sacklight Specification</b> :			
1.	B/L Type:	Pass	□ NG ,	
2.	B/L Color:	Pass	□ NG ,	
3.	B/L Driving Voltage (Refere	nce for LED	Type):   Pass   N	NG ,
4.	B/L Driving Current:	Pass	□ NG ,	
5.	Brightness of B/L:	Pass	□ NG ,	
	B/L Solder Method:	Pass	□ NG ,	
7.	Others:	Pass	$\square$ NG ,	

>> Go to page 2 <<

ıle Number:		Page: 2
· Electronic Characteristics of	f Module :	
1. Input Voltage:	Pass	□ NG ,
2. Supply Current:	Pass	□ NG ,
3. Driving Voltage for LCD:	Pass	□ NG ,
4. Contrast for LCD:	Pass	□ NG ,
5. B/L Driving Method:	Pass	□ NG ,
6. Negative Voltage Output:	Pass	□ NG ,
7. Interface Function:	Pass	☐ NG ,
8. LCD Uniformity:	Pass	□ NG ,
9. ESD test:	Pass	□ NG ,
0. Others:	☐ Pass	☐ NG ,

Sales signature:				
Customer Signature :	Date:	/	1	