PIC12F629/675
Data Sheet

8-Pin FLASH-Based 8-Bit CMOS Microcontrollers

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- Microchip believes that its family of PICmicro microcontrollers is one of the most secure products of its kind on the market today, when used in the intended manner and under normal conditions.
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PIC12F629/675

8-Pin FLASH-Based 8-Bit CMOS Microcontroller

Devices included in this Data Sheet:

- PIC12F629
- PIC12F675

High Performance RISC CPU:

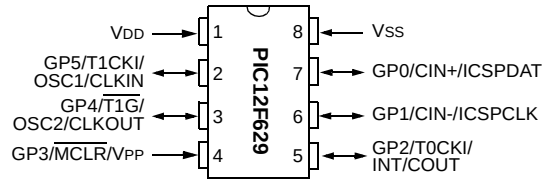
- Only 35 instructions to learn
- All single cycle instructions (200 ns), except for program branches which are two-cycle
- Operating speed:
  - DC - 20 MHz oscillator/clock input
  - DC - 200 ns instruction cycle
- Memory
  - 1024 x 14 words of FLASH Program Memory
  - 64 x 8 bytes of Data Memory (SRAM)
  - 128 x 8 bytes of EEPROM data memory
- Interrupt capability
- 16 special function hardware registers
- 8-level deep hardware stack
- Direct, Indirect, and Relative Addressing modes

Peripheral Features:

- 6 I/O pins with individual direction control
- High current sink/source for direct LED drive
- Analog comparator module with:
  - One analog comparator
  - Programmable on-chip comparator voltage reference (CV_{REF}) module
  - Programmable input multiplexing from device inputs
  - Comparator output is externally accessible
- Analog-to-Digital Converter module (PIC12F675):
  - 10-bit resolution
  - Programmable 4-channel input
  - Voltage reference input
- Timer0: 8-bit timer/counter with 8-bit programmable prescaler
- Enhanced Timer1:
  - 16-bit timer/counter with prescaler
  - External Gate Input mode
  - Option to use OSC1 and OSC2 in LP mode as Timer1 oscillator, if INTRC Oscillator mode selected
- 64 bytes of general purpose RAM

Pin Diagram

8-Pin PDIP, SOIC



Special Microcontroller Features:

- Low power Power-on Reset (POR)
- Power-up Timer (PWRT) and Oscillator Start-up Timer (OST)
- Low power Brown-out Detect (BOD)
- Watchdog Timer (WDT) with its own on-chip RC oscillator for reliable operation
- Multiplexed $\overline{MCLR}$ pin
- Interrupt-on-pin change
- Individual programmable weak pull-ups
- Programmable code protection
- Power saving SLEEP mode
- Selectable oscillator options
  - RC: External RC oscillator
  - INTOSC: 4 MHz internal oscillator
  - EC: External Clock input
  - XT: Standard crystal/resonator
  - HS: High speed crystal/resonator
  - LP: Power saving, low frequency crystal
- In-Circuit Serial Programming™ (ICSP™) via two pins
- Four user programmable ID locations

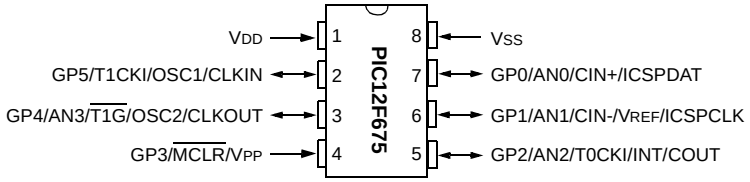
CMOS Technology:

- Low power, high speed CMOS FLASH technology
- Fully static design
- Wide operating voltage range
  - PIC12F629/675 - 2.0V to 5.5V
- Industrial and Extended temperature range
- Low power consumption
  - < 1.0 mA @ 5.5V, 4.0 MHz
  - 20 µA typical @ 2.0V, 32 kHz
  - < 1.0 µA typical standby current @ 2.0V

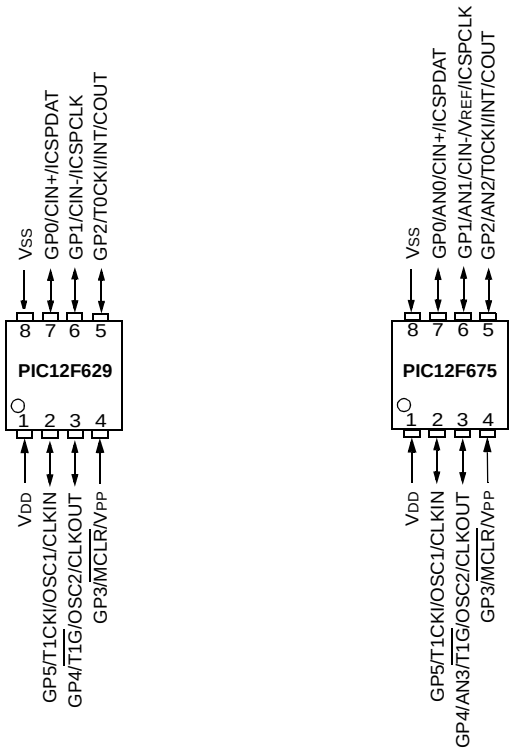
* 8-bit, 8-pin devices protected by Microchip's Low Pin Count Patent: U.S. Patent No. 5,847,450. Additional U.S. and foreign patents and applications may be issued or pending.

Pin Diagrams

8-pin PDIP, SOIC



8-pin MLF-S



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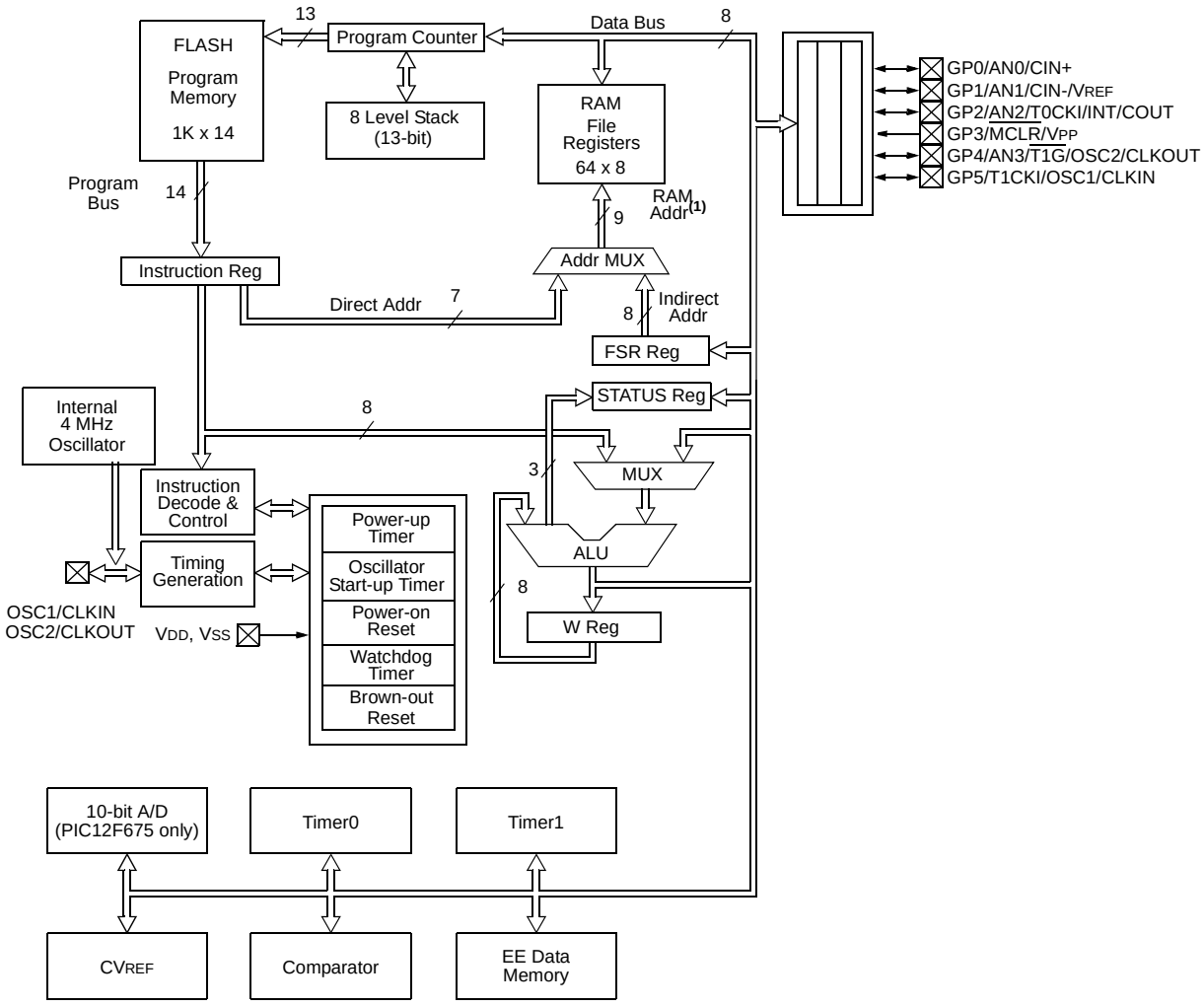
NOTES:

1.0 DEVICE OVERVIEW

This document contains device specific information for the PIC12F629/675. Additional information may be found in the PICmicro™ Mid-Range Reference Manual (DS33023), which may be obtained from your local Microchip Sales Representative or downloaded from the Microchip web site. The Reference Manual should be considered a complementary document to this Data Sheet, and is highly recommended reading for a better understanding of the device architecture and operation of the peripheral modules.

The PIC12F629 and PIC12F675 devices are covered by this Data Sheet. They are identical, except the PIC12F675 has a 10-bit A/D converter. They come in 8-pin PDIP, SOIC, and MLF-S packages. Figure 1-1 shows a block diagram of the PIC12F629/675 devices. Table 1-1 shows the Pinout Description.

FIGURE 1-1: PIC12F629/675 BLOCK DIAGRAM



Note 1: Higher order bits are from STATUS register.

TABLE 1-1: PIC12F629/675 PINOUT DESCRIPTION

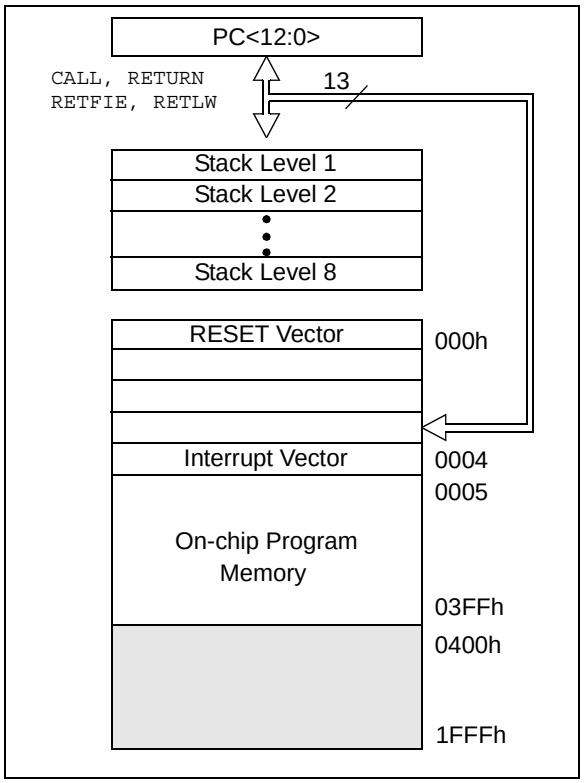
Name	Function	Input Type	Output Type	Description
GP0/AN0/CIN+/ICSPDAT	GP0	TTL	CMOS	Bi-directional I/O w/ programmable pull-up and interrupt-on-change
	AN0	AN		A/D Channel 0 input (PIC12F675 only)
	CIN+	AN		Comparator input
	ICSPDAT	TTL	CMOS	Serial programming I/O
GP1/AN1/CIN-/VREF/ ICSPCLK	GP1	TTL	CMOS	Bi-directional I/O w/ programmable pull-up and interrupt-on-change
	AN1	AN		A/D Channel 1 input (PIC12F675 only)
	CIN-	AN		Comparator input
	VREF	AN		External voltage reference (PIC12F675 only)
	ICSPCLK	ST		Serial programming clock
GP2/AN2/T0CKI/INT/COUT	GP2	ST	CMOS	Bi-directional I/O w/ programmable pull-up and interrupt-on-change
	AN2	AN		A/D Channel 2 input (PIC12F675 only)
	T0CKI	ST		TMR0 clock input
	INT	ST		External interrupt
	COUT		CMOS	Comparator output
GP3/$\overline{\text{MCLR}}$/VPP	GP3	TTL		Input port w/ interrupt-on-change
	$\overline{\text{MCLR}}$	ST		Master Clear
	VPP	HV		Programming voltage
GP4/AN3/$\overline{\text{T1G}}$/OSC2/ CLKOUT	GP4	TTL	CMOS	Bi-directional I/O w/ programmable pull-up and interrupt-on-change
	AN3	AN		A/D Channel 3 input (PIC12F675 only)
	$\overline{\text{T1G}}$	ST		TMR1 gate
	OSC2		XTAL	Crystal/resonator
	CLKOUT		CMOS	FOSC/4 output
GP5/T1CKI/OSC1/CLKIN	GP5	TTL	CMOS	Bi-directional I/O w/ programmable pull-up and interrupt-on-change
	T1CKI	ST		TMR1 clock
	OSC1	XTAL		Crystal/resonator
	CLKIN	ST		External clock input/RC oscillator connection
VSS	VSS	Power		Ground reference
VDD	VDD	Power		Positive supply

2.0 MEMORY ORGANIZATION

2.1 Program Memory Organization

The PIC12F629/675 devices have a 13-bit program counter capable of addressing an 8K x 14 program memory space. Only the first 1K x 14 (0000h - 03FFh) for the PIC12F629/675 devices are physically implemented. Accessing a location above these boundaries will cause a wrap around within the first 1K x 14 space. The RESET vector is at 0000h and the interrupt vector is at 0004h (see Figure 2-1).

FIGURE 2-1: PROGRAM MEMORY MAP AND STACK FOR THE PIC12F629/675



2.2 Data Memory Organization

The data memory (see Figure 2-2) is partitioned into two banks, which contain the General Purpose registers and the Special Function registers. The Special Function registers are located in the first 32 locations of each bank. Register locations 20h-5Fh are General Purpose registers, implemented as static RAM and are mapped across both banks. All other RAM is unimplemented and returns '0' when read. RP0 (STATUS<5>) is the bank select bit.

- RP0 = 0 Bank 0 is selected
- RP0 = 1 Bank 1 is selected

Note:	The IRP and RP1 bits STATUS<7:6> are reserved and should always be maintained as '0's.

2.2.1 GENERAL PURPOSE REGISTER FILE

The register file is organized as 64 x 8 in the PIC12F629/675 devices. Each register is accessed, either directly or indirectly, through the File Select Register FSR (see Section 2.4).

2.2.2 SPECIAL FUNCTION REGISTERS

The Special Function registers are registers used by the CPU and peripheral functions for controlling the desired operation of the device (see Table 2-1). These registers are static RAM.

The special registers can be classified into two sets: core and peripheral. The Special Function registers associated with the “core” are described in this section. Those related to the operation of the peripheral features are described in the section of that peripheral feature.

FIGURE 2-2: DATA MEMORY MAP OF THE PIC12F629/675

Unimplemented data memory locations, read as ’0’.
1: Not a physical register.
2: PIC12F675 only.

TABLE 2-1: SPECIAL FUNCTION REGISTERS SUMMARY

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR Reset	Page
Bank 0											
00h	INDF(1)	Addressing this Location uses Contents of FSR to Address Data Memory								0000 0000	18,59
01h	TMR0	Timer0 Module's Register								xxxx xxxx	25
02h	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	17
03h	STATUS	IRP(2)	RP1(2)	RP0	$\overline{TO}$	$\overline{PD}$	Z	DC	C	0001 1xxx	11
04h	FSR	Indirect Data Memory Address Pointer								xxxx xxxx	18
05h	GPIO	—	—	GPIO5	GPIO4	GPIO3	GPIO2	GPIO1	GPIO0	--xx xxxx	19
06h	—	Unimplemented								—	—
07h	—	Unimplemented								—	—
08h	—	Unimplemented								—	—
09h	—	Unimplemented								—	—
0Ah	PCLATH	—	—	—	Write Buffer for Upper 5 bits of Program Counter					---0 0000	17
0Bh	INTCON	GIE	PEIE	T0IE	INTE	GPIE	T0IF	INTF	GPIF	0000 0000	13
0Ch	PIR1	EEIF	ADIF	—	—	CMIF	—	—	TMR1IF	00-- 0--0	15
0Dh	—	Unimplemented								—	—
0Eh	TMR1L	Holding Register for the Least Significant Byte of the 16-bit Timer1								xxxx xxxx	28
0Fh	TMR1H	Holding Register for the Most Significant Byte of the 16-bit Timer1								xxxx xxxx	28
10h	T1CON	—	TMR1GE	T1CKPS1	T1CKPS0	T1OSCEN	$\overline{T1SYNC}$	TMR1CS	TMR1ON	-000 0000	30
11h	—	Unimplemented								—	—
12h	—	Unimplemented								—	—
13h	—	Unimplemented								—	—
14h	—	Unimplemented								—	—
15h	—	Unimplemented								—	—
16h	—	Unimplemented								—	—
17h	—	Unimplemented								—	—
18h	—	Unimplemented								—	—
19h	CMCON	—	COUT	—	CINV	CIS	CM2	CM1	CM0	-0-0 0000	33
1Ah	—	Unimplemented								—	—
1Bh	—	Unimplemented								—	—
1Ch	—	Unimplemented								—	—
1Dh	—	Unimplemented								—	—
1Eh	ADRESH(3)	Most Significant 8 bits of the Left Shifted A/D Result or 2 bits of the Right Shifted Result								xxxx xxxx	40
1Fh	ADCON0(3)	ADFM	VCFG	—	—	CHS1	CHS0	GO/$\overline{DONE}$	ADON	00-- 0000	41,59

Legend: — = unimplemented locations read as '0', u = unchanged, x = unknown, q = value depends on condition, shaded = unimplemented

Note 1: This is not a physical register.

2: These bits are reserved and should always be maintained as '0'.

3: PIC12F675 only.

TABLE 2-1: SPECIAL FUNCTION REGISTERS SUMMARY (CONTINUED)

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR Reset	Page
Bank 1											
80h	INDF(1)	Addressing this Location uses Contents of FSR to Address Data Memory								0000 0000	18,59
81h	OPTION_REG	$\overline{GPPU}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	12,26
82h	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	17
83h	STATUS	IRP(2)	RP1(2)	RP0	$\overline{TO}$	$\overline{PD}$	Z	DC	C	0001 1xxx	11
84h	FSR	Indirect Data Memory Address Pointer								xxxx xxxx	18
85h	TRISIO	—	—	TRIS5	TRIS4	TRIS3	TRIS2	TRIS1	TRIS0	--11 1111	19
86h	—	Unimplemented								—	—
87h	—	Unimplemented								—	—
88h	—	Unimplemented								—	—
89h	—	Unimplemented								—	—
8Ah	PCLATH	—	—	—	Write Buffer for Upper 5 bits of Program Counter					---0 0000	17
8Bh	INTCON	GIE	PEIE	T0IE	INTE	GPIE	T0IF	INTF	GPIF	0000 0000	13
8Ch	PIE1	EEIE	ADIE	—	—	CMIE	—	—	TMR1IE	00-- 0--0	14
8Dh	—	Unimplemented								—	—
8Eh	PCON	—	—	—	—	—	—	$\overline{POR}$	$\overline{BOD}$	---- --0x	16
8Fh	—	Unimplemented								—	—
90h	OSCCAL	CAL5	CAL4	CAL3	CAL2	CAL1	CAL0	—	—	1000 00--	16
91h	—	Unimplemented								—	—
92h	—	Unimplemented								—	—
93h	—	Unimplemented								—	—
94h	—	Unimplemented								—	—
95h	WPU	—	—	WPU5	WPU4	—	WPU2	WPU1	WPU0	--11 1111	19
96h	IOCB	—	—	IOCB5	IOCB4	IOCB3	IOCB2	IOCB1	IOCB0	--00 0000	20
97h	—	Unimplemented								—	—
98h	—	Unimplemented								—	—
99h	VRCON	VREN	—	VRR	—	VR3	VR2	VR1	VR0	0-0- 0000	38
9Ah	EEDATA	Data EEPROM Data Register								0000 0000	47
9Bh	EEADR	—	Data EEPROM Address Register							-000 0000	47
9Ch	EECON1	—	—	—	—	WRERR	WREN	WR	RD	---- x000	48
9Dh	EECON2(1)	EEPROM Control Register 2								---- ----	48
9Eh	ADRESL(3)	Least Significant 2 bits of the Left Shifted A/D Result of 8 bits or the Right Shifted Result								xxxx xxxx	40
9Fh	ANSEL(3)	—	ADCS2	ADCS1	ADCS0	ANS3	ANS2	ANS1	ANS0	-000 1111	42,59

Legend: — = unimplemented locations read as '0', u = unchanged, x = unknown, q = value depends on condition, shaded = unimplemented

Note 1: This is not a physical register.

2: These bits are reserved and should always be maintained as '0'.

3: PIC12F675 only.

2.2.2.1 STATUS Register

The STATUS register, shown in Register 2-1, contains:

- the arithmetic status of the ALU
- the RESET status
- the bank select bits for data memory (SRAM)

The STATUS register can be the destination for any instruction, like any other register. If the STATUS register is the destination for an instruction that affects the Z, DC or C bits, then the write to these three bits is disabled. These bits are set or cleared according to the device logic. Furthermore, the $\overline{TO}$ and $\overline{PD}$ bits are not writable. Therefore, the result of an instruction with the STATUS register as destination may be different than intended.

For example, `CLRF STATUS` will clear the upper three bits and set the Z bit. This leaves the STATUS register as `000u u1uu` (where `u` = unchanged).

It is recommended, therefore, that only `BCF`, `BSF`, `SWAPF` and `MOVWF` instructions are used to alter the STATUS register, because these instructions do not affect any STATUS bits. For other instructions not affecting any STATUS bits, see the "Instruction Set Summary".

Note 1: Bits IRP and RP1 (STATUS<7:6>) are not used by the PIC12F629/675 and should be maintained as clear. Use of these bits is not recommended, since this may affect upward compatibility with future products.

2: The C and DC bits operate as a $\overline{Borrow}$ and $\overline{Digit\ Borrow}$ out bit, respectively, in subtraction. See the `SUBLW` and `SUBWF` instructions for examples.

REGISTER 2-1: STATUS — STATUS REGISTER (ADDRESS: 03h OR 83h)

Reserved	Reserved	R/W-0	R-1	R-1	R/W-x	R/W-x	R/W-x
IRP	RP1	RP0	$\overline{TO}$	$\overline{PD}$	Z	DC	C
bit 7							bit 0

bit 7 **IRP:** This bit is reserved and should be maintained as '0'

bit 6 **RP1:** This bit is reserved and should be maintained as '0'

bit 5 **RP0:** Register Bank Select bit (used for direct addressing)
`0` = Bank 0 (00h - 7Fh)
`1` = Bank 1 (80h - FFh)

bit 4 **$\overline{TO}$:** Time-out bit
`1` = After power-up, `CLRWDT` instruction, or `SLEEP` instruction
`0` = A WDT time-out occurred

bit 3 **$\overline{PD}$**: Power-down bit
`1` = After power-up or by the `CLRWDT` instruction
`0` = By execution of the `SLEEP` instruction

bit 2 **Z**: Zero bit
`1` = The result of an arithmetic or logic operation is zero
`0` = The result of an arithmetic or logic operation is not zero

bit 1 **DC**: $\underline{Digit\ carry}/\overline{borrow}$ bit (`ADDWF`, `ADDLW`, `SUBLW`, `SUBWF` instructions)
For $\overline{borrow}$, the polarity is reversed.
`1` = A carry-out from the 4th low order bit of the result occurred
`0` = No carry-out from the 4th low order bit of the result

bit 0 **C**: Carry/$\overline{borrow}$ bit (`ADDWF`, `ADDLW`, `SUBLW`, `SUBWF` instructions)
`1` = A carry-out from the Most Significant bit of the result occurred
`0` = No carry-out from the Most Significant bit of the result occurred

Note: For $\overline{borrow}$ the polarity is reversed. A subtraction is executed by adding the two's complement of the second operand. For rotate (`RRF`, `RLF`) instructions, this bit is loaded with either the high or low order bit of the source register

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

2.2.2.2 OPTION Register

The OPTION register is a readable and writable register, which contains various control bits to configure:

- TMR0/WDT prescaler
- External GP2/INT interrupt
- TMR0
- Weak pull-ups on GPIO

Note: To achieve a 1:1 prescaler assignment for TMR0, assign the prescaler to the WDT by setting PSA bit to '1' (OPTION<3>). See Section 4.4.

REGISTER 2-2: OPTION_REG — OPTION REGISTER (ADDRESS: 81h)

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
$\overline{\text{GPPU}}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0
bit 7							bit 0

bit 7 **$\overline{\text{GPPU}}$:** GPIO Pull-up Enable bit
1 = GPIO pull-ups are disabled
0 = GPIO pull-ups are enabled by individual port latch values

bit 6 **INTEDG:** Interrupt Edge Select bit
1 = Interrupt on rising edge of GP2/INT pin
0 = Interrupt on falling edge of GP2/INT pin

bit 5 **T0CS:** TMR0 Clock Source Select bit
1 = Transition on GP2/T0CKI pin
0 = Internal instruction cycle clock (CLKOUT)

bit 4 **T0SE:** TMR0 Source Edge Select bit
1 = Increment on high-to-low transition on GP2/T0CKI pin
0 = Increment on low-to-high transition on GP2/T0CKI pin

bit 3 **PSA:** Prescaler Assignment bit
1 = Prescaler is assigned to the WDT
0 = Prescaler is assigned to the TIMER0 module

bit 2-0 **PS2:PS0:** Prescaler Rate Select bits

Bit Value	TMR0 Rate	WDT Rate
000	1 : 2	1 : 1
001	1 : 4	1 : 2
010	1 : 8	1 : 4
011	1 : 16	1 : 8
100	1 : 32	1 : 16
101	1 : 64	1 : 32
110	1 : 128	1 : 64
111	1 : 256	1 : 128

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

2.2.2.3 INTCON Register

The INTCON register is a readable and writable register, which contains the various enable and flag bits for TMR0 register overflow, GPIO port change and external GP2/INT pin interrupts.

Note:	Interrupt flag bits are set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the global enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

REGISTER 2-3: INTCON — INTERRUPT CONTROL REGISTER (ADDRESS: 0Bh OR 8Bh)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
GIE	PEIE	T0IE	INTE	GPIE	T0IF	INTF	GPIF
bit 7							bit 0

bit 7 **GIE:** Global Interrupt Enable bit
1 = Enables all unmasked interrupts
0 = Disables all interrupts

bit 6 **PEIE:** Peripheral Interrupt Enable bit
1 = Enables all unmasked peripheral interrupts
0 = Disables all peripheral interrupts

bit 5 **T0IE:** TMR0 Overflow Interrupt Enable bit
1 = Enables the TMR0 interrupt
0 = Disables the TMR0 interrupt

bit 4 **INTE:** GP2/INT External Interrupt Enable bit
1 = Enables the GP2/INT external interrupt
0 = Disables the GP2/INT external interrupt

bit 3 **GPIE:** Port Change Interrupt Enable bit
1 = Enables the GPIO port change interrupt
0 = Disables the GPIO port change interrupt

bit 2 **T0IF:** TMR0 Overflow Interrupt Flag bit**(1)**
1 = TMR0 register has overflowed (must be cleared in software)
0 = TMR0 register did not overflow

bit 1 **INTF:** GP2/INT External Interrupt Flag bit
1 = The GP2/INT external interrupt occurred (must be cleared in software)
0 = The GP2/INT external interrupt did not occur

bit 0 **GPIF:** Port Change Interrupt Flag bit
1 = When at least one of the GP5:GP0 pins changed state (must be cleared in software)
0 = None of the GP5:GP0 pins have changed state

Note 1: T0IF bit is set when TIMER0 rolls over. TIMER0 is unchanged on RESET and should be initialized before clearing T0IF bit.

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
- n = Value at POR	’1’ = Bit is set	’0’ = Bit is cleared	x = Bit is unknown

2.2.2.4 PIE1 Register

The PIE1 register contains the interrupt enable bits, as shown in Register 2-4.

Note:	Bit PEIE (INTCON<6>) must be set to enable any peripheral interrupt.

REGISTER 2-4: PIE1 — PERIPHERAL INTERRUPT ENABLE REGISTER 1 (ADDRESS: 8Ch)

R/W-0	R/W-0	U-0	U-0	R/W-0	U-0	U-0	R/W-0
EEIE	ADIE	—	—	CMIE	—	—	TMR1IE
bit 7							bit 0

bit 7 **EEIE:** EE Write Complete Interrupt Enable bit
1 = Enables the EE write complete interrupt
0 = Disables the EE write complete interrupt

bit 6 **ADIE:** A/D Converter Interrupt Enable bit (PIC12F675 only)
1 = Enables the A/D converter interrupt
0 = Disables the A/D converter interrupt

bit 5-4 **Unimplemented:** Read as '0'

bit 3 **CMIE:** Comparator Interrupt Enable bit
1 = Enables the comparator interrupt
0 = Disables the comparator interrupt

bit 2-1 **Unimplemented:** Read as '0'

bit 0 **TMR1IE:** TMR1 Overflow Interrupt Enable bit
1 = Enables the TMR1 overflow interrupt
0 = Disables the TMR1 overflow interrupt

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

2.2.2.5 PIR1 Register

The PIR1 register contains the interrupt flag bits, as shown in Register 2-5.

Note:	Interrupt flag bits are set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the global enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

REGISTER 2-5: PIR1 — PERIPHERAL INTERRUPT REGISTER 1 (ADDRESS: 0Ch)

R/W-0	R/W-0	U-0	U-0	R/W-0	U-0	U-0	R/W-0
EEIF	ADIF	—	—	CMIF	—	—	TMR1IF
bit 7							bit 0

bit 7 **EEIF:** EEPROM Write Operation Interrupt Flag bit
1 = The write operation completed (must be cleared in software)
0 = The write operation has not completed or has not been started

bit 6 **ADIF:** A/D Converter Interrupt Flag bit (PIC12F675 only)
1 = The A/D conversion is complete (must be cleared in software)
0 = The A/D conversion is not complete

bit 5-4 **Unimplemented**: Read as '0'

bit 3 **CMIF**: Comparator Interrupt Flag bit
1 = Comparator input has changed (must be cleared in software)
0 = Comparator input has not changed

bit 2-1 **Unimplemented**: Read as '0'

bit 0 **TMR1IF**: TMR1 Overflow Interrupt Flag bit
1 = TMR1 register overflowed (must be cleared in software)
0 = TMR1 register did not overflow

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

2.2.2.6 PCON Register

The Power Control (PCON) register contains flag bits to differentiate between a:

- Power-on Reset (POR)
- Brown-out Reset (BOR)
- Watchdog Timer Reset (WDT)
- External $\overline{\text{MCLR}}$ Reset

The PCON Register bits are shown in Register 2-6.

REGISTER 2-6: PCON — POWER CONTROL REGISTER (ADDRESS: 8Eh)

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-x
—	—	—	—	—	—	$\overline{\text{POR}}$	$\overline{\text{BOD}}$
bit 7							bit 0

bit 7-2 **Unimplemented:** Read as '0'

bit 1 **$\overline{\text{POR}}$:** Power-on Reset Status bit
1 = No Power-on Reset occurred
0 = A Power-on Reset occurred (must be set in software after a Power-on Reset occurs)

bit 0 **$\overline{\text{BOD}}$:** Brown-out Detect Status bit
1 = No Brown-out Reset occurred
0 = A Brown-out Reset occurred (must be set in software after a Brown-out Reset occurs)

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

2.2.2.7 OSCCAL Register

The Oscillator Calibration register (OSCCAL) is used to calibrate the internal 4 MHz oscillator. It contains 6 bits to adjust the frequency up or down to achieve 4 MHz.

The OSCCAL register bits are shown in Register 2-7.

REGISTER 2-7: OSCCAL — OSCILLATOR CALIBRATION REGISTER (ADDRESS: 90h)

R/W-1	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
CAL5	CAL4	CAL3	CAL2	CAL1	CAL0	—	—
bit 7							bit 0

bit 7-2 **CAL5:CAL0:** 6-bit Signed Oscillator Calibration bits
111111 = Maximum frequency
100000 = Center frequency
000000 = Minimum frequency

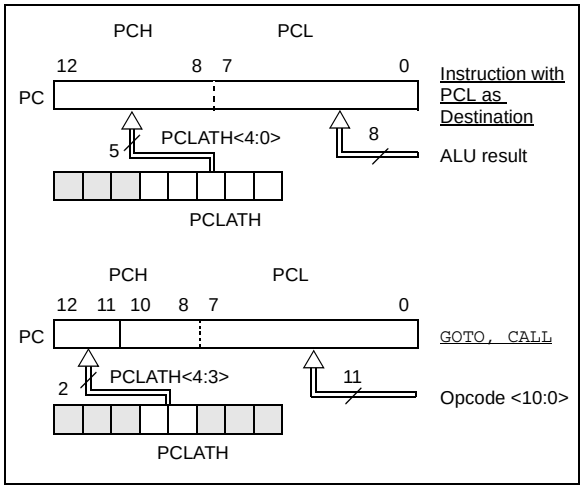
bit 1-0 **Unimplemented:** Read as '0'

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

2.3 PCL and PCLATH

The program counter (PC) is 13-bits wide. The low byte comes from the PCL register, which is a readable and writable register. The high byte (PC<12:8>) is not directly readable or writable and comes from PCLATH. On any RESET, the PC is cleared. Figure 2-3 shows the two situations for the loading of the PC. The upper example in Figure 2-3 shows how the PC is loaded on a write to PCL (PCLATH<4:0> → PCH). The lower example in Figure 2-3 shows how the PC is loaded during a CALL or GOTO instruction (PCLATH<4:3> → PCH).

FIGURE 2-3: LOADING OF PC IN DIFFERENT SITUATIONS



2.3.1 COMPUTED GOTO

A computed GOTO is accomplished by adding an offset to the program counter (ADDWF PCL). When performing a table read using a computed GOTO method, care should be exercised if the table location crosses a PCL memory boundary (each 256-byte block). Refer to the Application Note *"Implementing a Table Read"* (AN556).

2.3.2 STACK

The PIC12F629/675 family has an 8 level deep x 13-bit wide hardware stack (see Figure 2-1). The stack space is not part of either program or data space and the stack pointer is not readable or writable. The PC is PUSHed onto the stack when a CALL instruction is executed, or an interrupt causes a branch. The stack is POPed in the event of a RETURN, RETLW or a RETFIE instruction execution. PCLATH is not affected by a PUSH or POP operation.

The stack operates as a circular buffer. This means that after the stack has been PUSHed eight times, the ninth push overwrites the value that was stored from the first push. The tenth push overwrites the second push (and so on).

Note 1: There are no STATUS bits to indicate stack overflow or stack underflow conditions.

2: There are no instructions/mnemonics called PUSH or POP. These are actions that occur from the execution of the CALL, RETURN, RETLW and RETFIE instructions, or the vectoring to an interrupt address.

2.4 Indirect Addressing, INDF and FSR Registers

The INDF register is not a physical register. Addressing the INDF register will cause indirect addressing.

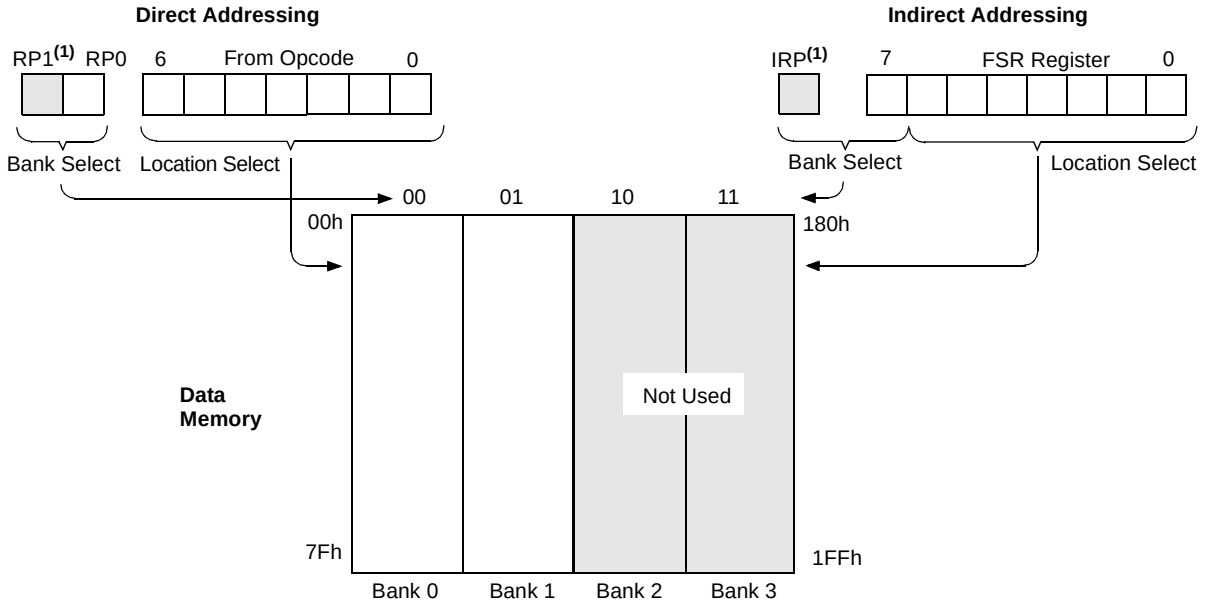
Indirect addressing is possible by using the INDF register. Any instruction using the INDF register actually accesses data pointed to by the File Select register (FSR). Reading INDF itself indirectly will produce 00h. Writing to the INDF register indirectly results in a no operation (although STATUS bits may be affected). An effective 9-bit address is obtained by concatenating the 8-bit FSR register and the IRP bit (STATUS<7>), as shown in Figure 2-4.

A simple program to clear RAM location 20h-2Fh using indirect addressing is shown in Example 2-1.

EXAMPLE 2-1: INDIRECT ADDRESSING

```
            movlw   0x20    ;initialize pointer
            movwf   FSR     ;to RAM
NEXT        clrf    INDF    ;clear INDF register
            incf    FSR     ;inc pointer
            btfss   FSR,4   ;all done?
            goto    NEXT    ;no clear next
CONTINUE                    ;yes continue
```

FIGURE 2-4: DIRECT/INDIRECT ADDRESSING PIC12F629/675



For memory map detail see Figure 2-2.

Note 1: The RP1 and IRP bits are reserved; always maintain these bits clear.

3.0 GPIO PORT

There are as many as six general purpose I/O pins available. Depending on which peripherals are enabled, some or all of the pins may not be available as general purpose I/O. In general, when a peripheral is enabled, the associated pin may not be used as a general purpose I/O pin.

Note:	Additional information on I/O ports may be found in the PICmicro™ Mid-Range Reference Manual, (DS33023)

3.1 GPIO and the TRISIO Registers

GPIO is an 6-bit wide, bi-directional port. The corresponding data direction register is TRISIO. Setting a TRISIO bit (= 1) will make the corresponding GPIO pin an input (i.e., put the corresponding output driver in a Hi-Impedance mode). Clearing a TRISIO bit (= 0) will make the corresponding GPIO pin an output (i.e., put the contents of the output latch on the selected pin). The exception is GP3, which is input only and its TRIS bit will always read as '1'. Example 3-1 shows how to initialize GPIO.

Reading the GPIO register reads the status of the pins, whereas writing to it will write to the port latch. All write operations are read-modify-write operations. Therefore, a write to a port implies that the port pins are read, this value is modified, and then written to the port data latch. GP3 reads '0' when MCLREN = 1.

The TRISIO register controls the direction of the GP pins, even when they are being used as analog inputs. The user must ensure the bits in the TRISIO register are maintained set when using them as analog inputs.

EXAMPLE 3-1: INITIALIZING GPIO

```
bcf     STATUS,RP0      ;Bank 0
clrf    GPIO            ;Init GPIO
movlw   07h             ;Set GP<2:0> to
movwf   CMCON           ;digital IO
bsf     STATUS,RP0      ;Bank 1
movlw   0Ch             ;Set GP<3:2> as inputs
movwf   TRISIO          ;and set GP<5:4,1:0>
                        ;as outputs
bcf     STATUS,RP0      ;Bank 0
```

3.2 Additional Pin Functions

Every GPIO pin on the PIC12F629/675 has an interrupt-on-change option and every GPIO pin, except GP3, has a weak pull-up option. The next two sections describe these functions.

3.2.1 WEAK PULL-UP

Each of the GPIO pins, except GP3, has an individually configurable weak internal pull-up. Control bits WPUx enable or disable each pull-up. Refer to Register 3-1. Each weak pull-up is automatically turned off when the port pin is configured as an output. The pull-ups are disabled on a Power-on Reset by the $\overline{\text{GPPU}}$ bit (OPTION<7>).

REGISTER 3-1: WPU — WEAK PULL-UP REGISTER (ADDRESS: 95h)

U-0	U-0	R/W-1	R/W-1	U-0	R/W-1	R/W-1	R/W-1
—	—	WPU5	WPU4	—	WPU2	WPU1	WPU0
bit 7							bit 0

bit 7-6 **Unimplemented:** Read as '0'

bit 5-4 **WPU<5:4>:** Weak Pull-up Register bit
1 = Pull-up enabled
0 = Pull-up disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **WPU<2:0>:** Weak Pull-up Register bit
1 = Pull-up enabled
0 = Pull-up disabled

Note 1: Global $\overline{\text{GPPU}}$ must be enabled for individual pull-ups to be enabled.
2: The weak pull-up device is automatically disabled if the pin is in Output mode (TRISIO = 0).

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

3.2.2 INTERRUPT-ON-CHANGE

Each of the GPIO pins is individually configurable as an interrupt-on-change pin. Control bits IOCBx enable or disable the interrupt function for each pin. Refer to Register 3-2. The interrupt-on-change is disabled on a Power-on Reset.

For enabled interrupt-on-change pins, the values are compared with the old value latched on the last read of GPIO. The 'mismatch' outputs of the last read are OR'd together to set, or clear, the GP Port Change Interrupt flag bit (GPIF) in the INTCON register.

This interrupt can wake the device from SLEEP. The user, in the Interrupt Service Routine, can clear the interrupt in the following manner:

a) Any read or write of GPIO. This will end the mismatch condition.
b) Clear the flag bit GPIF.

A mismatch condition will continue to set flag bit GPIF. Reading GPIO will end the mismatch condition and allow flag bit GPIF to be cleared.

Note:	If a change on the I/O pin should occur when the read operation is being executed (start of the Q2 cycle), then the GPIF interrupt flag may not get set.

REGISTER 3-2: IOCB — INTERRUPT-ON-CHANGE GPIO REGISTER (ADDRESS: 96h)

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	IOCB5	IOCB4	IOCB3	IOCB2	IOCB1	IOCB0
bit 7							bit 0

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **IOCB<5:0>:** Interrupt-on-Change GPIO Control bit
1 = Interrupt-on-change enabled
0 = Interrupt-on-change disabled

Note 1: Global interrupt enables (GIE and GPIE) must be enabled for individual interrupts to be recognized.

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

3.3 Pin Descriptions and Diagrams

Each GPIO pin is multiplexed with other functions. The pins and their combined functions are briefly described here. For specific information about individual functions such as the comparator or the A/D, refer to the appropriate section in this Data Sheet.

3.3.1 GP0/AN0/CIN+

Figure 3-1 shows the diagram for this pin. The GP0 pin is configurable to function as one of the following:

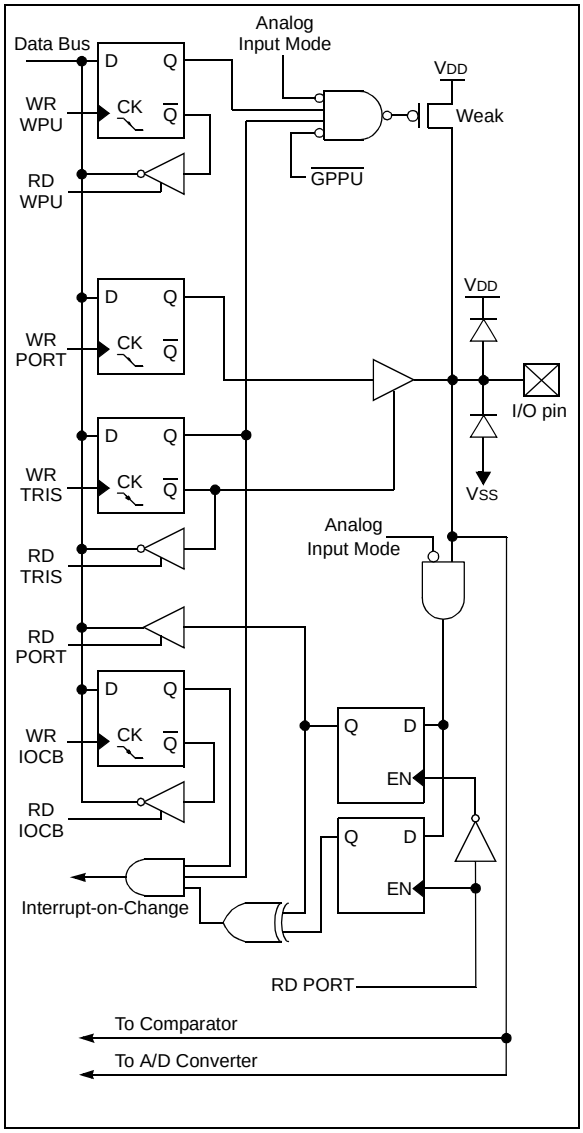
- a general purpose I/O
- an analog input for the A/D (PIC12F675 only)
- an analog input to the comparator

3.3.2 GP1/AN1/CIN-/VREF

Figure 3-1 shows the diagram for this pin. The GP1 pin is configurable to function as one of the following:

- as a general purpose I/O
- an analog input for the A/D (PIC12F675 only)
- an analog input to the comparator
- a voltage reference input for the A/D (PIC12F675 only)

FIGURE 3-1: BLOCK DIAGRAM OF GP0 AND GP1 PINS

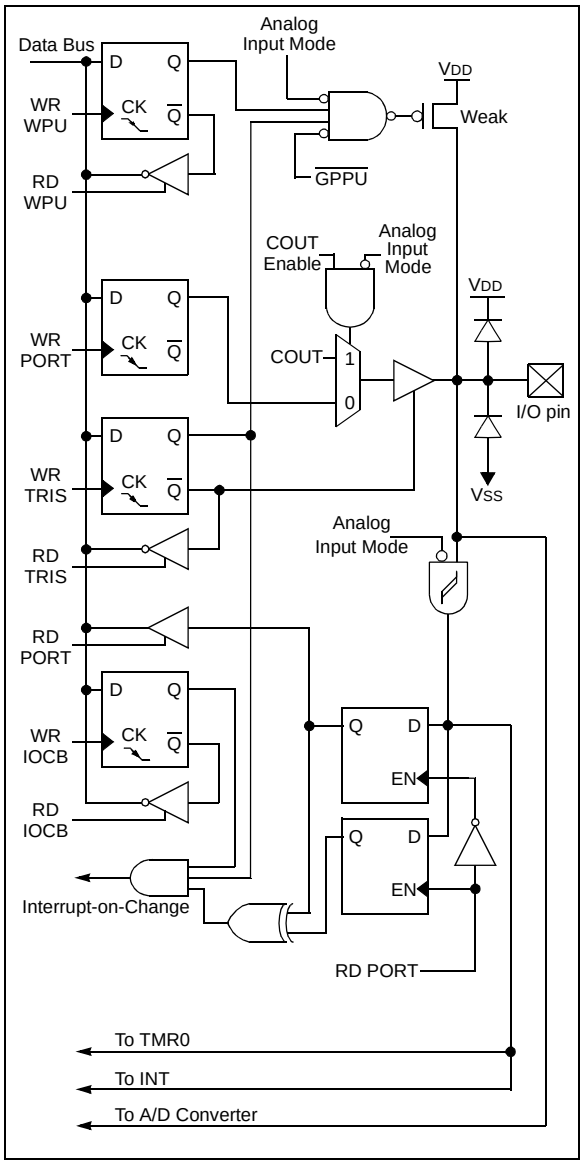


3.3.3 GP2/AN2/T0CKI/INT/COUT

Figure 3-2 shows the diagram for this pin. The GP2 pin is configurable to function as one of the following:

- a general purpose I/O
- an analog input for the A/D (PIC12F675 only)
- a digital output from the comparator
- the clock input for TMR0
- an external edge triggered interrupt

FIGURE 3-2: BLOCK DIAGRAM OF GP2

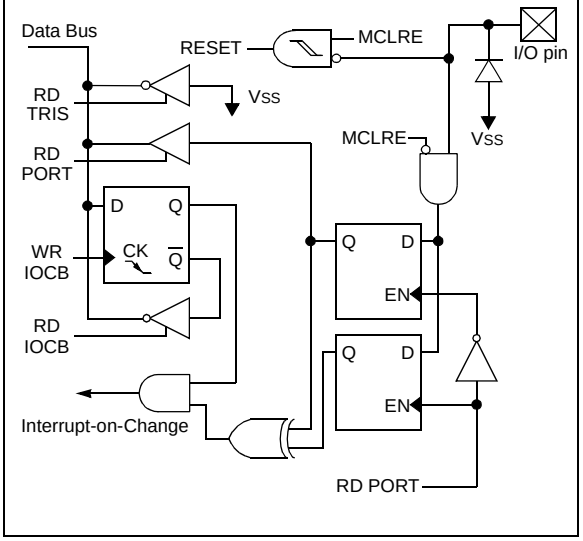


3.3.4 GP3/$\overline{\text{MCLR}}$/VPP

Figure 3-3 shows the diagram for this pin. The GP3 pin is configurable to function as one of the following:

- a general purpose input
- as Master Clear Reset

FIGURE 3-3: BLOCK DIAGRAM OF GP3

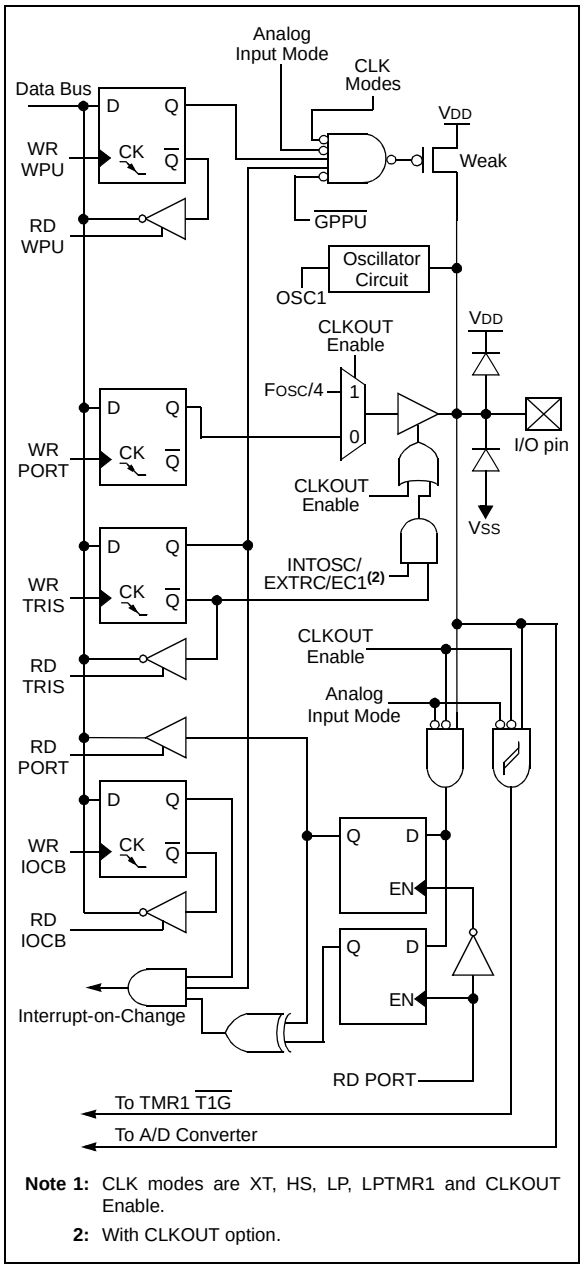


3.3.5 GP4/AN3/T1G/OSC2/CLKOUT

Figure 3-4 shows the diagram for this pin. The GP4 pin is configurable to function as one of the following:

- a general purpose I/O
- an analog input for the A/D (PIC12F675 only)
- a TMR1 gate input
- a crystal/resonator connection
- a clock output

FIGURE 3-4: BLOCK DIAGRAM OF GP4



Note 1: CLK modes are XT, HS, LP, LPTMR1 and CLKOUT Enable.

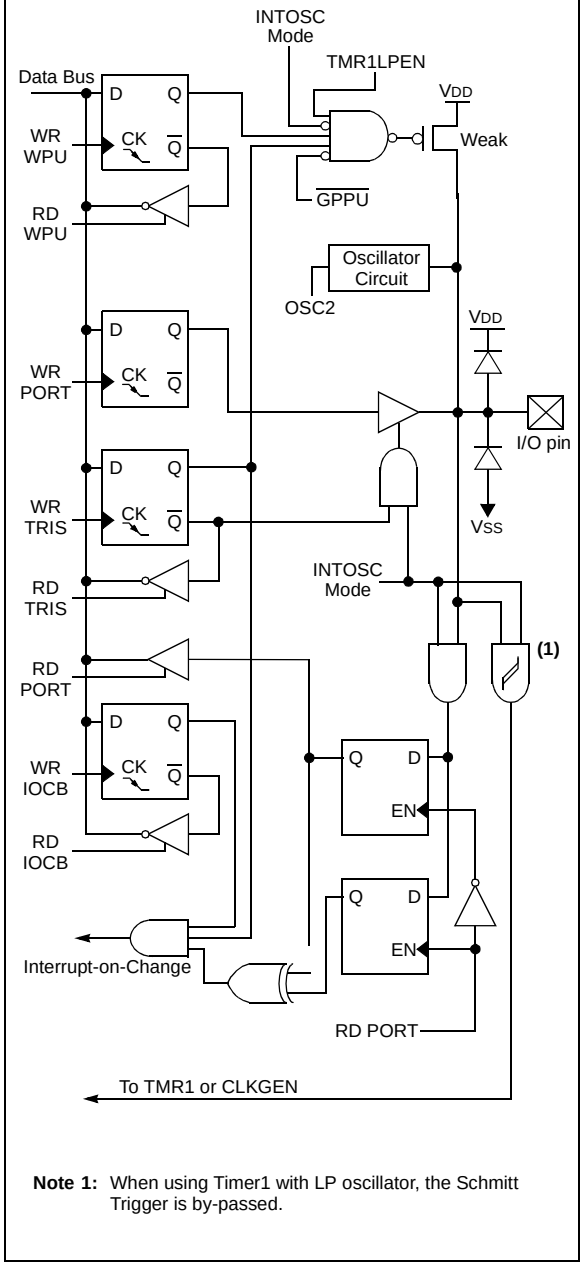
2: With CLKOUT option.

3.3.6 GP5/T1CKI/OSC1/CLKIN

Figure 3-5 shows the diagram for this pin. The GP5 pin is configurable to function as one of the following:

- a general purpose I/O
- a TMR1 clock input
- a crystal/resonator connection
- a clock input

FIGURE 3-5: BLOCK DIAGRAM OF GP5



Note 1: When using Timer1 with LP oscillator, the Schmitt Trigger is by-passed.

TABLE 3-1: SUMMARY OF REGISTERS ASSOCIATED WITH GPIO

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other RESETS
05h	GPIO	—	—	GP5	GP4	GP3	GP2	GP1	GP0	--xx xxxx	--uu uuuu
0Bh/8Bh	INTCON	GIE	PEIE	T0IE	INTE	GPIE	T0IF	INTF	GPIF	0000 0000	0000 000u
19h	CMCON	—	COUT	—	CINV	CIS	CM2	CM1	CM0	-0-0 0000	-0-0 0000
81h	OPTION_REG	$\overline{\text{GPPU}}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
85h	TRISIO	—	—	TRIS5	TRIS4	TRIS3	TRIS2	TRIS1	TRIS0	--11 1111	--11 1111
95h	WPU	—	—	WPU5	WPU4	—	WPU2	WPU1	WPU0	--11 -111	--11 -111
96h	IOCB	—	—	IOCB5	IOCB4	IOCB3	IOCB2	IOCB1	IOCB0	--00 0000	--00 0000
9Fh	ANSEL	—	ADCS2	ADCS1	ADCS0	ANS3	ANS2	ANS1	ANS0	-000 1111	-000 1111

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by GPIO.

4.0 TIMER0 MODULE

The Timer0 module timer/counter has the following features:

- 8-bit timer/counter
- Readable and writable
- 8-bit software programmable prescaler
- Internal or external clock select
- Interrupt on overflow from FFh to 00h
- Edge select for external clock

Figure 4-1 is a block diagram of the Timer0 module and the prescaler shared with the WDT.

Note:	Additional information on the Timer0 module is available in the PICmicro™ Mid-Range Reference Manual, (DS33023).

4.1 Timer0 Operation

Timer mode is selected by clearing the T0CS bit (OPTION_REG<5>). In Timer mode, the Timer0 module will increment every instruction cycle (without prescaler). If TMR0 is written, the increment is inhibited for the following two instruction cycles. The user can work around this by writing an adjusted value to the TMR0 register.

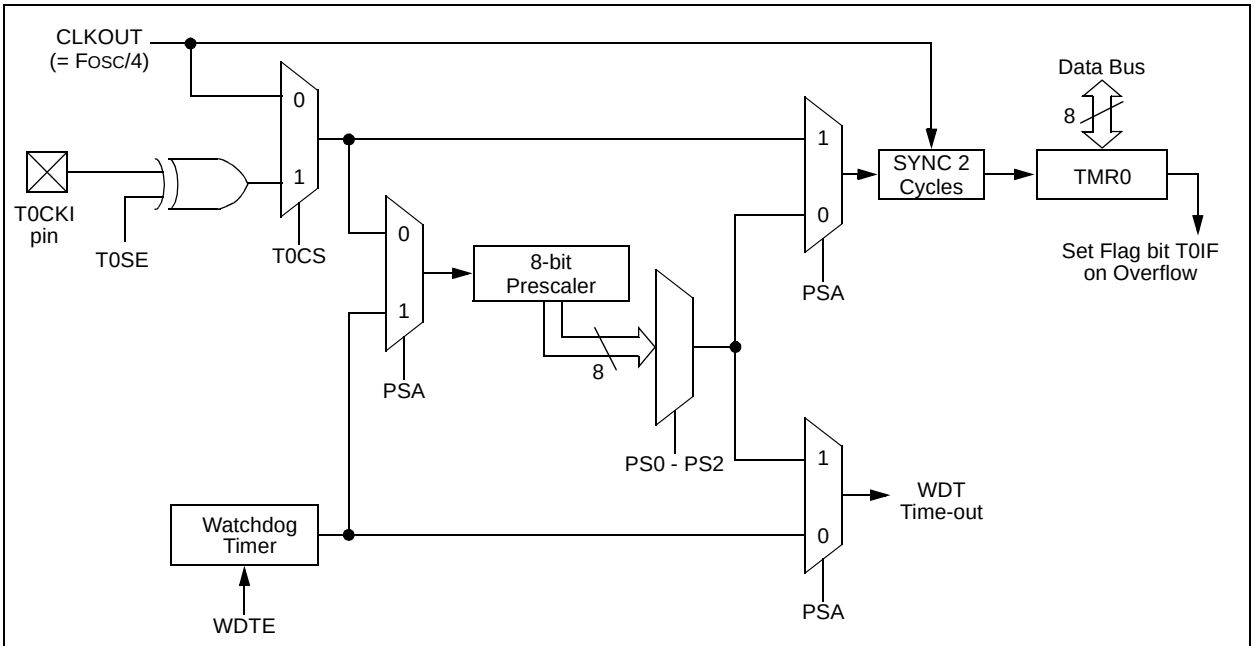
Counter mode is selected by setting the T0CS bit (OPTION_REG<5>). In this mode, the Timer0 module will increment either on every rising or falling edge of pin GP2/T0CKI. The incrementing edge is determined by the source edge (T0SE) control bit (OPTION_REG<4>). Clearing the T0SE bit selects the rising edge.

Note:	Counter mode has specific external clock requirements. Additional information on these requirements is available in the PICmicro™ Mid-Range Reference Manual, (DS33023).

4.2 Timer0 Interrupt

A Timer0 interrupt is generated when the TMR0 register timer/counter overflows from FFh to 00h. This overflow sets the T0IF bit. The interrupt can be masked by clearing the T0IE bit (INTCON<5>). The T0IF bit (INTCON<2>) must be cleared in software by the Timer0 module Interrupt Service Routine before re-enabling this interrupt. The Timer0 interrupt cannot wake the processor from SLEEP since the timer is shut-off during SLEEP.

FIGURE 4-1: BLOCK DIAGRAM OF THE TIMER0/WDT PRESCALER



Note 1: T0SE, T0CS, PSA, PS0-PS2 are bits in the Option register.

4.3 Using Timer0 with an External Clock

When no prescaler is used, the external clock input is the same as the prescaler output. The synchronization of T0CKI, with the internal phase clocks, is accomplished by sampling the prescaler output on the Q2 and Q4 cycles of the internal phase clocks. Therefore, it is necessary for T0CKI to be high for at least 2TOSC (and a small RC delay of 20 ns) and low for at least 2TOSC (and a small RC delay of 20 ns). Refer to the electrical specification of the desired device.

REGISTER 4-1: OPTION_REG — OPTION REGISTER (ADDRESS: 81h)

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
$\overline{\text{GPPU}}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0
bit 7							bit 0

bit 7 **$\overline{\text{GPPU}}$:** GPIO Pull-up Enable bit
1 = GPIO pull-ups are disabled
0 = GPIO pull-ups are enabled by individual port latch values

bit 6 **INTEDG:** Interrupt Edge Select bit
1 = Interrupt on rising edge of GP2/INT pin
0 = Interrupt on falling edge of GP2/INT pin

bit 5 **T0CS:** TMR0 Clock Source Select bit
1 = Transition on GP2/T0CKI pin
0 = Internal instruction cycle clock (CLKOUT)

bit 4 **T0SE:** TMR0 Source Edge Select bit
1 = Increment on high-to-low transition on GP2/T0CKI pin
0 = Increment on low-to-high transition on GP2/T0CKI pin

bit 3 **PSA:** Prescaler Assignment bit
1 = Prescaler is assigned to the WDT
0 = Prescaler is assigned to the TIMER0 module

bit 2-0 **PS2:PS0:** Prescaler Rate Select bits

Bit Value	TMR0 Rate	WDT Rate
000	1 : 2	1 : 1
001	1 : 4	1 : 2
010	1 : 8	1 : 4
011	1 : 16	1 : 8
100	1 : 32	1 : 16
101	1 : 64	1 : 32
110	1 : 128	1 : 64
111	1 : 256	1 : 128

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

4.4 Prescaler

An 8-bit counter is available as a prescaler for the Timer0 module, or as a postscaler for the Watchdog Timer. For simplicity, this counter will be referred to as "prescaler" throughout this Data Sheet. The prescaler assignment is controlled in software by the control bit PSA (OPTION_REG<3>). Clearing the PSA bit will assign the prescaler to Timer0. Prescale values are selectable via the PS2:PS0 bits (OPTION_REG<2:0>).

The prescaler is not readable or writable. When assigned to the Timer0 module, all instructions writing to the TMR0 register (e.g., `CLRF 1, MOVWF 1, BSF 1, x....etc.`) will clear the prescaler. When assigned to WDT, a `CLRWDT` instruction will clear the prescaler along with the Watchdog Timer.

4.4.1 SWITCHING PRESCALER ASSIGNMENT

The prescaler assignment is fully under software control (i.e., it can be changed "on the fly" during program execution). To avoid an unintended device RESET, the following instruction sequence (Example 4-1) must be executed when changing the prescaler assignment from Timer0 to WDT.

EXAMPLE 4-1: CHANGING PRESCALER (TIMER0→WDT)

```
bcf     STATUS,RP0   ;Bank 0
clrwdt               ;Clear WDT
clrf    TMR0         ;Clear TMR0 and
                     ; prescaler
bsf     STATUS,RP0   ;Bank 1

movlw   b'00101111'  ;Required if desired
movwf   OPTION_REG   ; PS2:PS0 is
clrwdt               ; 000 or 001
                     ;
movlw   b'00101xxx'  ;Set postscaler to
movwf   OPTION_REG   ; desired WDT rate
bcf     STATUS,RP0   ;Bank 0
```

To change prescaler from the WDT to the TMR0 module, use the sequence shown in Example 4-2. This precaution must be taken even if the WDT is disabled.

EXAMPLE 4-2: CHANGING PRESCALER (WDT→TIMER0)

```
clrwdt               ;Clear WDT and
                     ; postscaler
bsf     STATUS,RP0   ;Bank 1

movlw   b'xxxx0xxx'  ;Select TMR0,
                     ; prescale, and
                     ; clock source
movwf   OPTION_REG   ;
bcf     STATUS,RP0   ;Bank 0
```

TABLE 4-1: REGISTERS ASSOCIATED WITH TIMER0

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR	Value on all other RESETS
01h	TMR0	Timer0 Module Register								xxxx xxxx	uuuu uuuu
0Bh/8Bh	INTCON	GIE	PEIE	T0IE	INTE	GPIE	T0IF	INTF	GPIF	0000 0000	0000 000u
81h	OPTION_REG	$\overline{\text{GPPU}}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
85h	TRISIO	—	—	TRIS5	TRIS4	TRIS3	TRIS2	TRIS1	TRIS0	--11 1111	--11 1111

Legend: — = Unimplemented locations, read as '0', u = unchanged, x = unknown.
Shaded cells are not used by the Timer0 module.

5.0 TIMER1 MODULE WITH GATE CONTROL

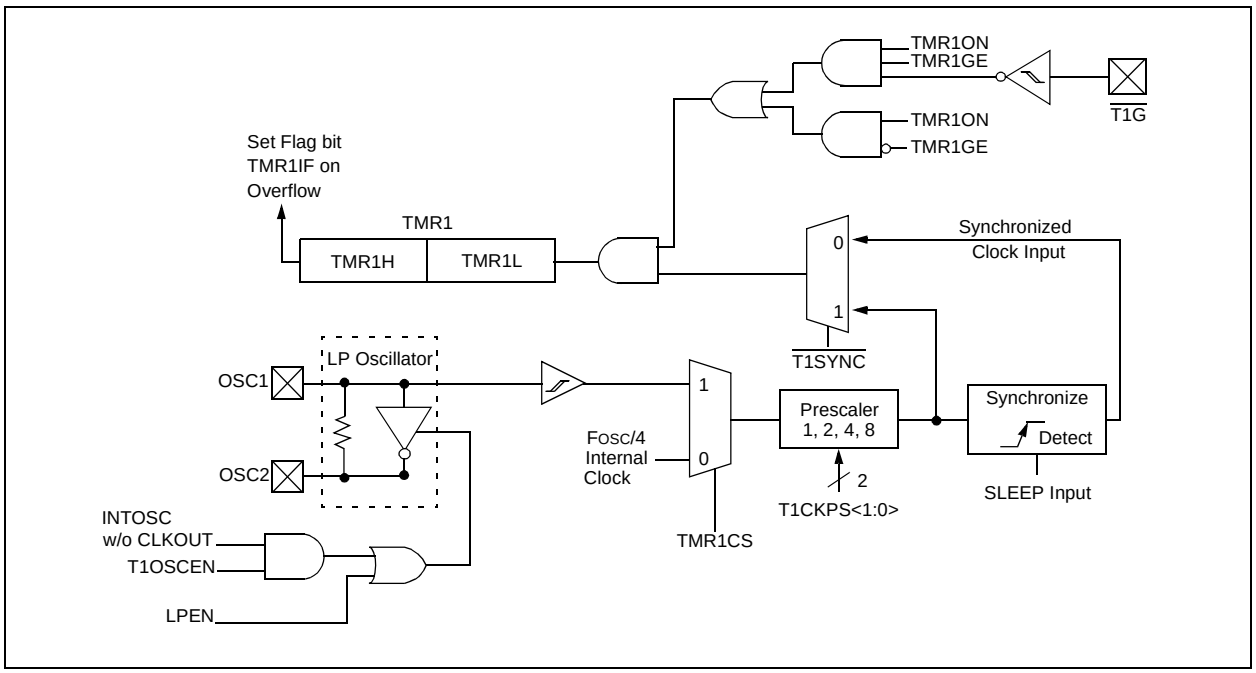
The PIC12F629/675 devices have a 16-bit timer. Figure 5-1 shows the basic block diagram of the Timer1 module. Timer1 has the following features:

- 16-bit timer/counter (TMR1H:TMR1L)
- Readable and writable
- Internal or external clock selection
- Synchronous or asynchronous operation
- Interrupt on overflow from FFFFh to 0000h
- Wake-up upon overflow (Asynchronous mode)
- Optional external enable input ($\overline{T1G}$)
- Optional LP oscillator

The Timer1 Control register (T1CON), shown in Register 5-1, is used to enable/disable Timer1 and select the various features of the Timer1 module.

Note:	Additional information on timer modules is available in the PICmicro™ Mid-Range Reference Manual, (DS33023).

FIGURE 5-1: TIMER1 BLOCK DIAGRAM



5.1 Timer1 Modes of Operation

Timer1 can operate in one of three modes:

- 16-bit timer with prescaler
- 16-bit synchronous counter
- 16-bit asynchronous counter

In Timer mode, Timer1 is incremented on every instruction cycle. In Counter mode, Timer1 is incremented on the rising edge of the external clock input T1CKI. In addition, the Counter mode clock can be synchronized to the microcontroller system clock or run asynchronously.

In Counter and Timer modules, the counter/timer clock can be gated by the $\overline{T1G}$ input.

If an external clock oscillator is needed (and the microcontroller is using the INTRC w/o CLKOUT), Timer1 can use the LP oscillator as a clock source.

Note:	In Counter mode, a falling edge must be registered by the counter prior to the first incrementing rising edge.

5.2 Timer1 Interrupt

The Timer1 register pair (TMR1H:TMR1L) increments to FFFFh and rolls over to 0000h. When Timer1 rolls over, the Timer1 interrupt flag bit (PIR1<0>) is set. To enable the interrupt on rollover, you must set these bits:

- Timer1 interrupt Enable bit (PIE1<0>)
- PEIE bit (INTCON<6>)
- GIE bit (INTCON<7>).

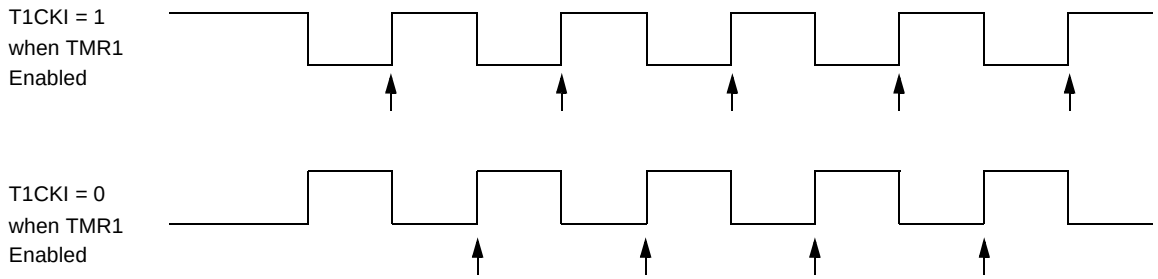
The interrupt is cleared by clearing the TMR1IF in the Interrupt Service Routine.

Note:	The TMR1H:TTMR1L register pair and the TMR1IF bit should be cleared before enabling interrupts.

5.3 Timer1 Prescaler

Timer1 has four prescaler options allowing 1, 2, 4, or 8 divisions of the clock input. The T1CKPS bits (T1CON<5:4>) control the prescale counter. The prescale counter is not directly readable or writable; however, the prescaler counter is cleared upon a write to TMR1H or TMR1L.

FIGURE 5-2: TIMER1 INCREMENTING EDGE



Note 1: Arrows indicate counter increments.
2: In Counter mode, a falling edge must be registered by the counter prior to the first incrementing rising edge of the clock.

REGISTER 5-1: T1CON — TIMER1 CONTROL REGISTER (ADDRESS: 10h)

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	TMR1GE	T1CKPS1	T1CKPS0	T1OSCEN	$\overline{\text{T1SYNC}}$	TMR1CS	TMR1ON
bit 7							bit 0

bit 7 **Unimplemented:** Read as '0'

bit 6 **TMR1GE:** Timer1 Gate Enable bit
If TMR1ON = 0:
This bit is ignored
If TMR1ON = 1:
1 = Timer1 is on if $\overline{\text{T1G}}$ pin is low
0 = Timer1 is on

bit 5-4 **T1CKPS1:T1CKPS0:** Timer1 Input Clock Prescale Select bits
11 = 1:8 Prescale Value
10 = 1:4 Prescale Value
01 = 1:2 Prescale Value
00 = 1:1 Prescale Value

bit 3 **T1OSCEN:** LP Oscillator Enable Control bit
If INTOSC without CLKOUT oscillator is active:
1 = LP oscillator is enabled for Timer1 clock
0 = LP oscillator is off
Else:
This bit is ignored

bit 2 **T1SYNC:** Timer1 External Clock Input Synchronization Control bit
TMR1CS = 1:
1 = Do not synchronize external clock input
0 = Synchronize external clock input
TMR1CS = 0:
This bit is ignored. Timer1 uses the internal clock.

bit 1 **TMR1CS:** Timer1 Clock Source Select bit
1 = External clock from T1OSO/T1CKI pin (on the rising edge)
0 = Internal clock (FOSC/4)

bit 0 **TMR1ON:** Timer1 On bit
1 = Enables Timer1
0 = Stops Timer1

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

5.4 Timer1 Operation in Asynchronous Counter Mode

If control bit $\overline{\text{T1SYNC}}$ (T1CON<2>) is set, the external clock input is not synchronized. The timer continues to increment asynchronous to the internal phase clocks. The timer will continue to run during SLEEP and can generate an interrupt on overflow, which will wake-up the processor. However, special precautions in software are needed to read/write the timer (Section 5.4.1).

5.4.1 READING AND WRITING TIMER1 IN ASYNCHRONOUS COUNTER MODE

Reading TMR1H or TMR1L, while the timer is running from an external asynchronous clock, will ensure a valid read (taken care of in hardware). However, the user should keep in mind that reading the 16-bit timer in two 8-bit values itself, poses certain problems, since the timer may overflow between the reads.

For writes, it is recommended that the user simply stop the timer and write the desired values. A write contention may occur by writing to the timer registers, while the register is incrementing. This may produce an unpredictable value in the timer register.

Reading the 16-bit value requires some care. Examples 12-2 and 12-3 in the PICmicro™ Mid-Range MCU Family Reference Manual (DS33023) show how to read and write Timer1 when it is running in Asynchronous mode.

5.5 Timer1 Oscillator

A crystal oscillator circuit is built-in between pins OSC1 (input) and OSC2 (amplifier output). It is enabled by setting control bit T1OSCEN (T1CON<3>). The oscillator is a low power oscillator rated up to 200 kHz. It will continue to run during SLEEP. It is primarily intended for a 32 kHz crystal. Table 5-1 shows the capacitor selection for the Timer1 oscillator.

The Timer1 oscillator is shared with the system LP oscillator. Thus, Timer1 can use this mode only when the system clock is derived from the internal oscillator. As with the system LP oscillator, the user must provide a software time delay to ensure proper oscillator start-up.

Note:	The oscillator requires a start-up and stabilization time before use. Thus, T1OSCEN should be set and a suitable delay observed prior to enabling Timer1.

TABLE 5-1: CAPACITOR SELECTION FOR THE TIMER1 OSCILLATOR

Osc Type	Freq	C1	C2
LP	32 kHz	33 pF	33 pF
	100 kHz	15 pF	15 pF
	200 kHz	15 pF	15 pF
These values are for design guidance only.			

Note 1: Higher capacitance increases the stability of oscillator but also increases the start-up time.

2: Since each resonator/crystal has its own characteristics, the user should consult the resonator/crystal manufacturer for appropriate values of external components.

5.6 Timer1 Operation During SLEEP

Timer1 can only operate during SLEEP when setup in Asynchronous Counter mode. In this mode, an external crystal or clock source can be used to increment the counter. To setup the timer to wake the device:

- Timer1 must be on (T1CON<0>)
- TMR1IE bit (PIE1<0>) must be set
- PEIE bit (INTCON<6>) must be set

The device will wake-up on an overflow. If the GIE bit (INTCON<7>) is set, the device will wake-up and jump to the Interrupt Service Routine on an overflow.

TABLE 5-2: REGISTERS ASSOCIATED WITH TIMER1 AS A TIMER/COUNTER

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR	Value on all other RESETS
0Bh/8Bh	INTCON	GIE	PEIE	T0IE	INTE	GPIE	T0IF	INTF	GPIF	0000 0000	0000 000u
0Ch	PIR1	EEIF	ADIF	—	—	CMIF	—	—	TMR1IF	00-- 0--0	00-- 0--0
0Eh	TMR1L	Holding Register for the Least Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	uuuu uuuu
0Fh	TMR1H	Holding Register for the Most Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	uuuu uuuu
10h	T1CON	—	TMR1GE	T1CKPS1	T1CKPS0	T1OSCEN	$\overline{\text{T1SYNC}}$	TMR1CS	TMR1ON	-000 0000	-uuu uuuu
8Ch	PIE1	EEIE	ADIE	—	—	CMIE	—	—	TMR1IE	00-- 0--0	00-- 0--0

Legend: x = unknown, u = unchanged, - = unimplemented, read as '0'. Shaded cells are not used by the Timer1 module.

NOTES:

6.0 COMPARATOR MODULE

The PIC12F629/675 devices have one analog comparator. The inputs to the comparator are multiplexed with the GP0 and GP1 pins. There is an on-chip Comparator Voltage Reference that can also be applied to an input of the comparator. In addition, GP2 can be configured as the comparator output. The Comparator Control Register (CMCON), shown in Register 6-1, contains the bits to control the comparator.

REGISTER 6-1: CMCON — COMPARATOR CONTROL REGISTER (ADDRESS: 19h)

U-0	R-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	COUT	—	CINV	CIS	CM2	CM1	CM0
bit 7							bit 0

bit 7 **Unimplemented**: Read as ‘0’

bit 6 **COUT**: Comparator Output bit
When CINV = 0:
1 = $V_{IN}+ > V_{IN}-$
0 = $V_{IN}+ < V_{IN}-$
When CINV = 1:
0 = $V_{IN}+ > V_{IN}-$
1 = $V_{IN}+ < V_{IN}-$

bit 5 **Unimplemented**: Read as ‘0’

bit 4 **CINV**: Comparator Output Inversion bit
1 = Output inverted
0 = Output not inverted

bit 3 **CIS**: Comparator Input Switch bit
When CM2:CM0 = 110 or 101:
1 = $V_{IN}-$ connects to CIN+
0 = $V_{IN}-$ connects to CIN-

bit 2-0 **CM2:CM0**: Comparator Mode bits
Figure 6-2 shows the Comparator modes and CM2:CM0 bit settings

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
- n = Value at POR	’1’ = Bit is set	’0’ = Bit is cleared	x = Bit is unknown

6.1 Comparator Operation

A single comparator is shown in Figure 6-1, along with the relationship between the analog input levels and the digital output. When the analog input at VIN+ is less than the analog input VIN–, the output of the comparator is a digital low level. When the analog input at VIN+ is greater than the analog input VIN–, the output of the comparator is a digital high level. The shaded areas of the output of the comparator in Figure 6-1 represent the uncertainty due to input offsets and response time.

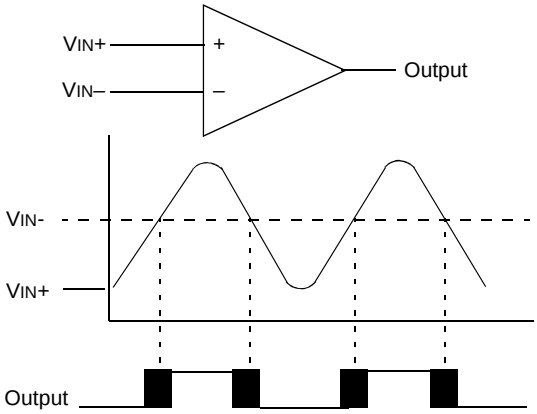
Note:	To use AN<3:0> as analog inputs, the appropriate bits must be programmed in the ANSEL register.

The polarity of the comparator output can be inverted by setting the CINV bit (CMCON<4>). Clearing CINV results in a non-inverted output. A complete table showing the output state versus input conditions and the polarity bit is shown in Table 6-1.

TABLE 6-1: OUTPUT STATE VS. INPUT CONDITIONS

Input Conditions	CINV	COUT
VIN- > VIN+	0	0
VIN- < VIN+	0	1
VIN- > VIN+	1	1
VIN- < VIN+	1	0

FIGURE 6-1: SINGLE COMPARATOR



Note: CINV bit (CMCON<4>) is clear.

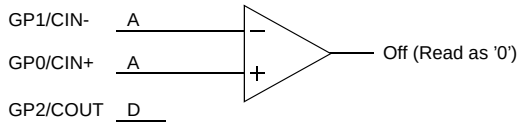
6.2 Comparator Configuration

There are eight modes of operation for the comparator. The CMCON register, shown in Register 6-1, is used to select the mode. Figure 6-2 shows the eight possible modes. The TRISIO register controls the data direction of the comparator pins for each mode. If the comparator mode is changed, the comparator output level may not be valid for a specified period of time. Refer to the specifications in Section 12.0.

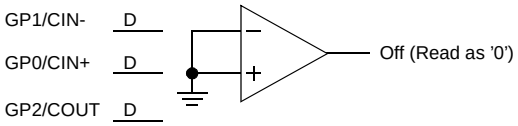
Note:	Comparator interrupts should be disabled during a comparator mode change. Otherwise, a false interrupt may occur.

FIGURE 6-2: COMPARATOR I/O OPERATING MODES

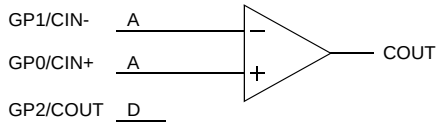
Comparator Reset (POR Default Value - low power)
CM2:CM0 = 000



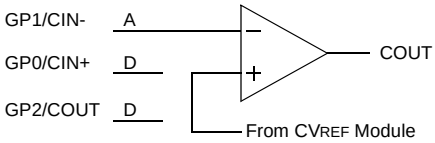
Comparator Off (Lowest power)
CM2:CM0 = 111



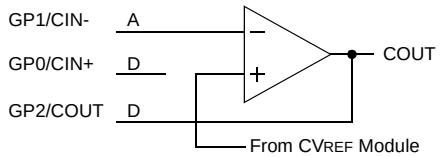
Comparator without Output
CM2:CM0 = 010



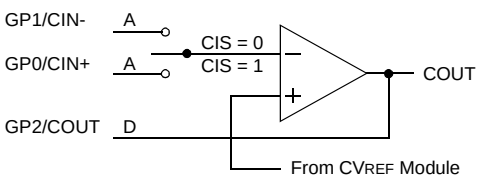
Comparator w/o Output and with Internal Reference
CM2:CM0 = 100



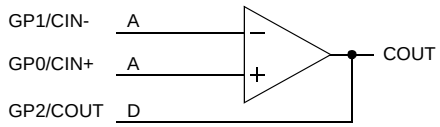
Comparator with Output and Internal Reference
CM2:CM0 = 011



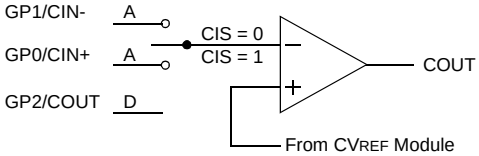
Multiplexed Input with Internal Reference and Output
CM2:CM0 = 101



Comparator with Output
CM2:CM0 = 001



Multiplexed Input with Internal Reference
CM2:CM0 = 110

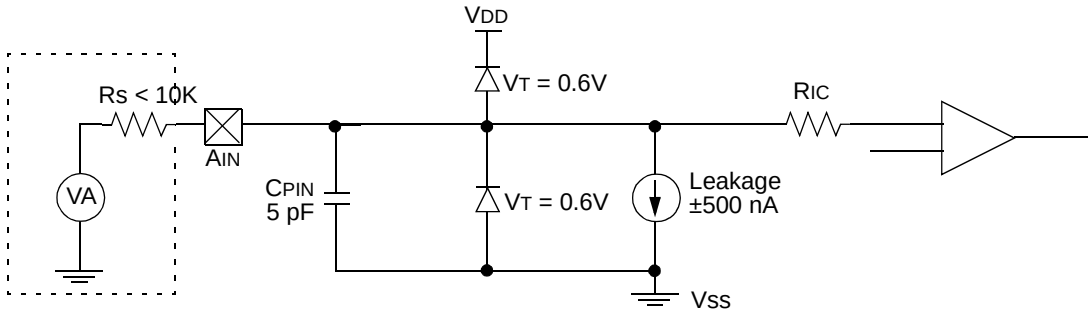


A = Analog Input, ports always reads '0'
D = Digital Input
CIS = Comparator Input Switch (CMCON<3>)

6.3 Analog Input Connection Considerations

A simplified circuit for an analog input is shown in Figure 6-3. Since the analog pins are connected to a digital output, they have reverse biased diodes to VDD and VSS. The analog input, therefore, must be between VSS and VDD. If the input voltage deviates from this range by more than 0.6V in either direction, one of the diodes is forward biased and a latchup may occur. A maximum source impedance of 10 kΩ is recommended for the analog sources. Any external component connected to an analog input pin, such as a capacitor or a Zener diode, should have very little leakage current.

FIGURE 6-3: ANALOG INPUT MODE



Legend:

CPIN	= Input Capacitance
VT	= Threshold Voltage
ILEAKAGE	= Leakage Current at the pin due to Various Junctions
RIC	= Interconnect Resistance
RS	= Source Impedance
VA	= Analog Voltage

6.4 Comparator Output

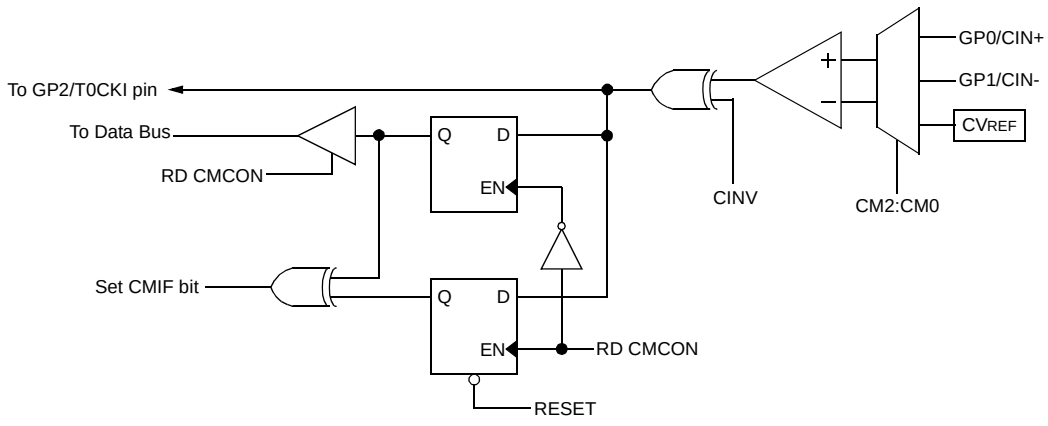
The comparator output, COUT, is read through the CMCON register. This bit is read only. The comparator output may also be directly output to the GP2 pin in three of the eight possible modes, as shown in Figure 6-2. When in one of these modes, the output on GP2 is asynchronous to the internal clock. Figure 6-4 shows the comparator output block diagram.

The TRISIO<2> bit functions as an output enable/ disable for the GP2 pin while the comparator is in an output mode.

Note 1: When reading the GPIO register, all pins configured as analog inputs will read as a '0'. Pins configured as digital inputs will convert an analog input according to the TTL input specification.

2: Analog levels on any pin that is defined as a digital input, may cause the input buffer to consume more current than is specified.

FIGURE 6-4: MODIFIED COMPARATOR OUTPUT BLOCK DIAGRAM



6.5 Comparator Reference

The comparator module also allows the selection of an internally generated voltage reference for one of the comparator inputs. The internal reference signal is used for four of the eight Comparator modes. The VRCON register, Register 6-2, controls the voltage reference module shown in Figure 6-5.

6.5.1 CONFIGURING THE VOLTAGE REFERENCE

The voltage reference can output 32 distinct voltage levels, 16 in a high range and 16 in a low range.

The following equations determine the output voltages:

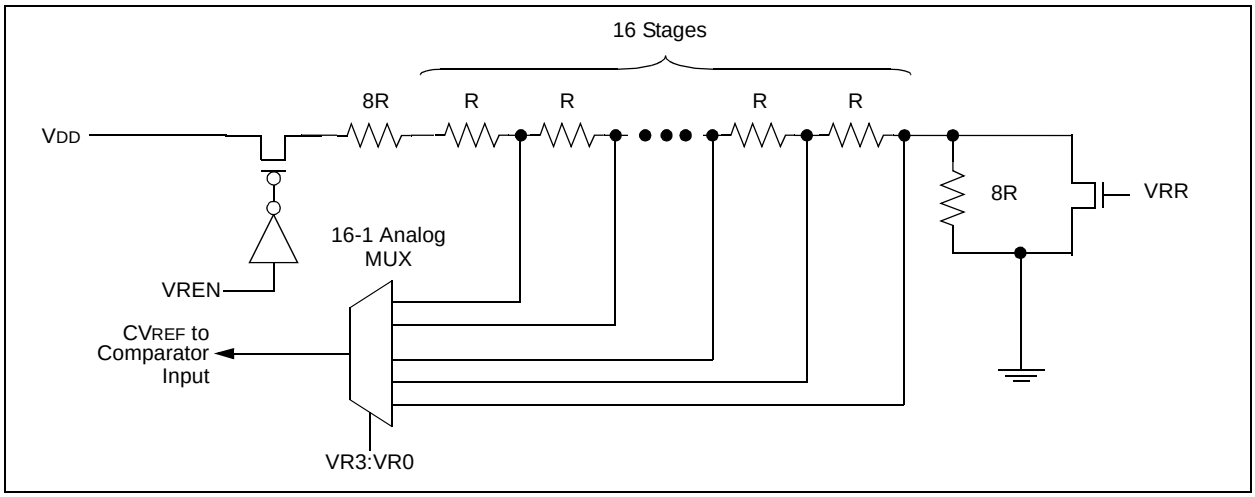
VRR = 1 (low range): $CV_{REF} = (VR3:VR0 / 24) \times V_{DD}$

VRR = 0 (high range): $CV_{REF} = (V_{DD} / 4) + (VR3:VR0 \times V_{DD} / 32)$

6.5.2 VOLTAGE REFERENCE ACCURACY/ERROR

The full range of V_{SS} to V_{DD} cannot be realized due to the construction of the module. The transistors on the top and bottom of the resistor ladder network (Figure 6-5) keep CV_{REF} from approaching V_{SS} or V_{DD}. The Voltage Reference is V_{DD} derived and therefore, the CV_{REF} output changes with fluctuations in V_{DD}. The tested absolute accuracy of the Comparator Voltage Reference can be found in Section 12.0.

FIGURE 6-5: COMPARATOR VOLTAGE REFERENCE BLOCK DIAGRAM



6.6 Comparator Response Time

Response time is the minimum time, after selecting a new reference voltage or input source, before the comparator output is ensured to have a valid level. If the internal reference is changed, the maximum delay of the internal voltage reference must be considered when using the comparator outputs. Otherwise, the maximum delay of the comparators should be used (Table 12-4).

6.7 Operation During SLEEP

Both the comparator and voltage reference, if enabled before entering SLEEP mode, remain active during SLEEP. This results in higher SLEEP currents than shown in the power-down specifications. The additional current consumed by the comparator and the voltage reference is shown separately in the specifications. To minimize power consumption while in SLEEP mode, turn off the comparator, CM2:CM0 = 111, and voltage reference, VRCON<7> = 0.

While the comparator is enabled during SLEEP, an interrupt will wake-up the device. If the device wakes up from SLEEP, the contents of the CMCON and VRCON registers are not affected.

6.8 Effects of a RESET

A device RESET forces the CMCON and VRCON registers to their RESET states. This forces the comparator module to be in the Comparator Reset mode, CM2:CM0 = 000 and the voltage reference to its off state. Thus, all potential inputs are analog inputs with the comparator and voltage reference disabled to consume the smallest current possible.

REGISTER 6-2: VRCON — VOLTAGE REFERENCE CONTROL REGISTER (ADDRESS: 99h)

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
VREN	—	VRR	—	VR3	VR2	VR1	VR0
bit 7							bit 0

bit 7 **VREN:** CV_{REF} Enable bit
1 = CV_{REF} circuit powered on
0 = CV_{REF} circuit powered down, no I_{DD} drain

bit 6 **Unimplemented:** Read as '0'

bit 5 **VRR:** CV_{REF} Range Selection bit
1 = Low range
0 = High range

bit 4 **Unimplemented:** Read as '0'

bit 3-0 **VR3:VR0:** CV_{REF} value selection $0 \le VR[3:0] \le 15$
When VRR = 1: $CV_{REF} = (VR3:VR0 / 24) * V_{DD}$
When VRR = 0: $CV_{REF} = V_{DD}/4 + (VR3:VR0 / 32) * V_{DD}$

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

6.9 Comparator Interrupts

The comparator interrupt flag is set whenever there is a change in the output value of the comparator. Software will need to maintain information about the status of the output bits, as read from CMCON<6>, to determine the actual change that has occurred. The CMIF bit, PIR1<3>, is the comparator interrupt flag. This bit must be reset in software by clearing it to '0'. Since it is also possible to write a '1' to this register, a simulated interrupt may be initiated.

The CMIE bit (PIE1<3>) and the PEIE bit (INTCON<6>) must be set to enable the interrupt. In addition, the GIE bit must also be set. If any of these bits are cleared, the interrupt is not enabled, though the CMIF bit will still be set if an interrupt condition occurs.

The user, in the Interrupt Service Routine, can clear the interrupt in the following manner:

a) Any read or write of CMCON. This will end the mismatch condition.
b) Clear flag bit CMIF.

A mismatch condition will continue to set flag bit CMIF. Reading CMCON will end the mismatch condition, and allow flag bit CMIF to be cleared.

Note: If a change in the CMCON register (COUT) should occur when a read operation is being executed (start of the Q2 cycle), then the CMIF (PIR1<3>) interrupt flag may not get set.

TABLE 6-2: REGISTERS ASSOCIATED WITH COMPARATOR MODULE

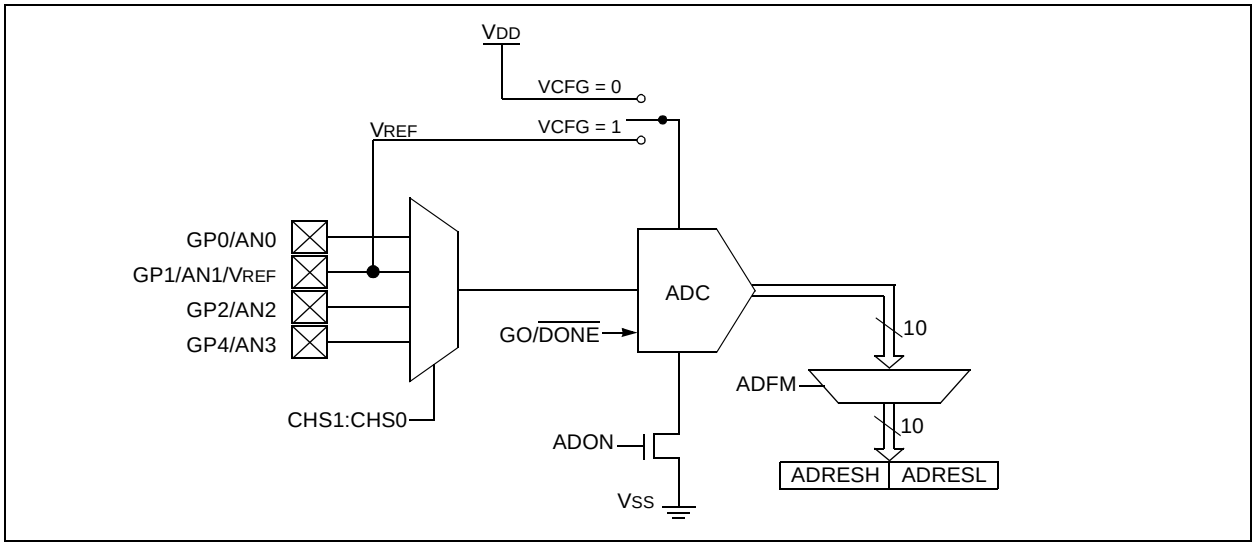
Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR	Value on all other RESETS
0Bh/8Bh	INTCON	GIE	PEIE	T0IE	INTE	GPIE	T0IF	INTF	GPIF	0000 0000	0000 000u
0Ch	PIR1	EEIF	ADIF	—	—	CMIF	—	—	TMR1IF	00-- 0--0	00-- 0--0
19h	CMCON	—	COUT	—	CINV	CIS	CM2	CM1	CM0	-0-0 0000	-0-0 0000
8Ch	PIE1	EEIE	ADIE	—	—	CMIE	—	—	TMR1IE	00-- 0--0	00-- 0--0
85h	TRISIO	—	—	TRIS5	TRIS4	TRIS3	TRIS2	TRIS1	TRIS0	--11 1111	--11 1111
99h	VRCON	VREN	—	VRR	—	VR3	VR2	VR1	VR0	0-0- 0000	0-0- 0000

Legend: x = unknown, u = unchanged, - = unimplemented, read as '0'. Shaded cells are not used by the comparator module.

7.0 ANALOG-TO-DIGITAL CONVERTER (A/D) MODULE (PIC12F675 ONLY)

The analog-to-digital converter (A/D) allows conversion of an analog input signal to a 10-bit binary representation of that signal. The PIC12F675 has four analog inputs, multiplexed into one sample and hold circuit. The output of the sample and hold is connected to the input of the converter. The converter generates a binary result via successive approximation and stores the result in a 10-bit register. The voltage reference used in the conversion is software selectable to either VDD or a voltage applied by the VREF pin. Figure 7-1 shows the block diagram of the A/D on the PIC12F675.

FIGURE 7-1: A/D BLOCK DIAGRAM



7.1 A/D Configuration and Operation

There are two registers available to control the functionality of the A/D module:

1. ADCON0 (Register 7-1)
2. ANSEL (Register 7-2)

7.1.1 ANALOG PORT PINS

The ANS3:ANS0 bits (ANSEL<3:0>) and the TRISIO bits control the operation of the A/D port pins. Set the corresponding TRISIO bits to set the pin output driver to its high impedance state. Likewise, set the corresponding ANS bit to disable the digital input buffer.

Note:	Analog voltages on any pin that is defined as a digital input may cause the input buffer to conduct excess current.

7.1.2 CHANNEL SELECTION

There are four analog channels on the PIC12F675, AN0 through AN3. The CHS1:CHS0 bits (ADCON0<3:2>) control which channel is connected to the sample and hold circuit.

7.1.3 VOLTAGE REFERENCE

There are two options for the voltage reference to the A/D converter: either VDD is used, or an analog voltage applied to VREF is used. The VCFG bit (ADCON0<6>) controls the voltage reference selection. If VCFG is set, then the voltage on the VREF pin is the reference; otherwise, VDD is the reference.

7.1.4 CONVERSION CLOCK

The A/D conversion cycle requires 11 TAD. The source of the conversion clock is software selectable via the ADCS bits (ANSEL<6:4>). There are seven possible clock options:

- FOSC/2
- FOSC/4
- FOSC/8
- FOSC/16
- FOSC/32
- FOSC/64
- FRC (dedicated internal RC oscillator)

For correct conversion, the A/D conversion clock (1/TAD) must be selected to ensure a minimum TAD of 1.6 µs. Table 7-1 shows a few TAD calculations for selected frequencies.

TABLE 7-1: TAD VS. DEVICE OPERATING FREQUENCIES

A/D Clock Source (TAD)		Device Frequency			
Operation	**ADCS2:ADCS0**	**20 MHz**	**5 MHz**	**4 MHz**	**1.25 MHz**
2 TOSC	000	100 ns(2)	400 ns(2)	500 ns(2)	1.6 µs
4 TOSC	100	200 ns(2)	800 ns(2)	1.0 µs(2)	3.2 µs
8 TOSC	001	400 ns(2)	1.6 µs	2.0 µs	6.4 µs
16 TOSC	101	800 ns(2)	3.2 µs	4.0 µs	12.8 µs(3)
32 TOSC	010	1.6 µs	6.4 µs	8.0 µs(3)	25.6 µs(3)
64 TOSC	110	3.2 µs	12.8 µs(3)	16.0 µs(3)	51.2 µs(3)
A/D RC	x11	2 - 6 µs(1,4)	2 - 6 µs(1,4)	2 - 6 µs(1,4)	2 - 6 µs(1,4)

Legend: Shaded cells are outside of recommended range.

Note 1: The A/D RC source has a typical TAD time of 4 µs for VDD > 3.0V.

2: These values violate the minimum required TAD time.

3: For faster conversion times, the selection of another clock source is recommended.

4: When the device frequency is greater than 1 MHz, the A/D RC clock source is only recommended if the conversion will be performed during SLEEP.

7.1.5 STARTING A CONVERSION

The A/D conversion is initiated by setting the GO/$\overline{\text{DONE}}$ bit (ADCON0<1>). When the conversion is complete, the A/D module:

- Clears the GO/$\overline{\text{DONE}}$ bit
- Sets the ADIF flag (PIR1<6>)
- Generates an interrupt (if enabled).

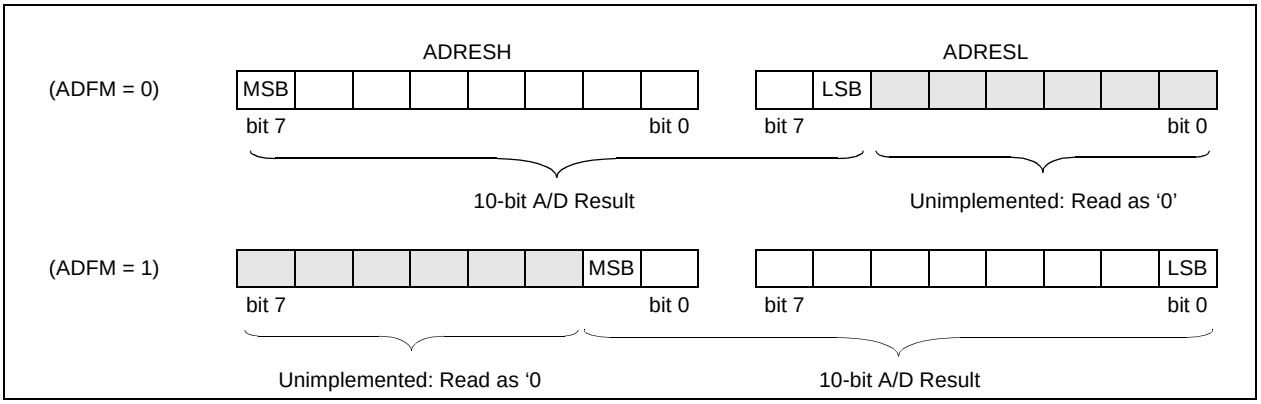
If the conversion must be aborted, the GO/$\overline{\text{DONE}}$ bit can be cleared in software. The ADRESH:ADRESL registers will not be updated with the partially complete A/D conversion sample. Instead, the ADRESH:ADRESL registers will retain the value of the previous conversion. After an aborted conversion, a 2 TAD delay is required before another acquisition can be initiated. Following the delay, an input acquisition is automatically started on the selected channel.

Note:	The GO/$\overline{\text{DONE}}$ bit should not be set in the same instruction that turns on the A/D.

7.1.6 CONVERSION OUTPUT

The A/D conversion can be supplied in two formats: left or right shifted. The ADFM bit (ADCON0<7>) controls the output format. Figure 7-2 shows the output formats.

FIGURE 7-2: 10-BIT A/D RESULT FORMAT



REGISTER 7-1: ADCON0 — A/D CONTROL REGISTER (ADDRESS: 1Fh)

R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
ADFM	VCFG	—	—	CHS1	CHS0	GO/$\overline{\text{DONE}}$	ADON
bit 7							bit 0

bit 7 **ADFM:** A/D Result Formed Select bit
1 = Right justified
0 = Left justified

bit 6 **VCFG:** Voltage Reference bit
1 = V_{REF} pin
0 = V_{DD}

bit 5-4 **Unimplemented:** Read as zero

bit 3-2 **CHS1:CHS0:** Analog Channel Select bits
00 = Channel 00 (AN0)
01 = Channel 01 (AN1)
10 = Channel 02 (AN2)
11 = Channel 03 (AN3)

bit 1 **GO/$\overline{\text{DONE}}$:** A/D Conversion Status bit
1 = A/D conversion cycle in progress. Setting this bit starts an A/D conversion cycle.
This bit is automatically cleared by hardware when the A/D conversion has completed.
0 = A/D conversion completed/not in progress

bit 0 **ADON:** A/D Conversion Status bit
1 = A/D converter module is operating
0 = A/D converter is shut-off and consumes no operating current

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
- n = Value at POR	’1’ = Bit is set	’0’ = Bit is cleared	x = Bit is unknown

REGISTER 7-2: ANSEL — ANALOG SELECT REGISTER (ADDRESS: 9Fh)

U-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-1	R/W-1	R/W-1
—	ADCS2	ADCS1	ADCS0	ANS3	ANS2	ANS1	ANS0
bit 7							bit 0

bit 7 **Unimplemented:** Read as '0'.

bit 6-4 **ADCS<2:0>:** A/D Conversion Clock Select bits

000 = FOSC/2
001 = FOSC/8
010 = FOSC/32
x11 = FRC (clock derived from a dedicated internal oscillator = 500 kHz max)
100 = FOSC/4
101 = FOSC/16
110 = FOSC/64

bit 3-0 **ANS3:ANS0:** Analog Select bits
(Between analog or digital function on pins AN<3:0>, respectively.)

0 = Digital I/O; pin is assigned to port or special function
1 = Analog input; pin is assigned as analog input**(1)**

Note 1: Setting a pin to an analog input automatically disables the digital input circuitry, weak pull-ups, and interrupt-on-change. The corresponding TRISIO bit must be set to Input mode in order to allow external control of the voltage on the pin.

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

7.2 A/D Acquisition Requirements

7.2.1 RECOMMENDED SOURCE IMPEDANCE

The maximum recommended impedance for analog sources is 2.5 kΩ. This value is calculated based on the maximum leakage current of the input pin. The leakage current is 100 nA max., and the analog input voltage cannot be varied by more than 1/4 LSb or 250 µV due to leakage. This places a requirement on the input impedance of 250 µV/100 nA = 2.5 kΩ.

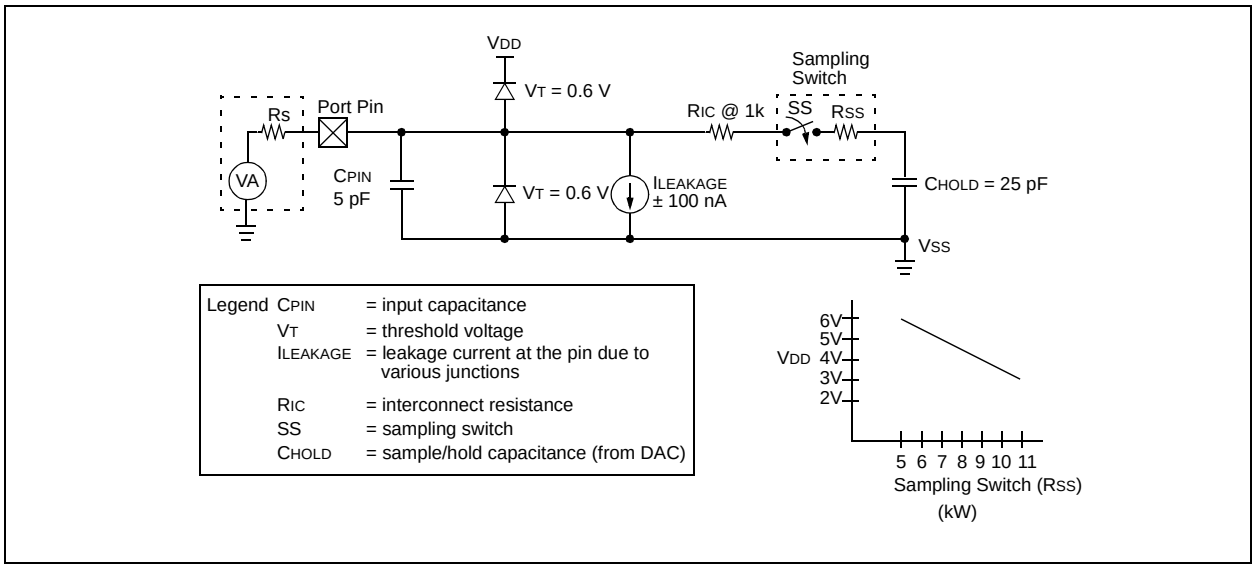
7.2.2 SAMPLING TIME CALCULATION

For the A/D converter to meet its specified accuracy, the charge holding capacitor (CHOLD) must be allowed to fully charge to the input channel voltage level. The analog input model is shown in Figure 7-3. The source impedance (RS) and the internal sampling switch (RSS) impedance directly affect the time required to charge the capacitor CHOLD. The sampling switch (RSS) impedance varies over the device voltage (VDD). **The maximum recommended impedance for analog sources is 2.5 kΩ.** After the analog input channel is selected (changed), this sampling must be done before the conversion can be started.

To calculate the minimum sampling time, Equation 7-1 may be used. This equation assumes that 1/4 LSb error is used (4096 steps for the A/D). The 1/4 LSb error is the maximum error allowed for the A/D to meet its specified resolution.

The CHOLD is assumed to be 25 pF for the 10-bit A/D.

FIGURE 7-3: ANALOG INPUT MODEL



EQUATION 7-1: A/D SAMPLING TIME

$$V_{HOLD} = \left(V_{REF} - \frac{V_{REF}}{4096}\right) = (V_{REF}) \cdot \left(1 - e^{\left(\frac{-T_C}{C_{HOLD}}(R_{IC} + R_{SS} + R_S)\right)}\right) \quad V_{REF}\left(1 - \frac{1}{4096}\right) = V_{REF} \cdot \left(1 - e^{\left(\frac{-T_C}{C_{HOLD}}(R_{IC} + R_{SS} + R_S)\right)}\right)$$

$$T_C = -C_{HOLD}(1k\Omega + R_{SS} + R_S) In\left(\frac{1}{4096}\right)$$

Example 7-1 shows the calculation of the minimum time required to charge CHOLD. This calculation is based on the following system assumptions:

CHOLD = 25 pF

RS = 2.5 kW

1/4 LSb error

VDD = 5V → RSS = 10 kΩ (worst case)

Temp (system max.) = 50°C

EXAMPLE 7-1: CALCULATING THE MINIMUM REQUIRED SAMPLE TIME

TACQ	=	Amplifier Settling Time
		+ Holding Capacitor Charging Time
		+ Temperature Offset †
TACQ	=	5 µs
		+ TC
		+ [(Temp - 25°C)(0.05 ms/°C)] †
TC	=	Holding Capacitor Charging Time
TC	=	(CHOLD) (RIC + RSS + RS) In (1/4096)
TC	=	-25 pF (1 kΩ +10 kΩ + 2.5 kΩ) In (1/4096)
TC	=	-25 pF (13.5 kΩ) In (1/4096)
TC	=	-0.338 (-9.704)µs
TC	=	3.3 µs
TACQ	=	5 µs
		+ 3.3 µs
		+ [(50°C - 25°C)(0.05 µs / °C)]
TACQ	=	8.3 µs + 1.25 µs
TAC	=	9.55 µs

† The temperature coefficient is only required for temperatures > 25°C.

Note 1: The reference voltage (VREF) has no effect on the equation, since it cancels itself out.

2: The charge holding capacitor (CHOLD) is not discharged after each conversion.

3: The maximum recommended impedance for analog sources is 2.5 kΩ. This is required to meet the pin leakage specification.

4: After a conversion has completed, you must wait 2 TAD time before sampling can begin again. During this time, the holding capacitor is not connected to the selected A/D input channel.

7.3 A/D Operation During SLEEP

The A/D converter module can operate during SLEEP. This requires the A/D clock source to be set to the internal RC oscillator. When the RC clock source is selected, the A/D waits one instruction before starting the conversion. This allows the SLEEP instruction to be executed, thus eliminating much of the switching noise from the conversion. When the conversion is complete, the GO/$\overline{\text{DONE}}$ bit is cleared, and the result is loaded into the ADRESH:ADRESL registers. If the A/D interrupt is enabled, the device awakens from SLEEP. If the A/D interrupt is not enabled, the A/D module is turned off, although the ADON bit remains set.

When the A/D clock source is something other than RC, a SLEEP instruction causes the present conversion to be aborted, and the A/D module is turned off. The ADON bit remains set.

7.4 Effects of RESET

A device RESET forces all registers to their RESET state. Thus the A/D module is turned off and any pending conversion is aborted. The ADRESH:ADRESL registers are unchanged.

TABLE 7-2: SUMMARY OF A/D REGISTERS

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other RESETS
05h	GPIO	—	—	GPIO5	GPIO4	GPIO3	GPIO2	GPIO1	GPIO0	--xx xxxx	--uu uuuu
0Bh, 8Bh	INTCON	GIE	PEIE	T0IE	INTE	GPIE	T0IF	INTF	GPIF	0000 0000	0000 000u
0Ch	PIR1	EEIF	ADIF	—	—	CMIF	—	—	TMR1IF	00-- 0--0	00-- 0--0
1Eh	ADRESH	Most Significant 8 bits of the Left Shifted A/D result or 2 bits of the Right Shifted Result								xxxx xxxx	uuuu uuuu
1Fh	ADCON0	ADFM	VCFG	—	—	CHS1	CHS0	GO	ADON	00-- 0000	00-- 0000
85h	TRISIO	—	—	TRIS5	TRIS4	TRIS3	TRIS2	TRIS1	TRIS0	--11 1111	--11 1111
8Ch	PIE1	EEIE	ADIE	—	—	CMIE	—	—	TMR1IE	00-- 0--0	00-- 0--0
9Eh	ADRESL	Least Significant 2 bits of the Left Shifted A/D Result or 8 bits of the Right Shifted Result								xxxx xxxx	uuuu uuuu
9Fh	ANSEL	—	ADCS2	ADCS1	ADCS0	ANS3	ANS2	ANS1	ANS0	-000 1111	-000 1111

Legend: x = unknown, u = unchanged, - = unimplemented read as '0'. Shaded cells are not used for A/D converter module.

NOTES:

8.0 DATA EEPROM MEMORY

The EEPROM data memory is readable and writable during normal operation (full V_{DD} range). This memory is not directly mapped in the register file space. Instead, it is indirectly addressed through the Special Function Registers. There are four SFRs used to read and write this memory:

- EECON1
- EECON2 (not a physically implemented register)
- EEDATA
- EEADR

EEDATA holds the 8-bit data for read/write, and EEADR holds the address of the EEPROM location being accessed. PIC12F629/675 devices have 128 bytes of data EEPROM with an address range from 0h to 7Fh.

The EEPROM data memory allows byte read and write. A byte write automatically erases the location and writes the new data (erase before write). The EEPROM data memory is rated for high erase/write cycles. The write time is controlled by an on-chip timer. The write time will vary with voltage and temperature as well as from chip to chip. Please refer to AC Specifications for exact limits.

When the data memory is code protected, the CPU may continue to read and write the data EEPROM memory. The device programmer can no longer access this memory.

Additional information on the Data EEPROM is available in the PICmicro™ Mid-Range Reference Manual, (DS33023).

REGISTER 8-1: EEDAT — EEPROM DATA REGISTER (ADDRESS: 9Ah)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
EEDAT7	EEDAT6	EEDAT5	EEDAT4	EEDAT3	EEDAT2	EEDAT1	EEDAT0
bit 7							bit 0

bit 7-0 **EEDATn**: Byte value to write to or read from Data EEPROM

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
- n = Value at POR	’1’ = Bit is set	’0’ = Bit is cleared	x = Bit is unknown

REGISTER 8-2: EEADR — EEPROM ADDRESS REGISTER (ADDRESS: 9Bh)

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	EADR6	EADR5	EADR4	EADR3	EADR2	EADR1	EADR0
bit 7							bit 0

bit 7 **Unimplemented**: Should be set to '0'

bit 6-0 **EEADR**: Specifies one of 128 locations for EEPROM Read/Write Operation

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
- n = Value at POR	’1’ = Bit is set	’0’ = Bit is cleared	x = Bit is unknown

8.1 EEADR

The EEADR register can address up to a maximum of 128 bytes of data EEPROM. Only seven of the eight bits in the register (EEADR<6:0>) are required. The MSb (bit 7) is ignored.

The upper bit should always be '0' to remain upward compatible with devices that have more data EEPROM memory.

8.2 EECON1 AND EECON2 REGISTERS

EECON1 is the control register with four low order bits physically implemented. The upper four bits are non-implemented and read as '0's.

Control bits RD and WR initiate read and write, respectively. These bits cannot be cleared, only set, in software. They are cleared in hardware at completion of the read or write operation. The inability to clear the WR bit in software prevents the accidental, premature termination of a write operation.

The WREN bit, when set, will allow a write operation. On power-up, the WREN bit is clear. The WRERR bit is set when a write operation is interrupted by a $\overline{\text{MCLR}}$ Reset, or a WDT Time-out Reset during normal operation. In these situations, following RESET, the user can check the WRERR bit, clear it, and rewrite the location. The data and address will be cleared, therefore, the EEDATA and EEADR registers will need to be re-initialized.

Interrupt flag bit EEIF in the PIR1 register is set when write is complete. This bit must be cleared in software.

EECON2 is not a physical register. Reading EECON2 will read all '0's. The EECON2 register is used exclusively in the Data EEPROM write sequence.

REGISTER 8-3: EECON1 — EEPROM CONTROL REGISTER (ADDRESS: 9Ch)

U-0	U-0	U-0	U-0	R/W-x	R/W-0	R/S-0	R/S-0
—	—	—	—	WRERR	WREN	WR	RD
bit 7							bit 0

bit 7-4 **Unimplemented:** Read as '0'

bit 3 **WRERR:** EEPROM Error Flag bit
1 = A write operation is prematurely terminated (any $\overline{\text{MCLR}}$ Reset, any WDT Reset during normal operation or BOD detect)
0 = The write operation completed

bit 2 **WREN:** EEPROM Write Enable bit
1 = Allows write cycles
0 = Inhibits write to the data EEPROM

bit 1 **WR**: Write Control bit
1 = Initiates a write cycle (The bit is cleared by hardware once write is complete. The WR bit can only be set, not cleared, in software.)
0 = Write cycle to the data EEPROM is complete

bit 0 **RD**: Read Control bit
1 = Initiates an EEPROM read (Read takes one cycle. RD is cleared in hardware. The RD bit can only be set, not cleared, in software.)
0 = Does not initiate an EEPROM read

Legend:			
S = Bit can only be set			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

8.3 READING THE EEPROM DATA MEMORY

To read a data memory location, the user must write the address to the EEADR register and then set control bit RD (EECON1<0>), as shown in Example 8-1. The data is available, in the very next cycle, in the EEDATA register. Therefore, it can be read in the next instruction. EEDATA holds this value until another read, or until it is written to by the user (during a write operation).

EXAMPLE 8-1: DATA EEPROM READ

```
bsf    STATUS,RP0     ;Bank 1
movlw  CONFIG_ADDR    ;
movwf  EEADR          ;Address to read
bsf    EECON1,RD      ;EE Read
movf   EEDATA,W       ;Move data to W
```

8.4 WRITING TO THE EEPROM DATA MEMORY

To write an EEPROM data location, the user must first write the address to the EEADR register and the data to the EEDATA register. Then the user must follow a specific sequence to initiate the write for each byte, as shown in Example 8-2.

EXAMPLE 8-2: DATA EEPROM WRITE

```
        bsf    STATUS,RP0     ;Bank 1
        bsf    EECON1,WREN    ;Enable write
        bcf    INTCON,GIE     ;Disable INTs
Required
Sequence
        movlw  55h            ;Unlock write
        movwf  EECON2         ;
        movlw  AAh            ;
        movwf  EECON2         ;
        bsf    EECON1,WR      ;Start the write
        bsf    INTCON,GIE     ;Enable INTS
```

The write will not initiate if the above sequence is not exactly followed (write 55h to EECON2, write AAh to EECON2, then set WR bit) for each byte. We strongly recommend that interrupts be disabled during this code segment. A cycle count is executed during the required sequence. Any number that is not equal to the required cycles to execute the required sequence will prevent the data from being written into the EEPROM.

Additionally, the WREN bit in EECON1 must be set to enable write. This mechanism prevents accidental writes to data EEPROM due to errant (unexpected) code execution (i.e., lost programs). The user should keep the WREN bit clear at all times, except when updating EEPROM. The WREN bit is not cleared by hardware.

After a write sequence has been initiated, clearing the WREN bit will not affect this write cycle. The WR bit will be inhibited from being set unless the WREN bit is set.

At the completion of the write cycle, the WR bit is cleared in hardware and the EE Write Complete Interrupt Flag bit (EEIF) is set. The user can either enable this interrupt or poll this bit. The EEIF bit (PIR<7>) register must be cleared by software.

8.5 WRITE VERIFY

Depending on the application, good programming practice may dictate that the value written to the Data EEPROM should be verified (see Example 8-3) to the desired value to be written.

EXAMPLE 8-3: WRITE VERIFY

```
bcf    STATUS,RP0     ;Bank 0
:                     ;Any code
bsf    STATUS,RP0     ;Bank 1 READ
movf   EEDATA,W       ;EEDATA not changed
                      ;from previous write
bsf    EECON1,RD      ;YES, Read the
                      ;value written
xorwf  EEDATA,W
btfss  STATUS,Z       ;Is data the same
goto   WRITE_ERR      ;No, handle error
:                     ;Yes, continue
```

8.5.1 MAXIMIZING ENDURANCE

For applications that will exceed 10% of the minimum specified cell endurance (parameters D120, D120A, D130, and D130A), every location should be refreshed within intervals not exceeding 1/10 of this specified cell endurance. Please refer to AN790 (DS00790) for more details.

8.6 PROTECTION AGAINST SPURIOUS WRITE

There are conditions when the device may not want to write to the data EEPROM memory. To protect against spurious EEPROM writes, various mechanisms have been built in. On power-up, WREN is cleared. Also, the Power-up Timer (72 ms duration) prevents EEPROM write.

The write initiate sequence and the WREN bit together help prevent an accidental write during:

- brown-out
- power glitch
- software malfunction

8.7 DATA EEPROM OPERATION DURING CODE PROTECT

Data memory can be code protected by programming the CPD bit to '0'.

When the data memory is code protected, the CPU is able to read and write data to the Data EEPROM. It is recommended to code protect the program memory when code protecting data memory. This prevents anyone from programming zeroes over the existing code (which will execute as NOPs) to reach an added routine, programmed in unused program memory, which outputs the contents of data memory. Programming unused locations to '0' will also help prevent data memory code protection from becoming breached.

TABLE 8-1: REGISTERS/BITS ASSOCIATED WITH DATA EEPROM

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other RESETS
0Ch	PIR1	EEIF	ADIF	—	—	CMIF	—	—	TMR1IF	00-- 0--0	00-- 0--0
9Ah	EEDATA	EEPROM Data Register								0000 0000	0000 0000
9Bh	EEADR	—	EEPROM Address Register							-000 0000	-000 0000
9Ch	EECON1	—	—	—	—	WRERR	WREN	WR	RD	---- x000	---- q000
9Dh	EECON2(1)	EEPROM Control Register 2								---- ----	---- ----

Legend: x = unknown, u = unchanged, - = unimplemented read as '0', q = value depends upon condition.
Shaded cells are not used by Data EEPROM module.

Note 1: EECON2 is not a physical register.

9.0 SPECIAL FEATURES OF THE CPU

Certain special circuits that deal with the needs of real time applications are what sets a microcontroller apart from other processors. The PIC12F629/675 family has a host of such features intended to:

- maximize system reliability
- minimize cost through elimination of external components
- provide power saving operating modes and offer code protection.

These features are:

- Oscillator selection
- RESET
  - Power-on Reset (POR)
  - Power-up Timer (PWRT)
  - Oscillator Start-Up Timer (OST)
  - Brown-out Reset (BOR)
- Interrupts
- Watchdog Timer (WDT)
- SLEEP
- Code protection
- ID Locations
- In-Circuit Serial Programming

The PIC12F629/675 has a Watchdog Timer that is controlled by configuration bits. It runs off its own RC oscillator for added reliability. There are two timers that offer necessary delays on power-up. One is the Oscillator Start-up Timer (OST), intended to keep the chip in RESET until the crystal oscillator is stable. The other is the Power-up Timer (PWRT), which provides a fixed delay of 72 ms (nominal) on power-up only, designed to keep the part in RESET while the power supply stabilizes. There is also circuitry to reset the device if a brown-out occurs, which can provide at least a 72 ms RESET. With these three functions on-chip, most applications need no external RESET circuitry.

The SLEEP mode is designed to offer a very low current Power-down mode. The user can wake-up from SLEEP through:

- External RESET
- Watchdog Timer wake-up
- An interrupt

Several oscillator options are also made available to allow the part to fit the application. The RC oscillator option saves system cost while the LP crystal option saves power. A set of configuration bits are used to select various options (see Register 9-1).

9.1 Configuration Bits

The configuration bits can be programmed (read as '0'), or left unprogrammed (read as '1') to select various device configurations, as shown in Register 9-1. These bits are mapped in program memory location 2007h.

Note: Address 2007h is beyond the user program memory space. It belongs to the special configuration memory space (2000h - 3FFFh), which can be accessed only during programming. See PIC12F629/675 Programming Specification for more information.

REGISTER 9-1: CONFIG — CONFIGURATION WORD (ADDRESS: 2007h)

R/P-1	R/P-1	U-0	U-0	U-0	R/P-1	R/P-1	R/P-1	R/P-1	R/P-1	R/P-1	R/P-1	R/P-1	R/P-1
BG1	BG0	—	—	—	$\overline{CPD}$	$\overline{CP}$	BODEN	MCLRE	$\overline{PWRTE}$	WDTE	F0SC2	F0SC1	F0SC0
bit 13													bit 0

bit 13-12 **BG1:BG0:** Bandgap Calibration bits(1)
00 = Lowest bandgap voltage
11 = Highest bandgap voltage

bit 11-9 **Unimplemented**: Read as '0'

bit 8 **$\overline{CPD}$:** Data Code Protection bit(2)
1 = Data memory code protection is disabled
0 = Data memory code protection is enabled

bit 7 **$\overline{CP}$**: Code Protection bit(3)
1 = Program Memory code protection is disabled
0 = Program Memory code protection is enabled

bit 6 **BODEN**: Brown-out Detect Enable bit(4)
1 = BOD enabled
0 = BOD disabled

bit 5 **MCLRE**: GP3/$\overline{MCLR}$ pin function select(5)
1 = GP3/$\overline{MCLR}$ pin function is $\overline{MCLR}$
0 = GP3/$\overline{MCLR}$ pin function is digital I/O, $\overline{MCLR}$ internally tied to V_{DD}

bit 4 **$\overline{PWRTE}$**: Power-up Timer Enable bit
1 = PWRT disabled
0 = PWRT enabled

bit 3 **WDTE**: Watchdog Timer Enable bit
1 = WDT enabled
0 = WDT disabled

bit 2-0 **FOSC2:FOSC0**: Oscillator Selection bits
111 = RC oscillator: CLKOUT function on GP4/OSC2/CLKOUT pin, RC on GP5/OSC1/CLKIN
110 = RC oscillator: I/O function on GP4/OSC2/CLKOUT pin, RC on GP5/OSC1/CLKIN
101 = INTOSC oscillator: CLKOUT function on GP4/OSC2/CLKOUT pin, I/O function on GP5/OSC1/CLKIN
100 = INTOSC oscillator: I/O function on GP4/OSC2/CLKOUT pin, I/O function on GP5/OSC1/CLKIN
011 = EC: I/O function on GP4/OSC2/CLKOUT pin, CLKIN on GP5/OSC1/CLKIN
010 = HS oscillator: High speed crystal/resonator on GP4/OSC2/CLKOUT and RA7/OSC1/CLKIN
001 = XT oscillator: Crystal/resonator on GP4/OSC2/CLKOUT and GP5/OSC1/CLKIN
000 = LP oscillator: Low power crystal on GP4/OSC2/CLKOUT and GP5/OSC1/CLKIN

Note 1: The Bandgap Calibration bits are factory programmed and must be read and saved prior to erasing the device.
2: The entire data EEPROM will be erased when the code protection is turned off.
3: The entire program EEPROM will be erased, including OSCCAL value, when the code protection is turned off.
4: Enabling Brown-out Reset does not automatically enable Power-Up Timer.
5: When $\overline{MCLR}$ is asserted in INTOSC or RC mode, the internal clock oscillator is disabled.

Legend:			
P = Programmed using ICSP			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	1 = bit is set	0 = bit is cleared	x = bit is unknown

9.2 Oscillator Configurations

9.2.1 OSCILLATOR TYPES

The PIC12F629/675 can be operated in eight different oscillator option modes. The user can program three configuration bits (FOSC2 through FOSC0) to select one of these eight modes:

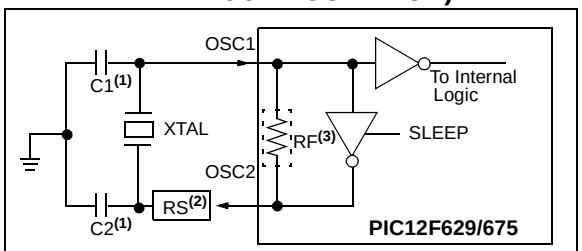
- LP Low Power Crystal
- XT Crystal/Resonator
- HS High Speed Crystal/Resonator
- RC External Resistor/Capacitor (2 modes)
- INTOSC Internal Oscillator (2 modes)
- EC External Clock In

Note:	Additional information on oscillator configurations is available in the PICmicro™ Mid-Range Reference Manual, (DS33023).

9.2.2 CRYSTAL OSCILLATOR / CERAMIC RESONATORS

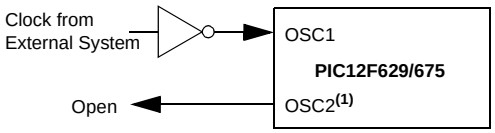
In XT, LP or HS modes a crystal or ceramic resonator is connected to the OSC1 and OSC2 pins to establish oscillation (see Figure 9-1). The PIC12F629/675 oscillator design requires the use of a parallel cut crystal. Use of a series cut crystal may yield a frequency outside of the crystal manufacturers specifications. When in XT, LP or HS modes, the device can have an external clock source to drive the OSC1 pin (see Figure 9-2).

FIGURE 9-1: CRYSTAL OPERATION (OR CERAMIC RESONATOR) (HS, XT OR LP OSC CONFIGURATION)



Note 1: See Table 9-1 and Table 9-2 for recommended values of C1 and C2.
2: A series resistor may be required for AT strip cut crystals.
3: RF varies with the oscillator mode selected (Approx. value = 10 MΩ).

FIGURE 9-2: EXTERNAL CLOCK INPUT OPERATION (HS, XT, EC, OR LP OSC CONFIGURATION)



Note 1: Functions as GP4 in EC osc mode.

TABLE 9-1: CAPACITOR SELECTION FOR CERAMIC RESONATORS

Ranges Characterized:			
Mode	**Freq**	**OSC1(C1)**	**OSC2(C2)**
XT	455 kHz 2.0 MHz 4.0 MHz	68 - 100 pF 15 - 68 pF 15 - 68 pF	68 - 100 pF 15 - 68 pF 15 - 68 pF
HS	8.0 MHz 16.0 MHz	10 - 68 pF 10 - 22 pF	10 - 68 pF 10 - 22 pF

Note 1: Higher capacitance increases the stability of the oscillator but also increases the start-up time. These values are for design guidance only. Since each resonator has its own characteristics, the user should consult the resonator manufacturer for appropriate values of external components.

TABLE 9-2: CAPACITOR SELECTION FOR CRYSTAL OSCILLATOR

Mode	Freq	OSC1(C1)	OSC2(C2)
LP	32 kHz 200 kHz	68 - 100 pF 15 - 30 pF	68 - 100 pF 15 - 30 pF
XT	100 kHz 2 MHz 4 MHz	68 - 150 pF 15 - 30 pF 15 - 30 pF	150 - 200 pF 15 - 30 pF 15 - 30 pF
HS	8 MHz 10 MHz 20 MHz	15 - 30 pF 15 - 30 pF 15 - 30 pF	15 - 30 pF 15 - 30 pF 15 - 30 pF

Note 1: Higher capacitance increases the stability of the oscillator but also increases the start-up time. These values are for design guidance only. Rs may be required in HS mode as well as XT mode to avoid overdriving crystals with low drive level specification. Since each crystal has its own characteristics, the user should consult the crystal manufacturer for appropriate values of external components.

9.2.3 EXTERNAL CLOCK IN

For applications where a clock is already available elsewhere, users may directly drive the PIC12F629/675 provided that this external clock source meets the AC/DC timing requirements listed in Section 12.0. Figure 9-2 below shows how an external clock circuit should be configured.

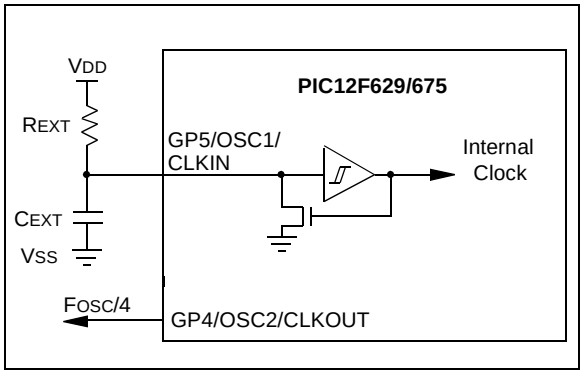
9.2.4 RC OSCILLATOR

For applications where precise timing is not a requirement, the RC oscillator option is available. The operation and functionality of the RC oscillator is dependent upon a number of variables. The RC oscillator frequency is a function of:

- Supply voltage
- Resistor (REXT) and capacitor (CEXT) values
- Operating temperature.

The oscillator frequency will vary from unit to unit due to normal process parameter variation. The difference in lead frame capacitance between package types will also affect the oscillation frequency, especially for low CEXT values. The user also needs to account for the tolerance of the external R and C components. Figure 9-3 shows how the R/C combination is connected.

FIGURE 9-3: RC OSCILLATOR MODE



9.2.5 INTERNAL 4 MHz OSCILLATOR

When calibrated, the internal oscillator provides a fixed 4 MHz (nominal) system clock. See Electrical Specifications, Section 12.0, for information on variation over voltage and temperature.

9.2.5.1 Calibrating the Internal Oscillator

A calibration instruction is programmed into the last location of program memory. This instruction is a `RETLW XX`, where the literal is the calibration value. The literal is placed in the OSCCAL register to set the calibration of the internal oscillator. Example 9-1 demonstrates how to calibrate the internal oscillator.

Note:	Erasing the device will also erase the pre-programmed internal calibration value for the internal oscillator. The calibration value must be saved prior to erasing part.

EXAMPLE 9-1: CALIBRATING THE INTERNAL OSCILLATOR

```
bsf     STATUS, RP0     ;Bank 1
call    3FFh            ;Get the cal value
movwf   OSCCAL          ;Calibrate
bcf     STATUS, RP0     ;Bank 0
```

9.2.6 CLKOUT

The PIC12F629/675 devices can be configured to provide a clock out signal in the INTOSC and RC oscillator modes. When configured, the oscillator frequency divided by four (FOSC/4) is output on the GP4/OSC2/CLKOUT pin. FOSC/4 can be used for test purposes or to synchronize other logic.

9.3 RESET

The PIC12F629/675 differentiates between various kinds of RESET:

a) Power-on Reset (POR)
b) $\overline{MCLR}$ Reset during normal operation
c) $\overline{MCLR}$ Reset during SLEEP
d) WDT Reset (normal operation)
e) Brown-out Detect (BOD)

Some registers are not affected in any RESET condition; their status is unknown on POR and unchanged in any other RESET. Most other registers are reset to a "RESET state" on:

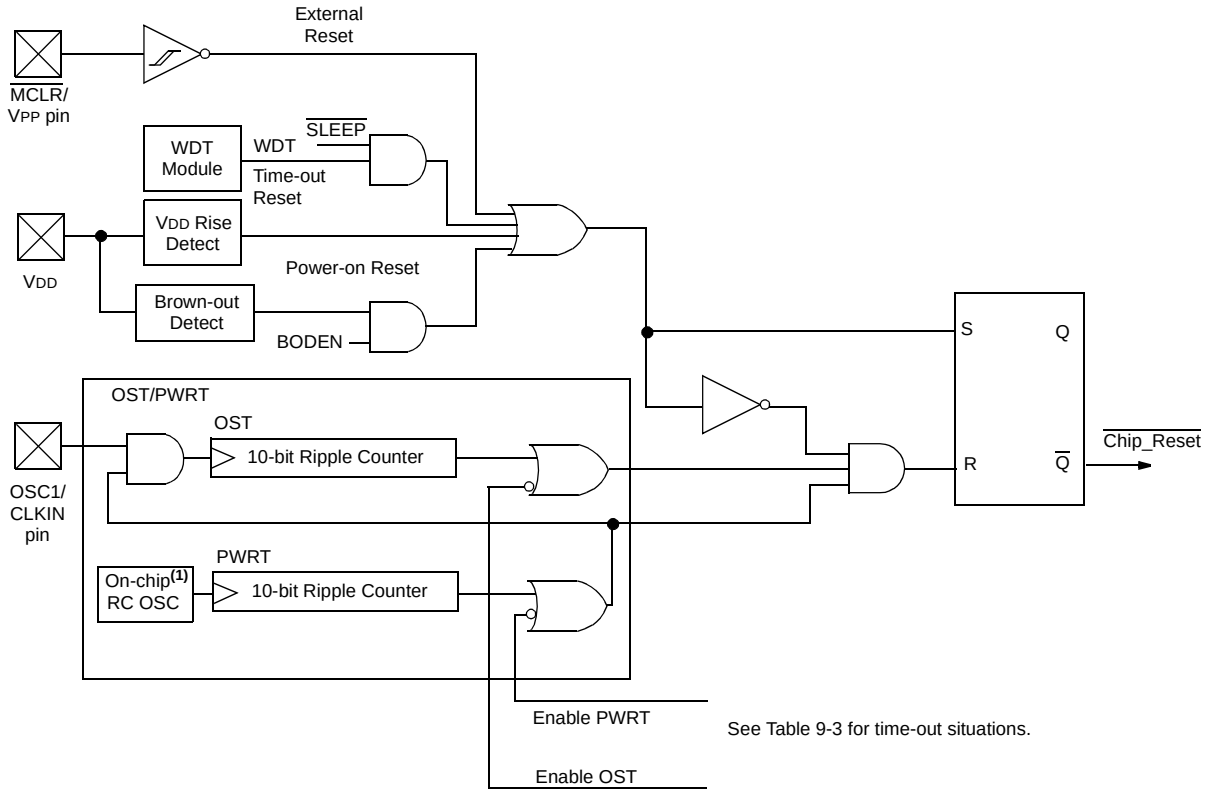
- Power-on Reset
- $\overline{MCLR}$ Reset
- WDT Reset
- $\overline{MCLR}$ Reset during SLEEP
- Brown-out Detect (BOD) Reset

They are not affected by a WDT wake-up, since this is viewed as the resumption of normal operation. $\overline{TO}$ and $\overline{PD}$ bits are set or cleared differently in different RESET situations as indicated in Table 9-4. These bits are used in software to determine the nature of the RESET. See Table 9-7 for a full description of RESET states of all registers.

A simplified block diagram of the On-Chip Reset Circuit is shown in Figure 9-4.

The $\overline{MCLR}$ Reset path has a noise filter to detect and ignore small pulses. See Table 12-4 in Electrical Specifications Section for pulse width specification.

FIGURE 9-4: SIMPLIFIED BLOCK DIAGRAM OF ON-CHIP RESET CIRCUIT



Note 1: This is a separate oscillator from the INTRC/EC oscillator.

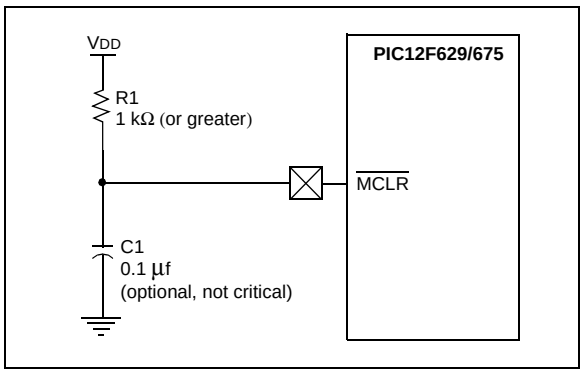
9.3.1 $\overline{\text{MCLR}}$

PIC12F629/675 devices have a noise filter in the $\overline{\text{MCLR}}$ Reset path. The filter will detect and ignore small pulses.

It should be noted that a WDT Reset does not drive $\overline{\text{MCLR}}$ pin low.

The behavior of the ESD protection on the $\overline{\text{MCLR}}$ pin has been altered from previous devices of this family. Voltages applied to the pin that exceed its specification can result in both $\overline{\text{MCLR}}$ Resets and excessive current beyond the device specification during the ESD event. For this reason, Microchip recommends that the $\overline{\text{MCLR}}$ pin no longer be tied directly to VDD. The use of an RC network, as shown in Figure 9-5, is suggested.

FIGURE 9-5: RECOMMENDED $\overline{\text{MCLR}}$ CIRCUIT



9.3.2 POWER-ON RESET (POR)

The on-chip POR circuit holds the chip in RESET until VDD has reached a high enough level for proper operation. To take advantage of the POR, simply tie the $\overline{\text{MCLR}}$ pin through a resistor to VDD. This will eliminate external RC components usually needed to create Power-on Reset. A maximum rise time for VDD is required. See Electrical Specifications for details.

Note:	The POR circuit does not produce an internal RESET when VDD declines.

When the device starts normal operation (exits the RESET condition), device operating parameters (i.e., voltage, frequency, temperature, etc.) must be met to ensure operation. If these conditions are not met, the device must be held in RESET until the operating conditions are met.

For additional information, refer to Application Note *AN607 "Power-up Trouble Shooting"*.

9.3.3 POWER-UP TIMER (PWRT)

The Power-up Timer provides a fixed 72 ms (nominal) time-out on power-up only, from POR or Brown-out Reset. The Power-up Timer operates on an internal RC oscillator. The chip is kept in RESET as long as PWRT is active. The PWRT delay allows the VDD to rise to an acceptable level. A configuration bit, $\overline{\text{PWRTE}}$ can disable (if set) or enable (if cleared or programmed) the Power-up Timer. The Power-up Timer should always be enabled when Brown-out Reset is enabled.

The Power-Up Time delay will vary from chip to chip and due to:

- VDD variation
- Temperature variation
- Process variation.

See DC parameters for details.

9.3.4 OSCILLATOR START-UP TIMER (OST)

The Oscillator Start-Up Timer (OST) provides a 1024 oscillator cycle (from OSC1 input) delay after the PWRT delay is over. This ensures that the crystal oscillator or resonator has started and stabilized.

The OST time-out is invoked only for XT, LP and HS modes and only on Power-on Reset or wake-up from SLEEP.

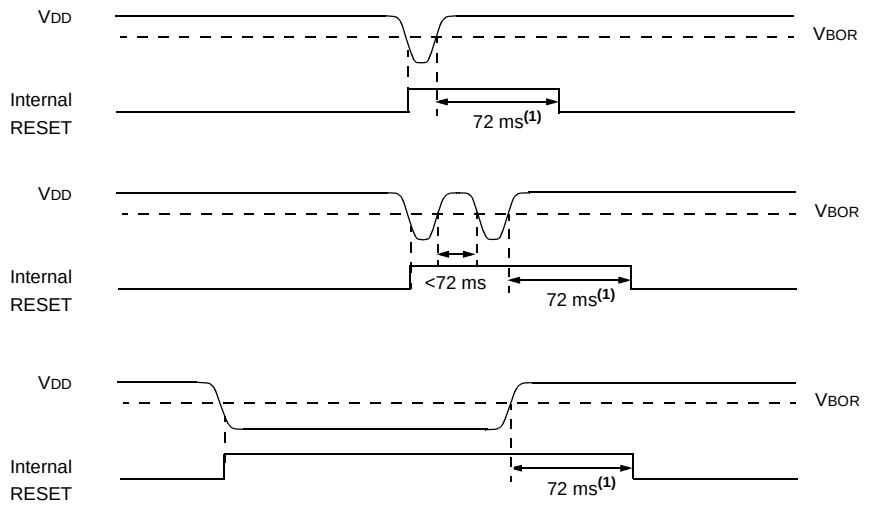
9.3.5 BROWN-OUT DETECT (BOD)

The PIC12F629/675 members have on-chip Brown-out Detect circuitry. A configuration bit, BODEN, can disable (if clear/programmed) or enable (if set) the Brown-out Detect circuitry. If VDD falls below VBOR for greater than parameter (TBOR) in Table 12-4 (see Section 12.0). The brown-out situation will reset the chip. A RESET is not guaranteed to occur if VDD falls below VBOR for less than parameter (TBOR).

On any RESET (Power-on, Brown-out, Watchdog, etc.), the chip will remain in RESET until VDD rises above BVDD (see Figure 9-6). The Power-up Timer will now be invoked, if enabled, and will keep the chip in RESET an additional 72 ms.

If VDD drops below BVDD while the Power-up Timer is running, the chip will go back into a Brown-out Reset and the Power-up Timer will be re-initialized. Once VDD rises above BVDD, the Power-Up Timer will execute a 72 ms RESET. The Power-up Timer should always be enabled when Brown-out Detect is enabled. Figure 9-6 shows typical Brown-out situations.

FIGURE 9-6: BROWN-OUT SITUATIONS



Note 1: 72 ms delay only if $\overline{\text{PWRTE}}$ bit is programmed to '0'.

9.3.6 TIME-OUT SEQUENCE

On power-up, the time-out sequence is as follows: first, PWRT time-out is invoked after POR has expired. Then, OST is activated. The total time-out will vary based on oscillator configuration and $\overline{\text{PWRTE}}$ bit status. For example, in EC mode with $\overline{\text{PWRTE}}$ bit erased (PWRT disabled), there will be no time-out at all. Figure 9-7, Figure 9-8 and Figure 9-9 depict time-out sequences.

Since the time-outs occur from the POR pulse, if $\overline{\text{MCLR}}$ is kept low long enough, the time-outs will expire. Then bringing $\overline{\text{MCLR}}$ high will begin execution immediately (see Figure 9-8). This is useful for testing purposes or to synchronize more than one PIC12F629/675 device operating in parallel.

Table 9-6 shows the RESET conditions for some special registers, while Table 9-7 shows the RESET conditions for all the registers.

9.3.7 POWER CONTROL (PCON) STATUS REGISTER

The power control/status register, PCON (address 8Eh) has two bits.

Bit0 is $\overline{\text{BOD}}$ (Brown-out). $\overline{\text{BOD}}$ is unknown on Power-on Reset. It must then be set by the user and checked on subsequent RESETS to see if $\overline{\text{BOD}}$ = 0, indicating that a brown-out has occurred. The $\overline{\text{BOD}}$ status bit is a don't care and is not necessarily predictable if the brown-out circuit is disabled (by setting $\overline{\text{BODEN}}$ bit = 0 in the Configuration word).

Bit1 is $\overline{\text{POR}}$ (Power-on Reset). It is a '0' on Power-on Reset and unaffected otherwise. The user must write a '1' to this bit following a Power-on Reset. On a subsequent RESET, if $\overline{\text{POR}}$ is '0', it will indicate that a Power-on Reset must have occurred (i.e., VDD may have gone too low).

TABLE 9-3: TIME-OUT IN VARIOUS SITUATIONS

Oscillator Configuration	Power-up		Brown-out Reset		Wake-up from SLEEP
	$\overline{PWRTE}$ = 0	$\overline{PWRTE}$ = 1	$\overline{PWRTE}$ = 0	$\overline{PWRTE}$ = 1	
XT, HS, LP	TPWRT + 1024•TOSC	1024•TOSC	TPWRT + 1024•TOSC	1024•TOSC	1024•TOSC
RC, EC, INTOSC	TPWRT	—	TPWRT	—	—

TABLE 9-4: STATUS/PCON BITS AND THEIR SIGNIFICANCE

$\overline{POR}$	$\overline{BOD}$	$\overline{TO}$	$\overline{PD}$	
0	u	1	1	Power-on Reset
1	0	1	1	Brown-out Detect
u	u	0	u	WDT Reset
u	u	0	0	WDT Wake-up
u	u	u	u	$\overline{MCLR}$ Reset during normal operation
u	u	1	0	$\overline{MCLR}$ Reset during SLEEP

Legend: u = unchanged, x = unknown

TABLE 9-5: SUMMARY OF REGISTERS ASSOCIATED WITH BROWN-OUT

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR Reset	Value on all other RESETS(1)
03h	STATUS	IRP	RP1	RPO	$\overline{TO}$	$\overline{PD}$	Z	DC	C	0001 1xxx	000q quuu
8Eh	PCON	—	—	—	—	—	—	$\overline{POR}$	$\overline{BOD}$	---- --0x	---- --uq

Note 1: Other (non Power-up) Resets include $\overline{MCLR}$ Reset, Brown-out Detect and Watchdog Timer Reset during normal operation.

TABLE 9-6: INITIALIZATION CONDITION FOR SPECIAL REGISTERS

Condition	Program Counter	STATUS Register	PCON Register
Power-on Reset	000h	0001 1xxx	---- --0x
$\overline{MCLR}$ Reset during normal operation	000h	000u uuuu	---- --uu
$\overline{MCLR}$ Reset during SLEEP	000h	0001 0uuu	---- --uu
WDT Reset	000h	0000 uuuu	---- --uu
WDT Wake-up	PC + 1	uuu0 0uuu	---- --uu
Brown-out Detect	000h	0001 1uuu	---- --10
Interrupt Wake-up from SLEEP	PC + 1(1)	uuu1 0uuu	---- --uu

Legend: u = unchanged, x = unknown, - = unimplemented bit, reads as '0'.

Note 1: When the wake-up is due to an interrupt and global enable bit GIE is set, the PC is loaded with the interrupt vector (0004h) after execution of PC+1.

TABLE 9-7: INITIALIZATION CONDITION FOR REGISTERS

Register	Address	Power-on Reset	• MCLR Reset during normal operation • MCLR Reset during SLEEP • WDT Reset • Brown-out Detect(1)	• Wake-up from SLEEP through interrupt • Wake-up from SLEEP through WDT time-out
W	—	xxxx xxxx	uuuu uuuu	uuuu uuuu
INDF	00h/80h	—	—	—
TMR0	01h	xxxx xxxx	uuuu uuuu	uuuu uuuu
PCL	02h/82h	0000 0000	0000 0000	PC + 1(3)
STATUS	03h/83h	0001 1xxx	000q quuu(4)	uuuq quuu(4)
FSR	04h/84h	xxxx xxxx	uuuu uuuu	uuuu uuuu
GPIO	05h	--xx xxxx	--uu uuuu	--uu uuuu
PCLATH	0Ah/8Ah	---0 0000	---0 0000	---u uuuu
INTCON	0Bh/8Bh	0000 0000	0000 000u	uuuu uuqq(2)
PIR1	0Ch	00-- 0--0	00-- 0--0	qq-- q--q(2,5)
T1CON	10h	-000 0000	-uuu uuuu	-uuu uuuu
CMCON	19h	-0-0 0000	-0-0 0000	-u-u uuuu
ADRESH	1Eh	xxxx xxxx	uuuu uuuu	uuuu uuuu
ADCON0	1Fh	00-- 0000	00-- 0000	uu-- uuuu
OPTION_REG	81h	1111 1111	1111 1111	uuuu uuuu
TRISIO	85h	--11 1111	--11 1111	--uu uuuu
PIE1	8Ch	00-- 0--0	00-- 0--0	uu-- u--u
PCON	8Eh	---- --0x	---- --uu(1,6)	---- --uu
OSCCAL	90h	1000 00--	1000 00--	uuuu uu--
WPU	95h	--11 -111	--11 -111	uuuu uuuu
IOCB	96h	--00 0000	--00 0000	--uu uuuu
VRCON	99h	0-0- 0000	0-0- 0000	u-u- uuuu
EEDATA	9Ah	0000 0000	0000 0000	uuuu uuuu
EEADR	9Bh	-000 0000	-000 0000	-uuu uuuu
EECON1	9Ch	---- x000	---- q000	---- uuuu
EECON2	9Dh	---- ----	---- ----	---- ----
ADRESL	9Eh	xxxx xxxx	uuuu uuuu	uuuu uuuu
ANSEL	9Fh	-000 1111	-000 1111	-uuu uuuu

Legend: u = unchanged, x = unknown, - = unimplemented bit, reads as '0', q = value depends on condition.

Note 1: If VDD goes too low, Power-on Reset will be activated and registers will be affected differently.

2: One or more bits in INTCON and/or PIR1 will be affected (to cause wake-up).

3: When the wake-up is due to an interrupt and the GIE bit is set, the PC is loaded with the interrupt vector (0004h).

4: See Table 9-6 for RESET value for specific condition.

5: If wake-up was due to data EEPROM write completing, bit 7 = 1; A/D conversion completing, bit 6 = 1; Comparator input changing, bit 3 = 1; or Timer1 rolling over, bit 0 = 1. All other interrupts generating a wake-up will cause these bits to = u.

6: If RESET was due to brown-out, then bit 0 = 0. All other RESETS will cause bit 0 = u.

FIGURE 9-7: TIME-OUT SEQUENCE ON POWER-UP ($\overline{MCLR}$ NOT TIED TO V_{DD}): CASE 1

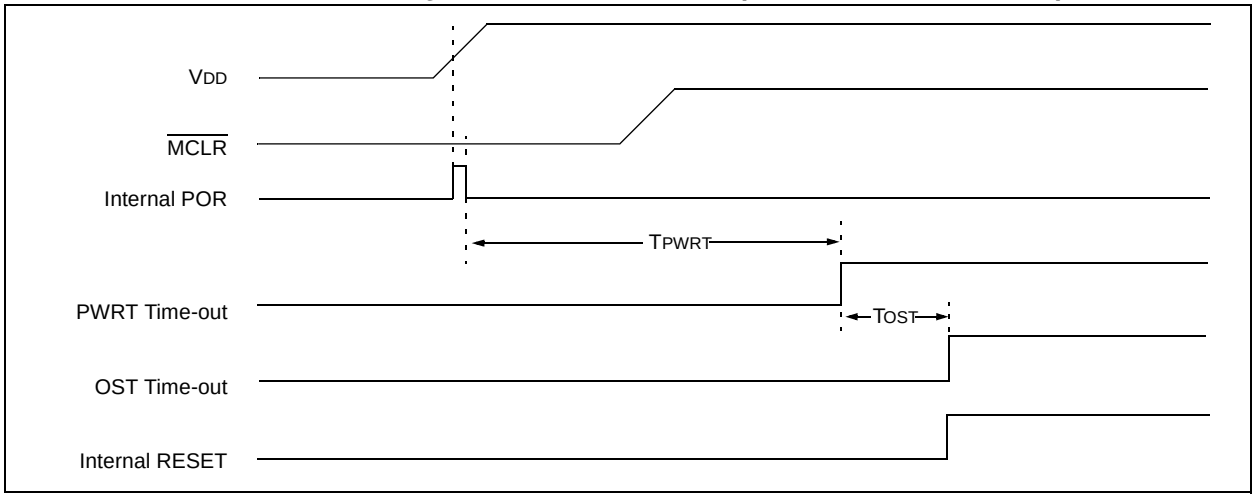


FIGURE 9-8: TIME-OUT SEQUENCE ON POWER-UP ($\overline{MCLR}$ NOT TIED TO V_{DD}): CASE 2

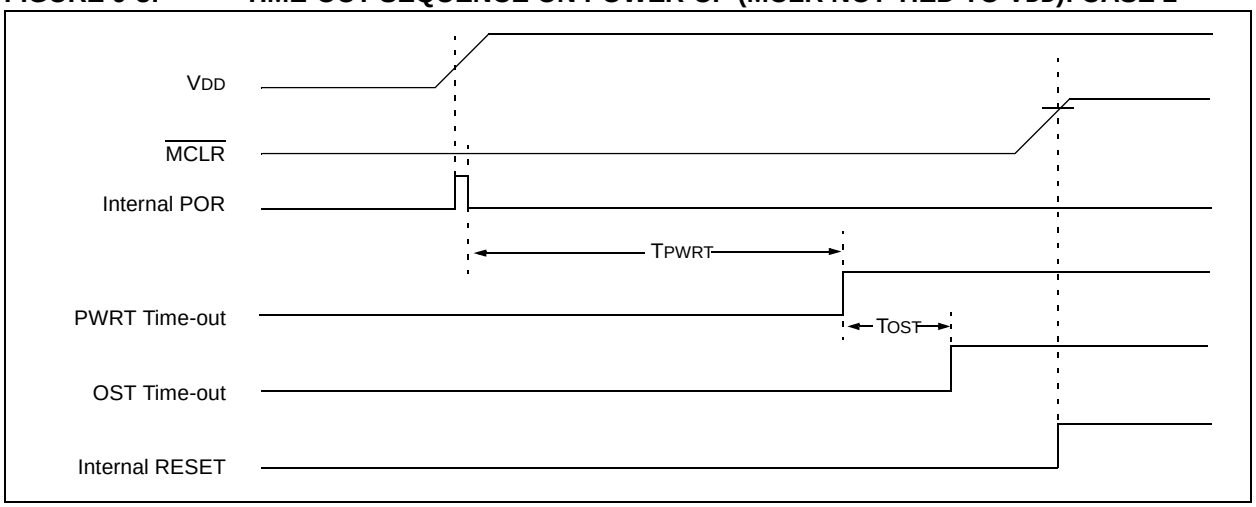


FIGURE 9-9: TIME-OUT SEQUENCE ON POWER-UP ($\overline{MCLR}$ TIED TO V_{DD})

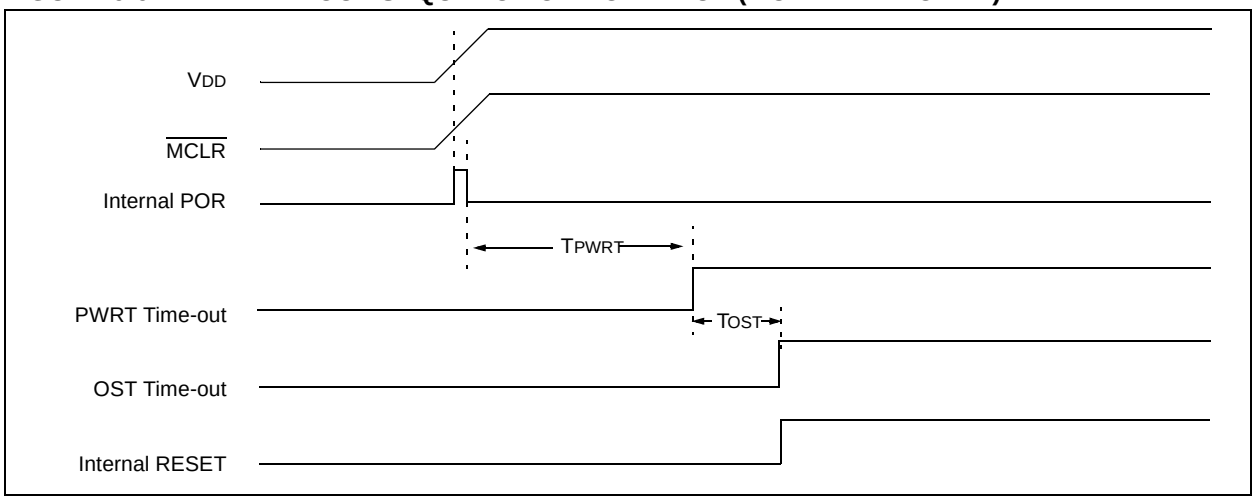
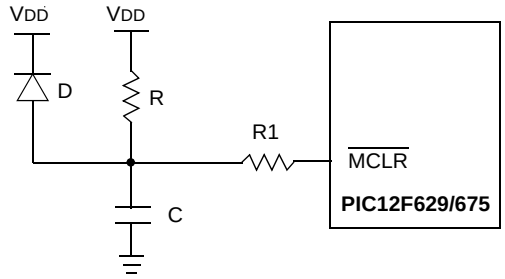


FIGURE 9-10: EXTERNAL POWER-ON RESET CIRCUIT (FOR SLOW VDD POWER-UP)

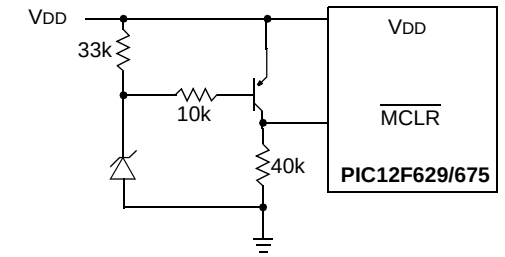


Note 1: External Power-on Reset circuit is required only if VDD power-up slope is too slow. The diode D helps discharge the capacitor quickly when VDD powers down.

2: < 40 kΩ is recommended to make sure that voltage drop across R does not violate the device's electrical specification.

3: R1 = 100Ω to 1 kΩ will limit any current flowing into MCLR from external capacitor C in the event of MCLR/VPP pin breakdown due to Electrostatic Discharge (ESD) or Electrical Overstress (EOS).

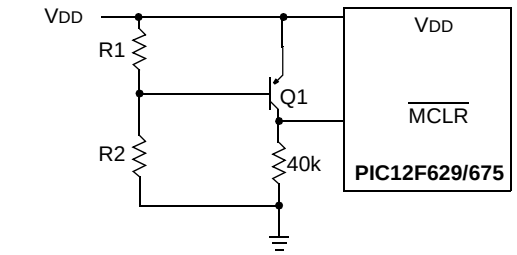
FIGURE 9-11: EXTERNAL BROWN-OUT PROTECTION CIRCUIT 1



Note 1: This circuit will activate RESET when VDD goes below (Vz + 0.7 V) where Vz = Zener voltage.

2: Internal Brown-out Reset circuitry should be disabled when using this circuit.

FIGURE 9-12: EXTERNAL BROWN-OUT PROTECTION CIRCUIT 2



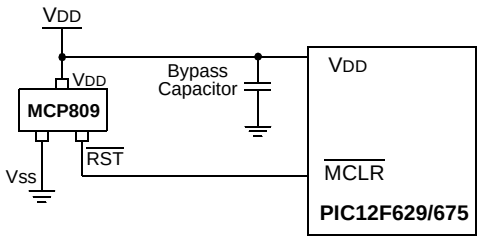
Note 1: This brown-out circuit is less expensive, albeit less accurate. Transistor Q1 turns off when VDD is below a certain level such that:

$$V_{DD} \times \frac{R1}{R1 + R2} = 0.7V$$

2: Internal Brown-out Reset should be disabled when using this circuit.

3: Resistors should be adjusted for the characteristics of the transistor.

FIGURE 9-13: EXTERNAL BROWN-OUT PROTECTION CIRCUIT 3



This brown-out protection circuit employs Microchip Technology's MCP809 microcontroller supervisor. The MCP8XX and MCP1XX families of supervisors provide push-pull and open collector outputs with both "active high and active low" RESET pins. There are 7 different trip point selections to accommodate 5.0V and 3.0V systems.

9.4 Interrupts

The PIC12F629/675 has 7 sources of interrupt:

- External Interrupt GP2/INT
- TMR0 Overflow Interrupt
- GPIO Change Interrupts
- Comparator Interrupt
- A/D Interrupt (PIC12F675 only)
- TMR1 Overflow Interrupt
- EEPROM Data Write Interrupt

The Interrupt Control register (INTCON) and Peripheral Interrupt register (PIR) record individual interrupt requests in flag bits. It also has individual and global interrupt enable bits.

A global interrupt enable bit, GIE (INTCON<7>) enables (if set) all unmasked interrupts, or disables (if cleared) all interrupts. Individual interrupts can be disabled through their corresponding enable bits in INTCON register and PIE register. GIE is cleared on RESET.

The return from interrupt instruction, `RETFIE`, exits interrupt routine, as well as sets the GIE bit, which re-enables unmasked interrupts.

The following interrupt flags are contained in the INTCON register:

- INT pin interrupt
- GP port change interrupt
- TMR0 overflow interrupt.

The peripheral interrupt flags are contained in the special register PIR1. The corresponding interrupt enable bit is contained in Special Register PIE1.

The following interrupt flags are contained in the PIR register:

- EEPROM data write interrupt
- A/D interrupt
- Comparator interrupt
- Timer1 overflow interrupt

When an interrupt is serviced:

- The GIE is cleared to disable any further interrupt
- The return address is pushed onto the stack
- The PC is loaded with 0004h.

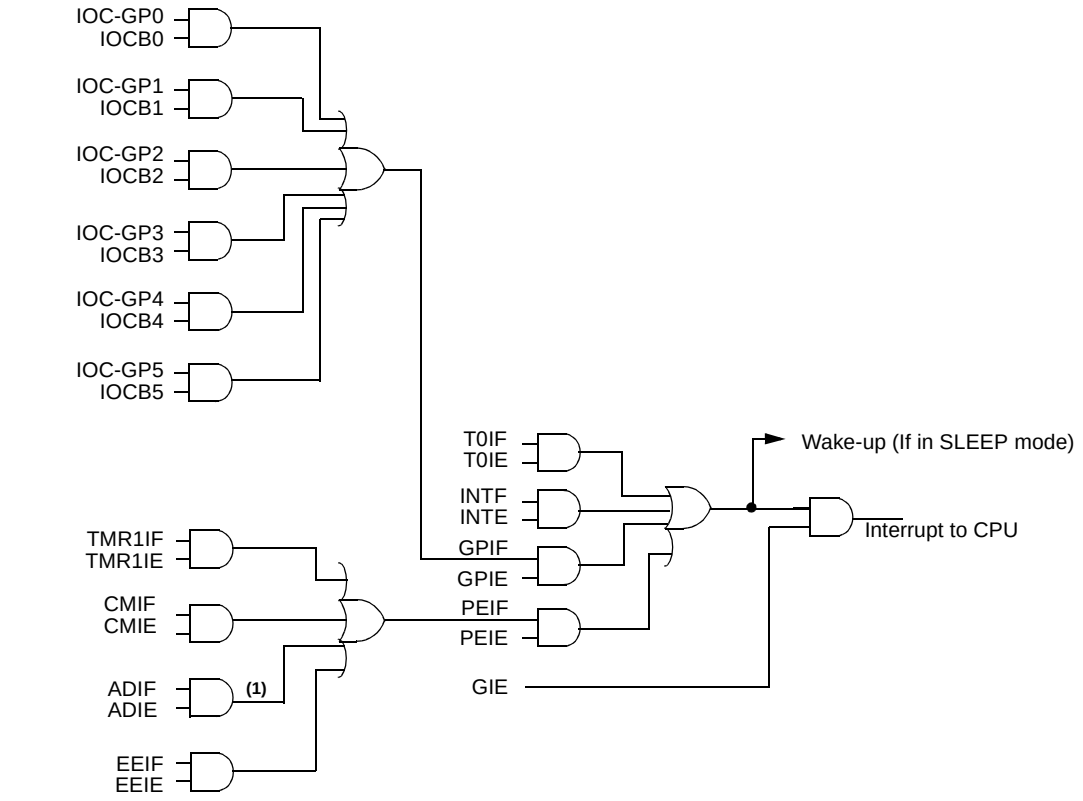
Once in the Interrupt Service Routine, the source(s) of the interrupt can be determined by polling the interrupt flag bits. The interrupt flag bit(s) must be cleared in software before re-enabling interrupts to avoid GP2/INT recursive interrupts.

For external interrupt events, such as the INT pin, or GP port change interrupt, the interrupt latency will be three or four instruction cycles. The exact latency depends upon when the interrupt event occurs (see Figure 9-15). The latency is the same for one or two-cycle instructions. Once in the Interrupt Service Routine, the source(s) of the interrupt can be determined by polling the interrupt flag bits. The interrupt flag bit(s) must be cleared in software before re-enabling interrupts to avoid multiple interrupt requests.

Note 1: Individual interrupt flag bits are set, regardless of the status of their corresponding mask bit or the GIE bit.

2: When an instruction that clears the GIE bit is executed, any interrupts that were pending for execution in the next cycle are ignored. The interrupts which were ignored are still pending to be serviced when the GIE bit is set again.

FIGURE 9-14: INTERRUPT LOGIC



Note 1: PIC12F675 only.

9.4.1 GP2/INT INTERRUPT

External interrupt on GP2/INT pin is edge-triggered; either rising if INTEDG bit (OPTION<6>) is set, or falling, if INTEDG bit is clear. When a valid edge appears on the GP2/INT pin, the INTF bit (INTCON<1>) is set. This interrupt can be disabled by clearing the INTE control bit (INTCON<4>). The INTF bit must be cleared in software in the Interrupt Service Routine before re-enabling this interrupt. The GP2/INT interrupt can wake-up the processor from SLEEP if the INTE bit was set prior to going into SLEEP. The status of the GIE bit decides whether or not the processor branches to the interrupt vector following wake-up. See Section 9.7 for details on SLEEP and Figure 9-17 for timing of wake-up from SLEEP through GP2/INT interrupt.

9.4.2 TMR0 INTERRUPT

An overflow (FFh $\rightarrow$ 00h) in the TMR0 register will set the T0IF (INTCON<2>) bit. The interrupt can be enabled/disabled by setting/clearing T0IE (INTCON<5>) bit. For operation of the Timer0 module, see Section 4.0.

9.4.3 GPIO INTERRUPT

An input change on GPIO change sets the GPIF (INTCON<0>) bit. The interrupt can be enabled/disabled by setting/clearing the GPIE (INTCON<3>) bit. Plus individual pins can be configured through the IOCB register.

Note:	If a change on the I/O pin should occur when the read operation is being executed (start of the Q2 cycle), then the GPIF interrupt flag may not get set.

9.4.4 COMPARATOR INTERRUPT

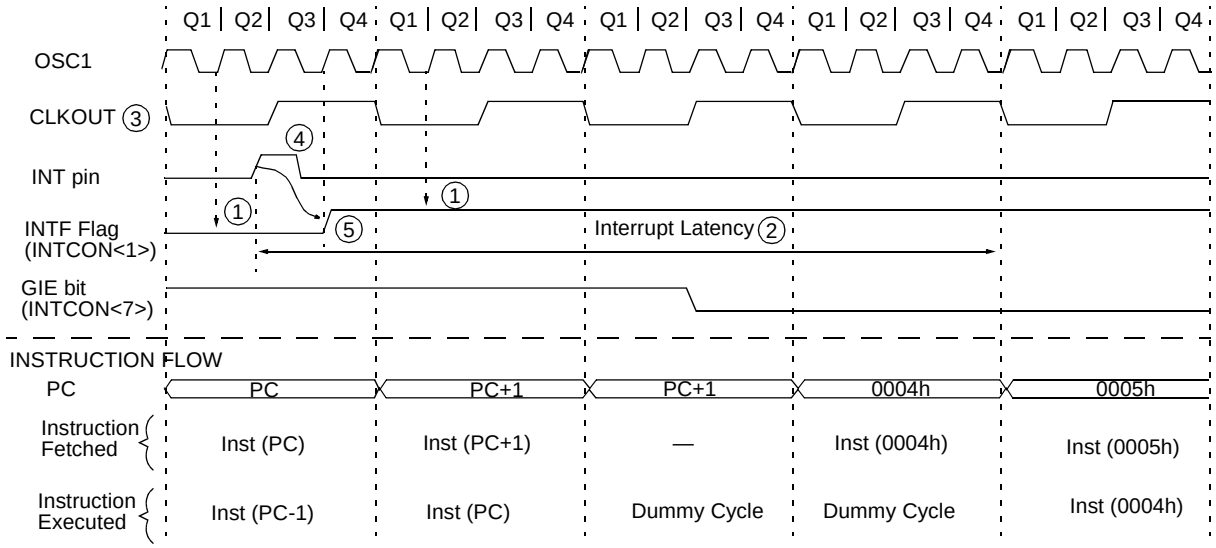
See Section 6.9 for description of comparator interrupt.

9.4.5 A/D CONVERTER INTERRUPT

After a conversion is complete, the ADIF flag (PIR<6>) is set. The interrupt can be enabled/disabled by setting or clearing ADIE (PIE<6>).

See Section 7.0 for operation of the A/D converter interrupt.

FIGURE 9-15: INT PIN INTERRUPT TIMING



Note 1: INTF flag is sampled here (every Q1).

2: Asynchronous interrupt latency = 3-4 TCY. Synchronous latency = 3 TCY, where TCY = instruction cycle time. Latency is the same whether Inst (PC) is a single cycle or a 2-cycle instruction.

3: CLKOUT is available only in RC Oscillator mode.

4: For minimum width of INT pulse, refer to AC specs.

5: INTF is enabled to be set any time during the Q4-Q1 cycles.

TABLE 9-8: SUMMARY OF INTERRUPT REGISTERS

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR Reset	Value on all other RESETS
0Bh, 8Bh	INTCON	GIE	PEIE	T0IE	INTE	GPIE	T0IF	INTF	GPIF	0000 0000	0000 000u
0Ch	PIR1	EEIF	ADIF	—	—	CMIF	—	—	TMR1IF	00-- 0--0	00-- 0--0
8Ch	PIE1	EEIE	ADIE	—	—	CMIE	—	—	TMR1IE	00-- 0--0	00-- 0--0

Legend: x = unknown, u = unchanged, - = unimplemented read as '0', q = value depends upon condition.
Shaded cells are not used by the Interrupt module.

9.5 Context Saving During Interrupts

During an interrupt, only the return PC value is saved on the stack. Typically, users may wish to save key registers during an interrupt, e.g., W register and STATUS register. This must be implemented in software.

Example 9-2 stores and restores the STATUS and W registers. The user register, W_TEMP, must be defined in both banks and must be defined at the same offset from the bank base address (i.e., W_TEMP is defined at 0x20 in Bank 0 and it must also be defined at 0xA0 in Bank 1). The user register, STATUS_TEMP, must be defined in Bank 0. The Example 9-2:

- Stores the W register
- Stores the STATUS register in Bank 0
- Executes the ISR code
- Restores the STATUS (and bank select bit register)
- Restores the W register

EXAMPLE 9-2: SAVING THE STATUS AND W REGISTERS IN RAM

```
MOVWF  W_TEMP        ;copy W to temp register,
                      could be in either bank
SWAPF  STATUS,W      ;swap status to be saved into W
BCF    STATUS,RP0    ;change to bank 0 regardless of
                      current bank
MOVWF  STATUS_TEMP   ;save status to bank 0 register
    :
    :(ISR)
    :
SWAPF  STATUS_TEMP,W;swap STATUS_TEMP register into
                      W, sets bank to original state
MOVWF  STATUS        ;move W into STATUS register
SWAPF  W_TEMP,F      ;swap W_TEMP
SWAPF  W_TEMP,W      ;swap W_TEMP into W
```

9.6 Watchdog Timer (WDT)

The Watchdog Timer is a free running, on-chip RC oscillator, which requires no external components. This RC oscillator is separate from the external RC oscillator of the CLKIN pin. That means that the WDT will run, even if the clock on the OSC1 and OSC2 pins of the device has been stopped (for example, by execution of a SLEEP instruction). During normal operation, a WDT time-out generates a device RESET. If the device is in SLEEP mode, a WDT time-out causes the device to wake-up and continue with normal operation. The WDT can be permanently disabled by programming the configuration bit WDTE as clear (Section 9.1).

9.6.1 WDT PERIOD

The WDT has a nominal time-out period of 18 ms, (with no prescaler). The time-out periods vary with temperature, VDD and process variations from part to part (see DC specs). If longer time-out periods are desired, a prescaler with a division ratio of up to 1:128 can be assigned to the WDT under software control by writing to the OPTION register. Thus, time-out periods up to 2.3 seconds can be realized.

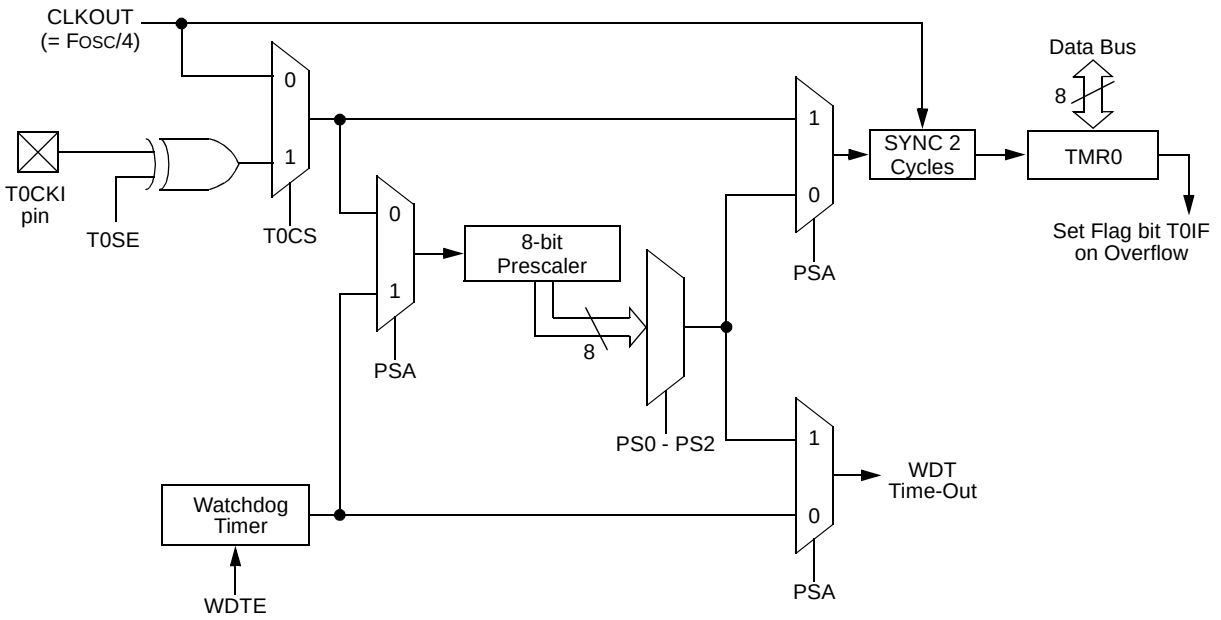
The CLRWDT and SLEEP instructions clear the WDT and the prescaler, if assigned to the WDT, and prevent it from timing out and generating a device RESET.

The $\overline{TO}$ bit in the STATUS register will be cleared upon a Watchdog Timer time-out.

9.6.2 WDT PROGRAMMING CONSIDERATIONS

It should also be taken in account that under worst case conditions (i.e., VDD = Min., Temperature = Max., Max. WDT prescaler) it may take several seconds before a WDT time-out occurs.

FIGURE 9-16: WATCHDOG TIMER BLOCK DIAGRAM



Note 1: T0SE, T0CS, PSA, PS0-PS2 are bits in the Option register.

TABLE 9-9: SUMMARY OF WATCHDOG TIMER REGISTERS

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR Reset	Value on all other RESETS
81h	OPTION_REG	$\overline{\text{GPPU}}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
2007h	Config. bits	$\overline{\text{CP}}$	BODEN	MCLRE	$\overline{\text{PWRTE}}$	WDTE	F0SC2	F0SC1	F0SC0	uuuu uuuu	uuuu uuuu

Legend: u = Unchanged, shaded cells are not used by the Watchdog Timer.

9.7 Power-Down Mode (SLEEP)

The Power-down mode is entered by executing a SLEEP instruction.

If the Watchdog Timer is enabled:

- WDT will be cleared but keeps running
- $\overline{PD}$ bit in the STATUS register is cleared
- $\overline{TO}$ bit is set
- Oscillator driver is turned off
- I/O ports maintain the status they had before SLEEP was executed (driving high, low, or hi-impedance).

For lowest current consumption in this mode, all I/O pins should be either at VDD, or VSS, with no external circuitry drawing current from the I/O pin and the comparators and CVREF should be disabled. I/O pins that are hi-impedance inputs should be pulled high or low externally to avoid switching currents caused by floating inputs. The T0CKI input should also be at VDD or VSS for lowest current consumption. The contribution from on chip pull-ups on GPIO should be considered.

The $\overline{MCLR}$ pin must be at a logic high level (VIHMC).

Note:	It should be noted that a RESET generated by a WDT time-out does not drive $\overline{MCLR}$ pin low.

9.7.1 WAKE-UP FROM SLEEP

The device can wake-up from SLEEP through one of the following events:

1. External RESET input on $\overline{MCLR}$ pin
2. Watchdog Timer Wake-up (if WDT was enabled)
3. Interrupt from GP2/INT pin, GPIO change, or a peripheral interrupt.

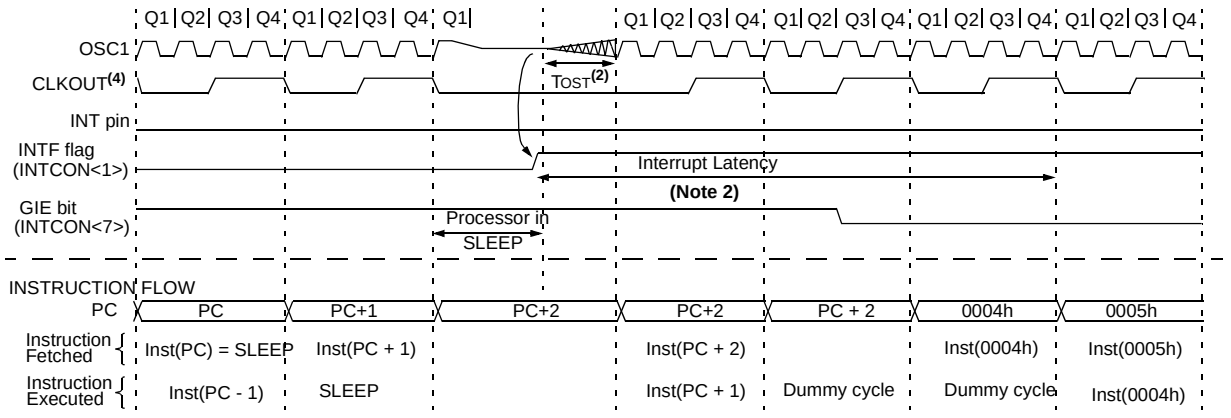
The first event will cause a device RESET. The two latter events are considered a continuation of program execution. The $\overline{TO}$ and $\overline{PD}$ bits in the STATUS register can be used to determine the cause of device RESET. The $\overline{PD}$ bit, which is set on power-up, is cleared when SLEEP is invoked. $\overline{TO}$ bit is cleared if WDT Wake-up occurred.

When the SLEEP instruction is being executed, the next instruction (PC + 1) is pre-fetched. For the device to wake-up through an interrupt event, the corresponding interrupt enable bit must be set (enabled). Wake-up is regardless of the state of the GIE bit. If the GIE bit is clear (disabled), the device continues execution at the instruction after the SLEEP instruction. If the GIE bit is set (enabled), the device executes the instruction after the SLEEP instruction, then branches to the interrupt address (0004h). In cases where the execution of the instruction following SLEEP is not desirable, the user should have an NOP after the SLEEP instruction.

Note:	If the global interrupts are disabled (GIE is cleared), but any interrupt source has both its interrupt enable bit and the corresponding interrupt flag bits set, the device will immediately wake-up from SLEEP. The SLEEP instruction is completely executed.

The WDT is cleared when the device wakes up from SLEEP, regardless of the source of wake-up.

FIGURE 9-17: WAKE-UP FROM SLEEP THROUGH INTERRUPT



Note 1: XT, HS or LP Oscillator mode assumed.
2: TOST = 1024TOSC (drawing not to scale). Approximately 1 µs delay will be there for RC osc mode.
3: GIE = '1' assumed. In this case after wake- up, the processor jumps to the interrupt routine. If GIE = '0', execution will continue in-line.
4: CLKOUT is not available in XT, HS, LP or EC osc modes, but shown here for timing reference.

9.8 Code Protection

If the code protection bit(s) have not been programmed, the on-chip program memory can be read out for verification purposes.

Note:	The entire data EEPROM and FLASH program memory will be erased when the code protection is turned off. The INTRC calibration data is also erased. See PIC12F629/675 Programming Specification for more information.

9.9 ID Locations

Four memory locations (2000h-2003h) are designated as ID locations where the user can store checksum or other code identification numbers. These locations are not accessible during normal execution but are readable and writable during program/verify. Only the Least Significant 4 bits of the ID locations are used.

9.10 In-Circuit Serial Programming

The PIC12F629/675 microcontrollers can be serially programmed while in the end application circuit. This is simply done with two lines for clock and data, and three other lines for:

- power
- ground
- programming voltage

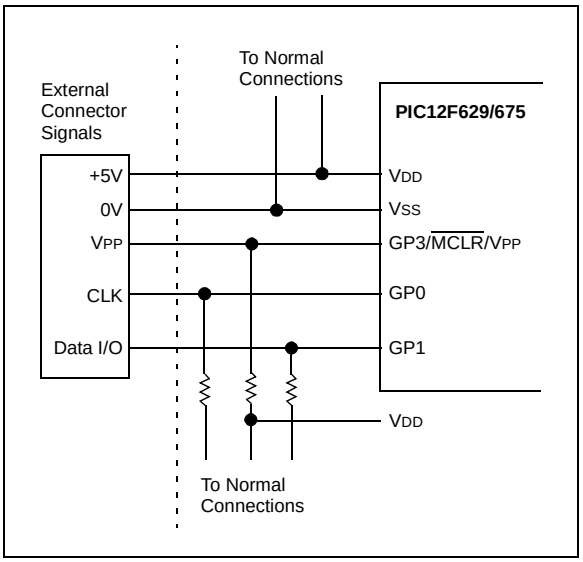
This allows customers to manufacture boards with unprogrammed devices, and then program the microcontroller just before shipping the product. This also allows the most recent firmware or a custom firmware to be programmed.

The device is placed into a Program/Verify mode by holding the GP0 and GP1 pins low, while raising the $\overline{MCLR}$ (V_{PP}) pin from V_{IL} to V_{IHH} (see Programming Specification). GP0 becomes the programming clock and GP1 becomes the programming data. Both GP0 and GP1 are Schmitt Trigger inputs in this mode.

After RESET, to place the device into Programming/Verify mode, the program counter (PC) is at location 00h. A 6-bit command is then supplied to the device. Depending on the command, 14-bits of program data are then supplied to or from the device, depending on whether the command was a load or a read. For complete details of serial programming, please refer to the Programming Specifications.

A typical In-Circuit Serial Programming connection is shown in Figure 9-18.

FIGURE 9-18: TYPICAL IN-CIRCUIT SERIAL PROGRAMMING CONNECTION



10.0 INSTRUCTION SET SUMMARY

The PIC12F629/675 instruction set is highly orthogonal and is comprised of three basic categories:

- **Byte-oriented** operations
- **Bit-oriented** operations
- **Literal and control** operations

Each PIC12 instruction is a 14-bit word divided into an **opcode,** which specifies the instruction type, and one or more **operands,** which further specify the operation of the instruction. The formats for each of the categories is presented in Figure 10-1, while the various opcode fields are summarized in Table 10-1.

Table 10-2 lists the instructions recognized by the MPASM™ assembler. A complete description of each instruction is also available in the PICmicro™ Mid-Range Reference Manual (DS33023).

For **byte-oriented** instructions, 'f' represents a file register designator and 'd' represents a destination designator. The file register designator specifies which file register is to be used by the instruction.

The destination designator specifies where the result of the operation is to be placed. If 'd' is zero, the result is placed in the W register. If 'd' is one, the result is placed in the file register specified in the instruction.

For **bit-oriented** instructions, 'b' represents a bit field designator, which selects the bit affected by the operation, while 'f' represents the address of the file in which the bit is located.

For **literal and control** operations, 'k' represents an 8-bit or 11-bit constant, or literal value

One instruction cycle consists of four oscillator periods; for an oscillator frequency of 4 MHz, this gives a normal instruction execution time of 1 µs. All instructions are executed within a single instruction cycle, unless a conditional test is true, or the program counter is changed as a result of an instruction. When this occurs, the execution takes two instruction cycles, with the second cycle executed as a NOP.

Note:	To maintain upward compatibility with future products, do not use the OPTION and TRIS instructions.

All instruction examples use the format '0xhh' to represent a hexadecimal number, where 'h' signifies a hexadecimal digit.

10.1 READ-MODIFY-WRITE OPERATIONS

Any instruction that specifies a file register as part of the instruction performs a Read-Modify-Write (R-M-W) operation. The register is read, the data is modified, and the result is stored according to either the instruction, or the destination designator 'd'. A read operation is performed on a register even if the instruction writes to that register.

For example, a CLRF GPIO instruction will read GPIO, clear all the data bits, then write the result back to GPIO. This example would have the unintended result that the condition that sets the GPIF flag would be cleared.

TABLE 10-1: OPCODE FIELD DESCRIPTIONS

Field	Description
f	Register file address (0x00 to 0x7F)
W	Working register (accumulator)
b	Bit address within an 8-bit file register
k	Literal field, constant data or label
x	Don't care location (= 0 or 1). The assembler will generate code with x = 0. It is the recommended form of use for compatibility with all Microchip software tools.
d	Destination select; d = 0: store result in W, d = 1: store result in file register f. Default is d = 1.
PC	Program Counter
TO	Time-out bit
PD	Power-down bit

FIGURE 10-1: GENERAL FORMAT FOR INSTRUCTIONS

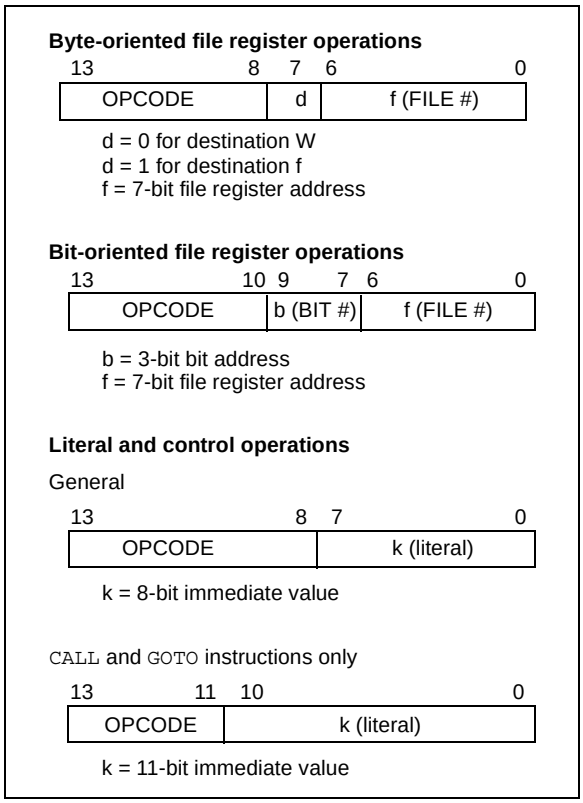


TABLE 10-2: PIC12F629/675 INSTRUCTION SET

Mnemonic, Operands		Description	Cycles	14-Bit Opcode MSb LSb	Status Affected	Notes
BYTE-ORIENTED FILE REGISTER OPERATIONS						
ADDWF	f, d	Add W and f	1	00 0111 dfff ffff	C,DC,Z	1,2
ANDWF	f, d	AND W with f	1	00 0101 dfff ffff	Z	1,2
CLRF	f	Clear f	1	00 0001 lfff ffff	Z	2
CLRW	-	Clear W	1	00 0001 0xxx xxxx	Z	
COMF	f, d	Complement f	1	00 1001 dfff ffff	Z	1,2
DECF	f, d	Decrement f	1	00 0011 dfff ffff	Z	1,2
DECFSZ	f, d	Decrement f, Skip if 0	1(2)	00 1011 dfff ffff		1,2,3
INCF	f, d	Increment f	1	00 1010 dfff ffff	Z	1,2
INCFSZ	f, d	Increment f, Skip if 0	1(2)	00 1111 dfff ffff		1,2,3
IORWF	f, d	Inclusive OR W with f	1	00 0100 dfff ffff	Z	1,2
MOVF	f, d	Move f	1	00 1000 dfff ffff	Z	1,2
MOVWF	f	Move W to f	1	00 0000 lfff ffff		
NOP	-	No Operation	1	00 0000 0xx0 0000		
RLF	f, d	Rotate Left f through Carry	1	00 1101 dfff ffff	C	1,2
RRF	f, d	Rotate Right f through Carry	1	00 1100 dfff ffff	C	1,2
SUBWF	f, d	Subtract W from f	1	00 0010 dfff ffff	C,DC,Z	1,2
SWAPF	f, d	Swap nibbles in f	1	00 1110 dfff ffff		1,2
XORWF	f, d	Exclusive OR W with f	1	00 0110 dfff ffff	Z	1,2
BIT-ORIENTED FILE REGISTER OPERATIONS						
BCF	f, b	Bit Clear f	1	01 00bb bfff ffff		1,2
BSF	f, b	Bit Set f	1	01 01bb bfff ffff		1,2
BTFSC	f, b	Bit Test f, Skip if Clear	1 (2)	01 10bb bfff ffff		3
BTFSS	f, b	Bit Test f, Skip if Set	1 (2)	01 11bb bfff ffff		3
LITERAL AND CONTROL OPERATIONS						
ADDLW	k	Add literal and W	1	11 111x kkkk kkkk	C,DC,Z	
ANDLW	k	AND literal with W	1	11 1001 kkkk kkkk	Z	
CALL	k	Call subroutine	2	10 0kkk kkkk kkkk		
CLRWDT	-	Clear Watchdog Timer	1	00 0000 0110 0100	$\overline{TO}$,$\overline{PD}$	
GOTO	k	Go to address	2	10 1kkk kkkk kkkk		
IORLW	k	Inclusive OR literal with W	1	11 1000 kkkk kkkk	Z	
MOVLW	k	Move literal to W	1	11 00xx kkkk kkkk		
RETFIE	-	Return from interrupt	2	00 0000 0000 1001		
RETLW	k	Return with literal in W	2	11 01xx kkkk kkkk		
RETURN	-	Return from Subroutine	2	00 0000 0000 1000		
SLEEP	-	Go into Standby mode	1	00 0000 0110 0011	$\overline{TO}$,$\overline{PD}$	
SUBLW	k	Subtract W from literal	1	11 110x kkkk kkkk	C,DC,Z	
XORLW	k	Exclusive OR literal with W	1	11 1010 kkkk kkkk	Z	

Note 1: When an I/O register is modified as a function of itself (e.g., `MOVF GPIO, 1`), the value used will be that value present on the pins themselves. For example, if the data latch is '1' for a pin configured as input and is driven low by an external device, the data will be written back with a '0'.

2: If this instruction is executed on the TMR0 register (and, where applicable, d = 1), the prescaler will be cleared if assigned to the Timer0 module.

3: If Program Counter (PC) is modified, or a conditional test is true, the instruction requires two cycles. The second cycle is executed as a `NOP`.

Note: Additional information on the mid-range instruction set is available in the PICmicro™ Mid-Range MCU Family Reference Manual (DS33023).

10.2 Instruction Descriptions

ADDLW	Add Literal and W
Syntax:	[*label*] ADDLW k
Operands:	0 ≤ k ≤ 255
Operation:	(W) + k → (W)
Status Affected:	C, DC, Z
Description:	The contents of the W register are added to the eight-bit literal 'k' and the result is placed in the W register.

ADDWF	Add W and f
Syntax:	[*label*] ADDWF f,d
Operands:	0 ≤ f ≤ 127 d ∈ [0,1]
Operation:	(W) + (f) → (destination)
Status Affected:	C, DC, Z
Description:	Add the contents of the W register with register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.

ANDLW	AND Literal with W
Syntax:	[*label*] ANDLW k
Operands:	0 ≤ k ≤ 255
Operation:	(W) .AND. (k) → (W)
Status Affected:	Z
Description:	The contents of W register are AND'ed with the eight-bit literal 'k'. The result is placed in the W register.

ANDWF	AND W with f
Syntax:	[*label*] ANDWF f,d
Operands:	0 ≤ f ≤ 127 d ∈ [0,1]
Operation:	(W) .AND. (f) → (destination)
Status Affected:	Z
Description:	AND the W register with register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.

BCF	Bit Clear f
Syntax:	[*label*] BCF f,b
Operands:	0 ≤ f ≤ 127 0 ≤ b ≤ 7
Operation:	0 → (f<b>)
Status Affected:	None
Description:	Bit 'b' in register 'f' is cleared.

BSF	Bit Set f
Syntax:	[*label*] BSF f,b
Operands:	0 ≤ f ≤ 127 0 ≤ b ≤ 7
Operation:	1 → (f<b>)
Status Affected:	None
Description:	Bit 'b' in register 'f' is set.

BTFSS	Bit Test f, Skip if Set
Syntax:	[*label*] BTFSS f,b
Operands:	0 ≤ f ≤ 127 0 ≤ b < 7
Operation:	skip if (f<b>) = 1
Status Affected:	None
Description:	If bit 'b' in register 'f' is '0', the next instruction is executed. If bit 'b' is '1', then the next instruction is discarded and a NOP is executed instead, making this a 2TCY instruction.

BTFSC	Bit Test, Skip if Clear
Syntax:	[*label*] BTFSC f,b
Operands:	0 ≤ f ≤ 127 0 ≤ b ≤ 7
Operation:	skip if (f<b>) = 0
Status Affected:	None
Description:	If bit 'b' in register 'f' is '1', the next instruction is executed. If bit 'b', in register 'f', is '0', the next instruction is discarded, and a NOP is executed instead, making this a 2TCY instruction.

CALL	Call Subroutine
Syntax:	[*label*] CALL k
Operands:	0 ≤ k ≤ 2047
Operation:	(PC)+ 1→ TOS, k → PC<10:0>, (PCLATH<4:3>) → PC<12:11>
Status Affected:	None
Description:	Call Subroutine. First, return address (PC+1) is pushed onto the stack. The eleven-bit immediate address is loaded into PC bits <10:0>. The upper bits of the PC are loaded from PCLATH. CALL is a two-cycle instruction.

CLRWDT	Clear Watchdog Timer
Syntax:	[*label*] CLRWDT
Operands:	None
Operation:	00h → WDT 0 → WDT prescaler, 1 → $\overline{TO}$ 1 → $\overline{PD}$
Status Affected:	$\overline{TO}$, $\overline{PD}$
Description:	CLRWDT instruction resets the Watchdog Timer. It also resets the prescaler of the WDT. Status bits $\overline{TO}$ and $\overline{PD}$ are set.

CLRF	Clear f
Syntax:	[*label*] CLRF f
Operands:	0 ≤ f ≤ 127
Operation:	00h → (f) 1 → Z
Status Affected:	Z
Description:	The contents of register 'f' are cleared and the Z bit is set.

COMF	Complement f
Syntax:	[*label*] COMF f,d
Operands:	0 ≤ f ≤ 127 d ∈ [0,1]
Operation:	($\bar{f}$) → (destination)
Status Affected:	Z
Description:	The contents of register 'f' are complemented. If 'd' is 0, the result is stored in W. If 'd' is 1, the result is stored back in register 'f'.

CLRW	Clear W
Syntax:	[*label*] CLRW
Operands:	None
Operation:	00h → (W) 1 → Z
Status Affected:	Z
Description:	W register is cleared. Zero bit (Z) is set.

DECF	Decrement f
Syntax:	[*label*] DECF f,d
Operands:	0 ≤ f ≤ 127 d ∈ [0,1]
Operation:	(f) - 1 → (destination)
Status Affected:	Z
Description:	Decrement register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.

DECFSZ **Decrement f, Skip if 0**

Syntax: [*label*] DECFSZ f,d

Operands: $0 \le f \le 127$
$d \in [0,1]$

Operation: (f) - 1 → (destination);
skip if result = 0

Status Affected: None

Description: The contents of register 'f' are decremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.
If the result is 1, the next instruction is executed. If the result is 0, then a NOP is executed instead, making it a 2TCY instruction.

GOTO **Unconditional Branch**

Syntax: [*label*] GOTO k

Operands: $0 \le k \le 2047$

Operation: k → PC<10:0>
PCLATH<4:3> → PC<12:11>

Status Affected: None

Description: GOTO is an unconditional branch. The eleven-bit immediate value is loaded into PC bits <10:0>. The upper bits of PC are loaded from PCLATH<4:3>. GOTO is a two-cycle instruction.

INCF **Increment f**

Syntax: [*label*] INCF f,d

Operands: $0 \le f \le 127$
$d \in [0,1]$

Operation: (f) + 1 → (destination)

Status Affected: Z

Description: The contents of register 'f' are incremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.

INCFSZ **Increment f, Skip if 0**

Syntax: [*label*] INCFSZ f,d

Operands: $0 \le f \le 127$
$d \in [0,1]$

Operation: (f) + 1 → (destination),
skip if result = 0

Status Affected: None

Description: The contents of register 'f' are incremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.
If the result is 1, the next instruction is executed. If the result is 0, a NOP is executed instead, making it a 2TCY instruction.

IORLW **Inclusive OR Literal with W**

Syntax: [*label*] IORLW k

Operands: $0 \le k \le 255$

Operation: (W) .OR. k → (W)

Status Affected: Z

Description: The contents of the W register are OR'ed with the eight-bit literal 'k'. The result is placed in the W register.

IORWF **Inclusive OR W with f**

Syntax: [*label*] IORWF f,d

Operands: $0 \le f \le 127$
$d \in [0,1]$

Operation: (W) .OR. (f) → (destination)

Status Affected: Z

Description: Inclusive OR the W register with register 'f'. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.

MOVF	Move f
Syntax:	[*label*] MOVF f,d
Operands:	$0 \le f \le 127$ $d \in [0,1]$
Operation:	(f) → (destination)
Status Affected:	Z
Description:	The contents of register f are moved to a destination dependant upon the status of d. If d = 0, destination is W register. If d = 1, the destination is file register f itself. d = 1 is useful to test a file register, since status flag Z is affected.

MOVLW	Move Literal to W
Syntax:	[*label*] MOVLW k
Operands:	$0 \le k \le 255$
Operation:	k → (W)
Status Affected:	None
Description:	The eight-bit literal 'k' is loaded into W register. The don't cares will assemble as 0's.

MOVWF	Move W to f
Syntax:	[*label*] MOVWF f
Operands:	$0 \le f \le 127$
Operation:	(W) → (f)
Status Affected:	None
Description:	Move data from W register to register 'f'.

NOP	No Operation
Syntax:	[*label*] NOP
Operands:	None
Operation:	No operation
Status Affected:	None
Description:	No operation.

RETFIE	Return from Interrupt
Syntax:	[*label*] RETFIE
Operands:	None
Operation:	TOS → PC, 1 → GIE
Status Affected:	None

RETLW	Return with Literal in W
Syntax:	[*label*] RETLW k
Operands:	$0 \le k \le 255$
Operation:	k → (W); TOS → PC
Status Affected:	None
Description:	The W register is loaded with the eight-bit literal 'k'. The program counter is loaded from the top of the stack (the return address). This is a two-cycle instruction.

RLF **Rotate Left f through Carry**

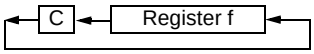
Syntax: [*label*] RLF f,d

Operands: $0 \le f \le 127$
$d \in [0,1]$

Operation: See description below

Status Affected: C

Description: The contents of register 'f' are rotated one bit to the left through the Carry Flag. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is stored back in register 'f'.



RETURN **Return from Subroutine**

Syntax: [*label*] RETURN

Operands: None

Operation: TOS → PC

Status Affected: None

Description: Return from subroutine. The stack is POPed and the top of the stack (TOS) is loaded into the program counter. This is a two-cycle instruction.

RRF **Rotate Right f through Carry**

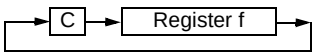
Syntax: [*label*] RRF f,d

Operands: $0 \le f \le 127$
$d \in [0,1]$

Operation: See description below

Status Affected: C

Description: The contents of register 'f' are rotated one bit to the right through the Carry Flag. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.



SLEEP

Syntax: [*label*] SLEEP

Operands: None

Operation: 00h → WDT,
0 → WDT prescaler,
1 → $\overline{TO}$,
0 → $\overline{PD}$

Status Affected: $\overline{TO}$, $\overline{PD}$

Description: The power-down status bit, $\overline{PD}$ is cleared. Time-out status bit, $\overline{TO}$ is set. Watchdog Timer and its prescaler are cleared.
The processor is put into SLEEP mode with the oscillator stopped.

SUBLW **Subtract W from Literal**

Syntax: [*label*] SUBLW k

Operands: $0 \le k \le 255$

Operation: k - (W) → (W)

Status Affected: C, DC, Z

Description: The W register is subtracted (2's complement method) from the eight-bit literal 'k'. The result is placed in the W register.

SUBWF **Subtract W from f**

Syntax: [*label*] SUBWF f,d

Operands: $0 \le f \le 127$
$d \in [0,1]$

Operation: (f) - (W) → (destination)

Status Affected: C, DC, Z

Description: Subtract (2's complement method) W register from register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.

SWAPF	Swap Nibbles in f
Syntax:	[*label*] SWAPF f,d
Operands:	$0 \le f \le 127$ $d \in [0,1]$
Operation:	(f<3:0>) → (destination<7:4>), (f<7:4>) → (destination<3:0>)
Status Affected:	None
Description:	The upper and lower nibbles of register 'f' are exchanged. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed in register 'f'.

XORLW	Exclusive OR Literal with W
Syntax:	[*label*] XORLW k
Operands:	$0 \le k \le 255$
Operation:	(W) .XOR. k → (W)
Status Affected:	Z
Description:	The contents of the W register are XOR'ed with the eight-bit literal 'k'. The result is placed in the W register.

XORWF	Exclusive OR W with f
Syntax:	[*label*] XORWF f,d
Operands:	$0 \le f \le 127$ $d \in [0,1]$
Operation:	(W) .XOR. (f) → (destination)
Status Affected:	Z
Description:	Exclusive OR the contents of the W register with register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.

11.0 DEVELOPMENT SUPPORT

The PICmicro® microcontrollers are supported with a full range of hardware and software development tools:

- Integrated Development Environment
  - MPLAB® IDE Software
- Assemblers/Compilers/Linkers
  - MPASM™ Assembler
  - MPLAB C17 and MPLAB C18 C Compilers
  - MPLINK™ Object Linker/ MPLIB™ Object Librarian
- Simulators
  - MPLAB SIM Software Simulator
- Emulators
  - MPLAB ICE 2000 In-Circuit Emulator
  - ICEPIC™ In-Circuit Emulator
- In-Circuit Debugger
  - MPLAB ICD
- Device Programmers
  - PRO MATE® II Universal Device Programmer
  - PICSTART® Plus Entry-Level Development Programmer
- Low Cost Demonstration Boards
  - PICDEM™ 1 Demonstration Board
  - PICDEM 2 Demonstration Board
  - PICDEM 3 Demonstration Board
  - PICDEM 17 Demonstration Board
  - KEELOQ® Demonstration Board

11.1 MPLAB Integrated Development Environment Software

The MPLAB IDE software brings an ease of software development previously unseen in the 8-bit microcontroller market. The MPLAB IDE is a Windows®-based application that contains:

- An interface to debugging tools
  - simulator
  - programmer (sold separately)
  - emulator (sold separately)
  - in-circuit debugger (sold separately)
- A full-featured editor
- A project manager
- Customizable toolbar and key mapping
- A status bar
- On-line help

The MPLAB IDE allows you to:

- Edit your source files (either assembly or ‘C’)
- One touch assemble (or compile) and download to PICmicro emulator and simulator tools (automatically updates all project information)
- Debug using:
  - source files
  - absolute listing file
  - machine code

The ability to use MPLAB IDE with multiple debugging tools allows users to easily switch from the cost-effective simulator to a full-featured emulator with minimal retraining.

11.2 MPASM Assembler

The MPASM assembler is a full-featured universal macro assembler for all PICmicro MCU’s.

The MPASM assembler has a command line interface and a Windows shell. It can be used as a stand-alone application on a Windows 3.x or greater system, or it can be used through MPLAB IDE. The MPASM assembler generates relocatable object files for the MPLINK object linker, Intel® standard HEX files, MAP files to detail memory usage and symbol reference, an absolute LST file that contains source lines and generated machine code, and a COD file for debugging.

The MPASM assembler features include:

- Integration into MPLAB IDE projects.
- User-defined macros to streamline assembly code.
- Conditional assembly for multi-purpose source files.
- Directives that allow complete control over the assembly process.

11.3 MPLAB C17 and MPLAB C18 C Compilers

The MPLAB C17 and MPLAB C18 Code Development Systems are complete ANSI ‘C’ compilers for Microchip’s PIC17CXXX and PIC18CXXX family of microcontrollers, respectively. These compilers provide powerful integration capabilities and ease of use not found with other compilers.

For easier source level debugging, the compilers provide symbol information that is compatible with the MPLAB IDE memory display.

11.4 MPLINK Object Linker/ MPLIB Object Librarian

The MPLINK object linker combines relocatable objects created by the MPASM assembler and the MPLAB C17 and MPLAB C18 C compilers. It can also link relocatable objects from pre-compiled libraries, using directives from a linker script.

The MPLIB object librarian is a librarian for pre-compiled code to be used with the MPLINK object linker. When a routine from a library is called from another source file, only the modules that contain that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications. The MPLIB object librarian manages the creation and modification of library files.

The MPLINK object linker features include:

- Integration with MPASM assembler and MPLAB C17 and MPLAB C18 C compilers.
- Allows all memory areas to be defined as sections to provide link-time flexibility.

The MPLIB object librarian features include:

- Easier linking because single libraries can be included instead of many smaller files.
- Helps keep code maintainable by grouping related modules together.
- Allows libraries to be created and modules to be added, listed, replaced, deleted or extracted.

11.5 MPLAB SIM Software Simulator

The MPLAB SIM software simulator allows code development in a PC-hosted environment by simulating the PICmicro series microcontrollers on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a file, or user-defined key press, to any of the pins. The execution can be performed in single step, execute until break, or trace mode.

The MPLAB SIM simulator fully supports symbolic debugging using the MPLAB C17 and the MPLAB C18 C compilers and the MPASM assembler. The software simulator offers the flexibility to develop and debug code outside of the laboratory environment, making it an excellent multi-project software development tool.

11.6 MPLAB ICE High Performance Universal In-Circuit Emulator with MPLAB IDE

The MPLAB ICE universal in-circuit emulator is intended to provide the product development engineer with a complete microcontroller design tool set for PICmicro microcontrollers (MCUs). Software control of the MPLAB ICE in-circuit emulator is provided by the MPLAB Integrated Development Environment (IDE), which allows editing, building, downloading and source debugging from a single environment.

The MPLAB ICE 2000 is a full-featured emulator system with enhanced trace, trigger and data monitoring features. Interchangeable processor modules allow the system to be easily reconfigured for emulation of different processors. The universal architecture of the MPLAB ICE in-circuit emulator allows expansion to support new PICmicro microcontrollers.

The MPLAB ICE in-circuit emulator system has been designed as a real-time emulation system, with advanced features that are generally found on more expensive development tools. The PC platform and Microsoft® Windows environment were chosen to best make these features available to you, the end user.

11.7 ICEPIC In-Circuit Emulator

The ICEPIC low cost, in-circuit emulator is a solution for the Microchip Technology PIC16C5X, PIC16C6X, PIC16C7X and PIC16CXXX families of 8-bit One-Time-Programmable (OTP) microcontrollers. The modular system can support different subsets of PIC16C5X or PIC16CXXX products through the use of interchangeable personality modules, or daughter boards. The emulator is capable of emulating without target application circuitry being present.

11.8 MPLAB ICD In-Circuit Debugger

Microchip's In-Circuit Debugger, MPLAB ICD, is a powerful, low cost, run-time development tool. This tool is based on the FLASH PICmicro MCUs and can be used to develop for this and other PICmicro microcontrollers. The MPLAB ICD utilizes the in-circuit debugging capability built into the FLASH devices. This feature, along with Microchip's In-Circuit Serial Programming™ protocol, offers cost-effective in-circuit FLASH debugging from the graphical user interface of the MPLAB Integrated Development Environment. This enables a designer to develop and debug source code by watching variables, single-stepping and setting break points. Running at full speed enables testing hardware in real-time.

11.9 PRO MATE II Universal Device Programmer

The PRO MATE II universal device programmer is a full-featured programmer, capable of operating in stand-alone mode, as well as PC-hosted mode. The PRO MATE II device programmer is CE compliant.

The PRO MATE II device programmer has programmable V_{DD} and V_{PP} supplies, which allow it to verify programmed memory at V_{DD} min and V_{DD} max for maximum reliability. It has an LCD display for instructions and error messages, keys to enter commands and a modular detachable socket assembly to support various package types. In stand-alone mode, the PRO MATE II device programmer can read, verify, or program PICmicro devices. It can also set code protection in this mode.

11.10 PICSTART Plus Entry Level Development Programmer

The PICSTART Plus development programmer is an easy-to-use, low cost, prototype programmer. It connects to the PC via a COM (RS-232) port. MPLAB Integrated Development Environment software makes using the programmer simple and efficient.

The PICSTART Plus development programmer supports all PICmicro devices with up to 40 pins. Larger pin count devices, such as the PIC16C92X and PIC17C76X, may be supported with an adapter socket. The PICSTART Plus development programmer is CE compliant.

11.11 PICDEM 1 Low Cost PICmicro Demonstration Board

The PICDEM 1 demonstration board is a simple board which demonstrates the capabilities of several of Microchip's microcontrollers. The microcontrollers supported are: PIC16C5X (PIC16C54 to PIC16C58A), PIC16C61, PIC16C62X, PIC16C71, PIC16C8X, PIC17C42, PIC17C43 and PIC17C44. All necessary hardware and software is included to run basic demo programs. The user can program the sample microcontrollers provided with the PICDEM 1 demonstration board on a PRO MATE II device programmer, or a PICSTART Plus development programmer, and easily test firmware. The user can also connect the PICDEM 1 demonstration board to the MPLAB ICE in-circuit emulator and download the firmware to the emulator for testing. A prototype area is available for the user to build some additional hardware and connect it to the microcontroller socket(s). Some of the features include an RS-232 interface, a potentiometer for simulated analog input, push button switches and eight LEDs connected to PORTB.

11.12 PICDEM 2 Low Cost PIC16CXX Demonstration Board

The PICDEM 2 demonstration board is a simple demonstration board that supports the PIC16C62, PIC16C64, PIC16C65, PIC16C73 and PIC16C74 microcontrollers. All the necessary hardware and software is included to run the basic demonstration programs. The user can program the sample microcontrollers provided with the PICDEM 2 demonstration board on a PRO MATE II device programmer, or a PICSTART Plus development programmer, and easily test firmware. The MPLAB ICE in-circuit emulator may also be used with the PICDEM 2 demonstration board to test firmware. A prototype area has been provided to the user for adding additional hardware and connecting it to the microcontroller socket(s). Some of the features include a RS-232 interface, push button switches, a potentiometer for simulated analog input, a serial EEPROM to demonstrate usage of the I^2C™ bus and separate headers for connection to an LCD module and a keypad.

11.13 PICDEM 3 Low Cost PIC16CXXX Demonstration Board

The PICDEM 3 demonstration board is a simple demonstration board that supports the PIC16C923 and PIC16C924 in the PLCC package. It will also support future 44-pin PLCC microcontrollers with an LCD Module. All the necessary hardware and software is included to run the basic demonstration programs. The user can program the sample microcontrollers provided with the PICDEM 3 demonstration board on a PRO MATE II device programmer, or a PICSTART Plus development programmer with an adapter socket, and easily test firmware. The MPLAB ICE in-circuit emulator may also be used with the PICDEM 3 demonstration board to test firmware. A prototype area has been provided to the user for adding hardware and connecting it to the microcontroller socket(s). Some of the features include a RS-232 interface, push button switches, a potentiometer for simulated analog input, a thermistor and separate headers for connection to an external LCD module and a keypad. Also provided on the PICDEM 3 demonstration board is a LCD panel, with 4 commons and 12 segments, that is capable of displaying time, temperature and day of the week. The PICDEM 3 demonstration board provides an additional RS-232 interface and Windows software for showing the demultiplexor LCD signals on a PC. A simple serial interface allows the user to construct a hardware demultiplexer for the LCD signals.

11.14 PICDEM 17 Demonstration Board

The PICDEM 17 demonstration board is an evaluation board that demonstrates the capabilities of several Microchip microcontrollers, including PIC17C752, PIC17C756A, PIC17C762 and PIC17C766. All necessary hardware is included to run basic demo programs, which are supplied on a 3.5-inch disk. A programmed sample is included and the user may erase it and program it with the other sample programs using the PRO MATE II device programmer, or the PICSTART Plus development programmer, and easily debug and test the sample code. In addition, the PICDEM 17 demonstration board supports downloading of programs to and executing out of external FLASH memory on board. The PICDEM 17 demonstration board is also usable with the MPLAB ICE in-circuit emulator, or the PICMASTER emulator and all of the sample programs can be run and modified using either emulator. Additionally, a generous prototype area is available for user hardware.

11.15 KEELOQ Evaluation and Programming Tools

KEELOQ evaluation and programming tools support Microchip's HCS Secure Data Products. The HCS evaluation kit includes a LCD display to show changing codes, a decoder to decode transmissions and a programming interface to program test transmitters.

TABLE 11-1: DEVELOPMENT TOOLS FROM MICROCHIP

		PIC12CXXX	PIC14000	PIC16C5X	PIC16C6X	PIC16CXXX	PIC16F62X	PIC16C7X	PIC16C7XX	PIC16C8X	PIC16F8XX	PIC16C9XX	PIC17C4X	PIC17C7XX	PIC18CXX2	PIC18FXXX	24CXX/ 25CXX/ 93CXX	HCSXXX	MCRFXXX	MCP2510
Software Tools	MPLAB® Integrated Development Environment	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓				
	MPLAB® C17 C Compiler			✓									✓	✓						
	MPLAB® C18 C Compiler			✓											✓	✓				
	MPASM™ Assembler/ MPLINK™ Object Linker	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓		
Emulators	MPLAB® ICE In-Circuit Emulator	✓	✓	✓	✓	✓	✓**	✓	✓	✓	✓	✓	✓	✓	✓	✓				
	ICEPIC™ In-Circuit Emulator	✓		✓	✓	✓		✓	✓	✓		✓	✓	✓	✓	✓				
Debugger	MPLAB® ICD In-Circuit Debugger				✓*			✓*			✓					✓				
Programmers	PICSTART® Plus Entry Level Development Programmer	✓	✓	✓	✓	✓	✓**	✓	✓	✓	✓	✓	✓	✓	✓	✓				
	PRO MATE® II Universal Device Programmer	✓	✓	✓	✓	✓	✓**	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓		
Demo Boards and Eval Kits	PICDEM™ 1 Demonstration Board			✓		✓		✓†		✓			✓							
	PICDEM™ 2 Demonstration Board				✓†			✓†							✓	✓				
	PICDEM™ 3 Demonstration Board											✓								
	PICDEM™ 14A Demonstration Board		✓																	
	PICDEM™ 17 Demonstration Board													✓						
	KEELOQ® Evaluation Kit																	✓		
	KEELOQ® Transponder Kit																	✓		
	microID™ Programmer's Kit																		✓	
	125 kHz microID™ Developer's Kit																		✓	
	125 kHz Anticollision microID™ Developer's Kit																		✓	
	13.56 MHz Anticollision microID™ Developer's Kit																		✓	
	MCP2510 CAN Developer's Kit																			✓

* Contact the Microchip Technology Inc. web site at www.microchip.com for information on how to use the MPLAB® ICD In-Circuit Debugger (DV164001) with PIC16C62, 63, 64, 65, 72, 73, 74, 76, 77.

** Contact Microchip Technology Inc. for availability date.

† Development tool is available on select devices.

NOTES:

12.0 ELECTRICAL SPECIFICATIONS

Absolute Maximum Ratings†

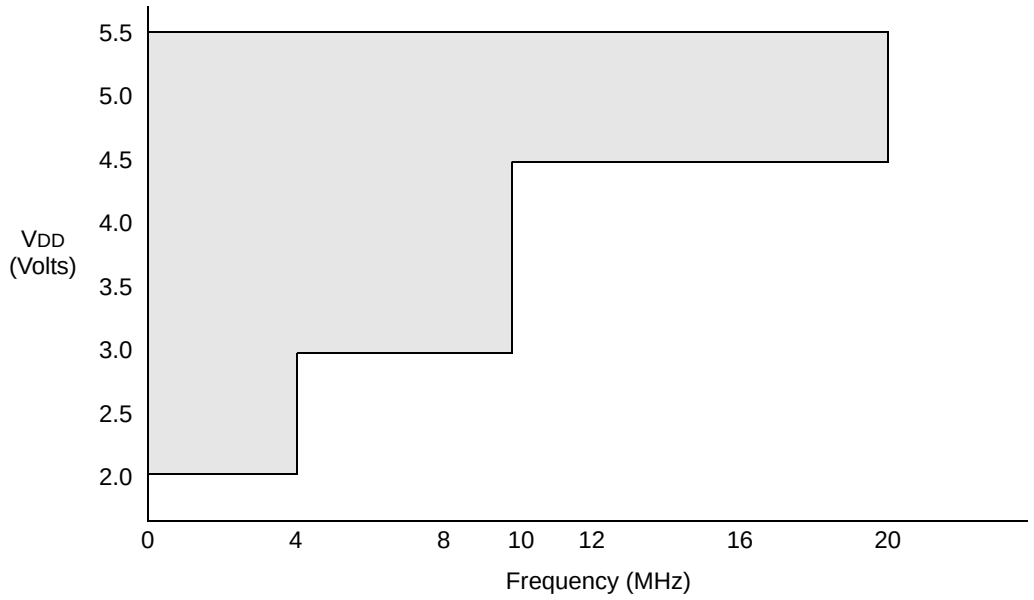
Ambient temperature under bias ..... -40 to +125°C
Storage temperature ..... -65°C to +150°C
Voltage on V_{DD} with respect to V_{SS} ..... -0.3 to +6.5V
Voltage on $\overline{MCLR}$ with respect to Vss ..... -0.3 to +13.5V
Voltage on all other pins with respect to V_{SS} ..... -0.3V to (V_{DD} + 0.3V)
Total power dissipation(1) ..... 800 mW
Maximum current out of V_{SS} pin ..... 300 mA
Maximum current into V_{DD} pin ..... 250 mA
Input clamp current, I_{IK} (V_I < 0 or V_I > V_{DD}) ..... ± 20 mA
Output clamp current, I_{OK} (Vo < 0 or Vo > V_{DD}) ..... ± 20 mA
Maximum output current sunk by any I/O pin ..... 25 mA
Maximum output current sourced by any I/O pin ..... 25 mA
Maximum current sunk by all GPIO ..... 125 mA
Maximum current sourced all GPIO ..... 125 mA

Note 1: Power dissipation is calculated as follows: $P_{DIS} = V_{DD} \times \{I_{DD} - \sum I_{OH}\} + \sum \{(V_{DD}-V_{OH}) \times I_{OH}\} + \sum(V_{OL} \times I_{OL})$.

† **NOTICE**: Stresses above those listed under 'Absolute Maximum Ratings' may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

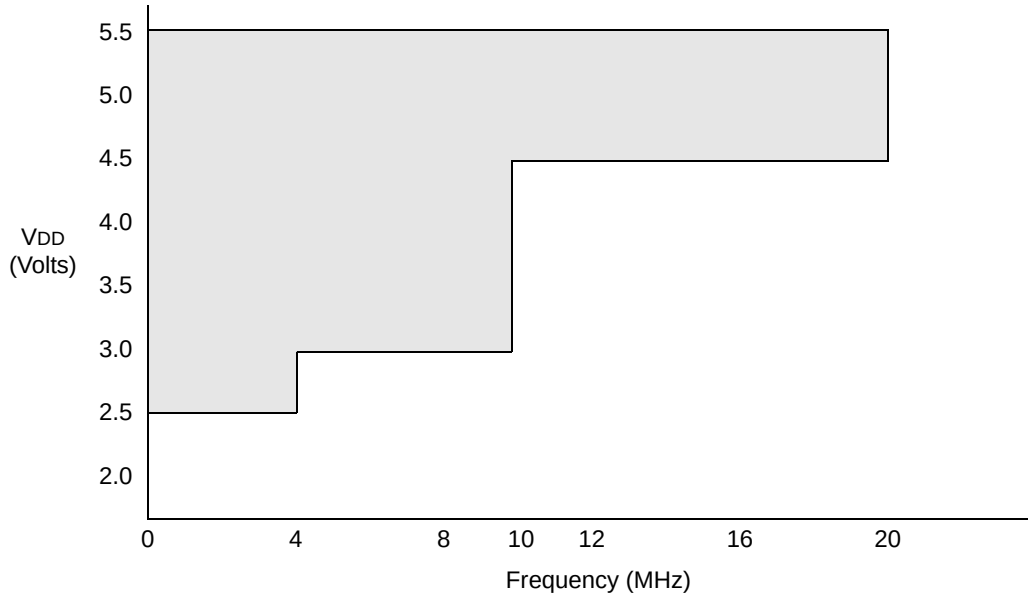
Note: Voltage spikes below V_{SS} at the $\overline{MCLR}$ pin, inducing currents greater than 80 mA, may cause latchup. Thus, a series resistor of 50-100Ω should be used when applying a "low" level to the $\overline{MCLR}$ pin, rather than pulling this pin directly to V_{SS}

FIGURE 12-1: PIC12F629/675 WITH A/D DISABLED VOLTAGE-FREQUENCY GRAPH, -40°C ≤ TA ≤ +85°C



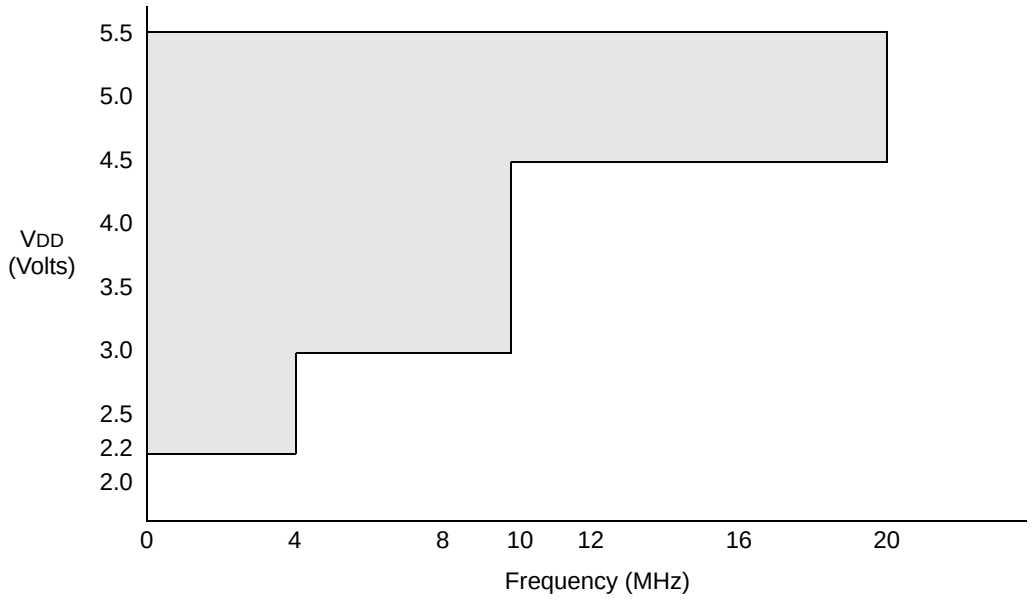
Note 1: The shaded region indicates the permissible combinations of voltage and frequency.

FIGURE 12-2: PIC12F675 WITH A/D ENABLED VOLTAGE-FREQUENCY GRAPH, -40°C ≤ TA ≤ +85°C



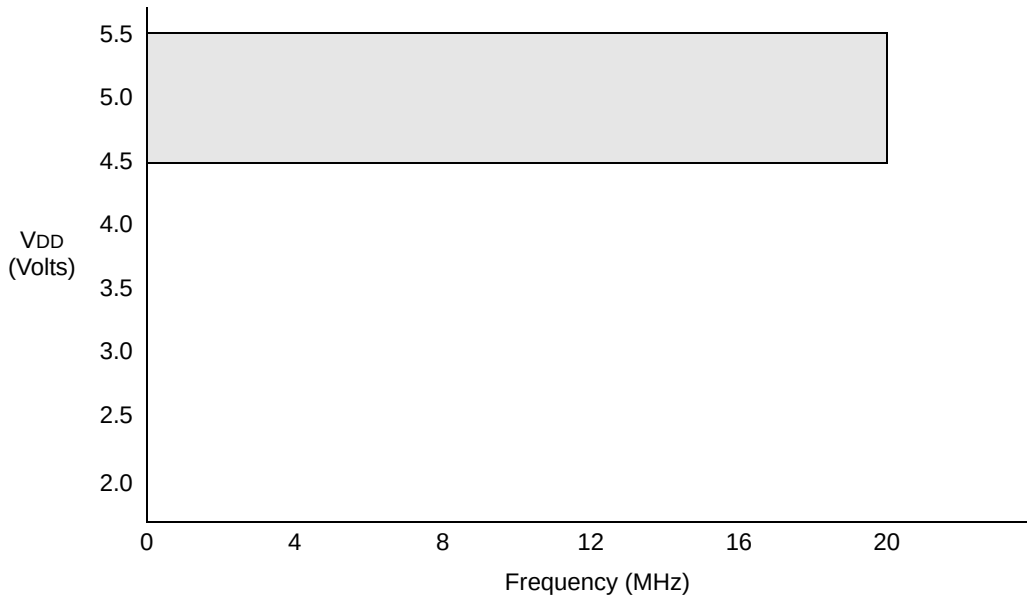
Note 1: The shaded region indicates the permissible combinations of voltage and frequency.

FIGURE 12-3: PIC12F675 WITH A/D ENABLED VOLTAGE-FREQUENCY GRAPH, 0°C ≤ TA ≤ +85°C



Note 1: The shaded region indicates the permissible combinations of voltage and frequency.

FIGURE 12-4: PIC12F629/675 VOLTAGE-FREQUENCY GRAPH, -40°C ≤ TA ≤ +125°C



Note 1: The shaded region indicates the permissible combinations of voltage and frequency.

12.1 DC Characteristics: PIC12F629/675-I (Industrial)

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for industrial				
Param No.	**Sym**	**Characteristic**	**Min**	**Typ†**	**Max**	**Units**	**Conditions**
	VDD	**Supply Voltage**					FOSC < = 4 MHz:
D001			2.0	—	5.5	V	PIC12F629/675 with A/D off
D001A			2.2	—	5.5	V	PIC12F675 with A/D on, 0°C to 85°C
D001B			2.5	—	5.5	V	PIC12F675 with A/D on, -40°C to 85°C
D001C			3.0	—	5.5	V	4 MHz < FOSC < = 10 MHz
D001D			4.5	—	5.5	V	
D002	VDR	**RAM Data Retention Voltage(1)**	1.5*	—	—	V	Device in SLEEP mode
D003	VPOR	**VDD Start Voltage** to ensure internal Power-on Reset signal	—	VSS	—	V	See section on Power-on Reset for details
D004	SVDD	**VDD Rise Rate** to ensure internal Power-on Reset signal	0.05*	—	—	V/ms	See section on Power-on Reset for details
D005	VBOR		—	2.0	—	V	
D010	IDD	**Supply Current(2,3)**	—	0.4	2.0	mA	XT, RC osc configurations FOSC = 4 MHz, VDD = 2.0V
D011			—	20	48	µA	LP osc configuration FOSC = 32 kHz, VDD = 2.0V, WDT disabled
D012			—	0.9	4	mA	XT, RC osc configurations FOSC = 4 MHz, VDD = 5.5V
D013			—	5.2	15	mA	HS osc configuration FOSC = 20 MHz, VDD = 5.5V
	IPD	**Power Down Current(4)**					
D020			—	0.9	TBD	µA	VDD = 2.0V, WDT disabled
D021			—	—	153	µA	VDD = 5.5V, BOR enabled
D022			—	TBD	TBD	µA	VDD = 2.0V, Comparator enabled
D023			—	1	18	µA	VDD = 2.0V, A/D on, not converting
D024			—	TBD	TBD	µA	VDD = 2.0V, Timer1 on, 32 kHz ext. drive
D025			—	TBD	TBD	µA	VDD = 2.0V, CVREF enabled
D026			—	5	TBD	µA	VDD = 2.0V, WDT enabled

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested

Note 1: This is the limit to which VDD can be lowered in SLEEP mode without losing RAM data.

2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

3: The test conditions for all IDD measurements in active operation mode are: OSC1 = external square wave, from rail to rail; all I/O pins tri-stated, pulled to VDD; $\overline{MCLR}$ = VDD; WDT disabled.

4: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD.

12.2 DC Characteristics: PIC12F629/675-E (Extended)

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +125°C for industrial				
Param No.	**Sym**	**Characteristic**	**Min**	**Typ†**	**Max**	**Units**	**Conditions**
D001A	VDD	**Supply Voltage**	4.5	—	5.5	V	-40°C to +125°C
D002	VDR	**RAM Data Retention Voltage(1)**	1.5*	—	—	V	Device in SLEEP mode
D003	VPOR	**VDD Start Voltage** to ensure internal Power-on Reset signal	—	VSS	—	V	See section on Power-on Reset for details
D004	SVDD	**VDD Rise Rate** to ensure internal Power-on Reset signal	0.05*	—	—	V/ms	See section on Power-on Reset for details
D005	VBOR		—	2.0	—	V	
D012	IDD	**Supply Current(2,3)**	— —	0.9	4	mA	XT, RC osc configurations FOSC = 4 MHz, VDD = 5.5V
D013				5.2	15	mA	HS osc configuration FOSC = 20 MHz, VDD = 5.5V
	IPD	**Power Down Current(4)**					
D020			—	TBD	TBD	µA	VDD = 4.5V, WDT disabled
D021			—	TBD	TBD	µA	VDD = 5.0V, BOR enabled
D022			—	TBD	TBD	µA	VDD = 4.5V, Comparator enabled
D023			—	TBD	TBD	µA	VDD = 4.5V, A/D on, not converting
D024			—	TBD	TBD	µA	VDD = 4.5V, Timer1 on, 32 kHz ext. drive
D025			—	TBD	TBD	µA	VDD = 4.5V, CVREF enabled
D026			—	12	TBD	µA	VDD = 4.5V, WDT enabled

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested

Note 1: This is the limit to which VDD can be lowered in SLEEP mode without losing RAM data.

2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

3: The test conditions for all IDD measurements in active operation mode are: OSC1 = external square wave, from rail to rail; all I/O pins tri-stated, pulled to VDD; $\overline{\text{MCLR}}$ = VDD; WDT disabled.

4: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD.

12.3 DC Characteristics: PIC12F629/675-I (Industrial), PIC12F629/675-E (Extended)

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for industrial -40°C ≤ TA ≤ +125°C for extended				
Param No.	**Sym**	**Characteristic**	**Min**	**Typ†**	**Max**	**Units**	**Conditions**
		Input Low Voltage					
	VIL	I/O ports					
D030		with TTL buffer	VSS	—	0.8	V	4.5V ≤ VDD ≤ 5.5V
D030A			VSS	—	0.15 VDD	V	Otherwise
D031		with Schmitt Trigger buffer	VSS	—	0.2 VDD	V	Entire range
D032		$\overline{MCLR}$, OSC1 (RC mode)	VSS	—	0.2 VDD	V	
D033		OSC1 (XT and LP modes)	VSS	—	0.3	V	**(Note 1)**
D033A		OSC1 (HS mode)	VSS	—	0.3 VDD	V	**(Note 1)**
		Input High Voltage					
	VIH	I/O ports		—			
D040		with TTL buffer	2.0	—	VDD	V	4.5 V ≤ VDD ≤ 5.5 V
D040A			(0.25 VDD+0.8)	—	VDD	V	otherwise
D041		with Schmitt Trigger buffer	0.8VDD	—	VDD		entire range
D042		$\overline{MCLR}$, GP2/AN2/T0CKI/ INT/COUT	0.8VDD	—	VDD	V	
D043		OSC1 (XT and LP modes)	1.6	—	VDD	V	**(Note 1)**
D043A		OSC1 (HS mode)	0.7VDD	—	VDD	V	**(Note 1)**
D043B		OSC1 (RC mode)	0.9VDD	—	VDD	V	
D070	IPUR	**GPIO Weak Pull-up Current**	50*	250	400*	µA	VDD = 5.0 V, VPIN = VSS
		Input Leakage Current(3)					
D060	IIL	I/O ports	—	—	±1	µA	Vss ≤ VPIN ≤ VDD, Pin at hi-impedance
D060A		Analog inputs	—	—	±TBD	µA	Vss ≤ VPIN ≤ VDD
D060B		VREF	—	—	±TBD	µA	Vss ≤ VPIN ≤ VDD
D061		$\overline{MCLR}$(2)	—	—	±5	µA	Vss ≤ VPIN ≤ VDD
D063		OSC1	—	—	±5	µA	Vss ≤ VPIN ≤ VDD, XT, HS and LP osc configuration
		Output Low Voltage					
D080	VOL	I/O ports	—	—	0.6	V	IOL = 8.5 mA, VDD = 4.5V (Ind.)
D083		OSC2/CLKOUT	—	—	0.6	V	IOL = 1.6 mA, VDD = 4.5V (Ind.) IOL = 1.2 mA, VDD = 4.5V (Ext.)
		Output High Voltage					
D090	VOH	I/O ports	VDD-0.7	—	—	V	IOH = -3.0 mA, VDD = 4.5V (Ind.)
D092		OSC2/CLKOUT	VDD-0.7	—	—	V	IOH = -1.3 mA, VDD = 4.5V (Ind.) IOH = -1.0 mA, VDD = 4.5V (Ext.)

* These parameters are characterized but not tested.

† Data in 'Typ' column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended to use an external clock in RC mode.

2: The leakage current on the $\overline{MCLR}$ pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as current sourced by the pin.

12.3 DC Characteristics: PIC12F629/675-I (Industrial), PIC12F629/675-E (Extended) (Cont.)

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for industrial -40°C ≤ TA ≤ +125°C for extended				
Param No.	**Sym**	**Characteristic**	**Min**	**Typ†**	**Max**	**Units**	**Conditions**
		Capacitive Loading Specs on Output Pins					
D100	COSC2	OSC2 pin	—	—	15*	pF	In XT, HS and LP modes when external clock is used to drive OSC1
D101	CIO	All I/O pins	—	—	50*	pF	
D101A	CAN	All analog input pins	—	—	TBD	pF	
D101B	CVR	VREF	—	—	TBD	pF	
		Data EEPROM Memory					
D120	ED	Cell Endurance(1)	100K	1M	—	E/W	-40°C ≤ TA ≤ +85°C
D120A	ED	Cell Endurance(1)	10K	100K	—	E/W	+85°C ≤ TA ≤ +125°C
D121	VDRW	VDD for read	VMIN	—	5.5	V	VMIN = Minimum operating voltage
		VDD for Erase/Write	4.5	—	5.5	V	
D122	TDEW	Erase/Write cycle time	—	4	8	ms	
		Program FLASH Memory					
D130	EP	Endurance(1)	10K	100K	—	E/W	-40°C ≤ TA ≤ +85°C
D130A	EP	Endurance(1)	1000	10K	—	E/W	+85°C ≤ TA ≤ +125°C
D131	VPR	VDD for read	VMIN	—	5.5	V	VMIN = Minimum operating voltage
D132	VPEW	VDD for Erase/Write	4.5	—	5.5	V	
D133	TPEW	Erase/Write cycle time	—	2	4	ms	

* These parameters are characterized but not tested.

† Data in 'Typ' column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: See Section 8.5.1 for additional information.

12.4 TIMING PARAMETER SYMBOLOGY

The timing parameter symbols have been created with one of the following formats:

1. TppS2ppS
2. TppS

T			
F	Frequency	T	Time

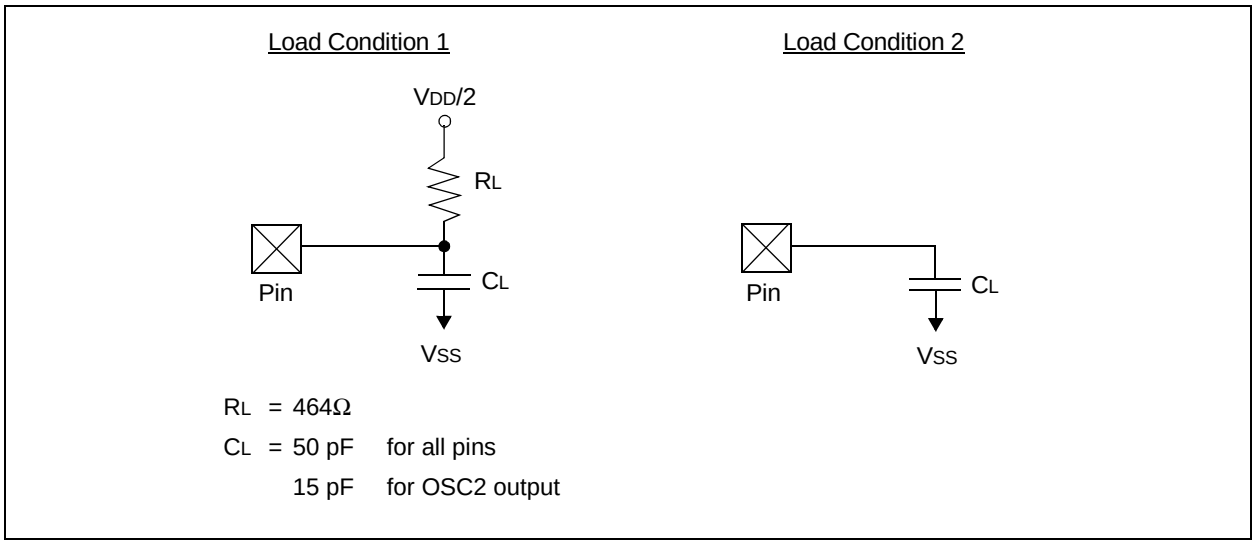
Lowercase letters (pp) and their meanings:

pp			
cc	CCP1	osc	OSC1
ck	CLKOUT	rd	$\overline{RD}$
cs	$\overline{CS}$	rw	$\overline{RD}$ or $\overline{WR}$
di	SDI	sc	SCK
do	SDO	ss	$\overline{SS}$
dt	Data in	t0	T0CKI
io	I/O port	t1	T1CKI
mc	$\overline{MCLR}$	wr	$\overline{WR}$

Uppercase letters and their meanings:

S			
F	Fall	P	Period
H	High	R	Rise
I	Invalid (Hi-impedance)	V	Valid
L	Low	Z	Hi-impedance

FIGURE 12-5: LOAD CONDITIONS



12.5 AC CHARACTERISTICS: PIC12F629/675 (INDUSTRIAL, EXTENDED)

FIGURE 12-6: EXTERNAL CLOCK TIMING

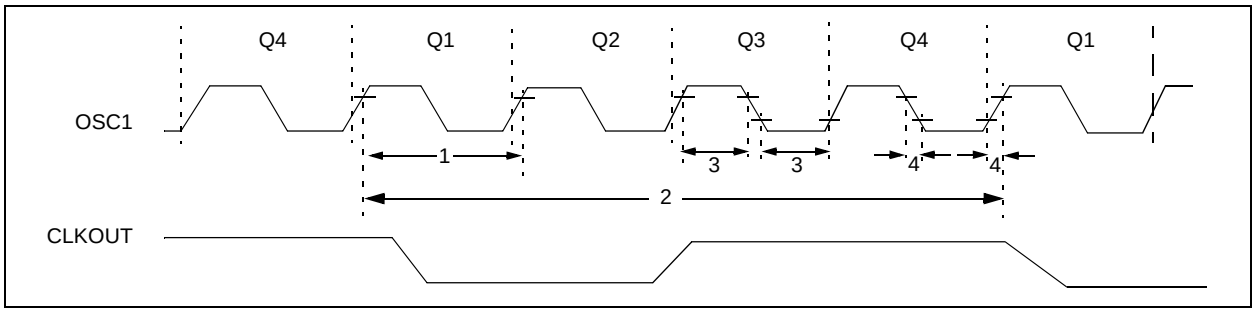


TABLE 12-1: EXTERNAL CLOCK TIMING REQUIREMENTS

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
	FOSC	External CLKIN Frequency(1)	DC	—	200	kHz	LP osc mode
			DC	—	4	MHz	XT mode
			DC	—	20	MHz	HS mode
			DC	—	20	MHz	EC mode
		Oscillator Frequency(1)	5	—	200	kHz	LP osc mode
				4		MHz	INTRC mode
			TBD	—	4	MHz	RC osc mode
			0.1	—	4	MHz	XT osc mode
			1	—	20	MHz	HS osc mode
1	TOSC	External CLKIN Period(1)	5	—	∞	µs	LP osc mode
			50	—	∞	ns	HS osc mode
			50	—	∞	ns	EC osc mode
			250	—	∞	ns	XT osc mode
		Oscillator Period(1)	5		200	µs	LP osc mode
				250		ns	INTRC mode
			250	—	TBD	ns	RC osc mode
			250	—	10,000	ns	XT osc mode
			50	—	1,000	ns	HS osc mode
2	TCY	Instruction Cycle Time(1)	200	TCY	DC	ns	TCY = 4/FOSC
3	TosL, TosH	External CLKIN (OSC1) High External CLKIN Low	2*	—	—	µs	LP oscillator, TOSC L/H duty cycle
			20*	—	—	ns	HS oscillator, TOSC L/H duty cycle
			100 *	—	—	ns	XT oscillator, TOSC L/H duty cycle
4	TosR, TosF	External CLKIN Rise External CLKIN Fall	—	—	50*	ns	LP oscillator
			—	—	25*	ns	XT oscillator
			—	—	15*	ns	HS oscillator

* These parameters are characterized but not tested.

† Data in 'Typ' column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Instruction cycle period (TCY) equals four times the input oscillator time-base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at 'min' values with an external clock applied to OSC1 pin. When an external clock input is used, the 'max' cycle time limit is 'DC' (no clock) for all devices.

TABLE 12-2: CALIBRATED INTERNAL RC FREQUENCIES

AC Characteristics			**Standard Operating Conditions (unless otherwise specified)** Operating Temperature -40°C ≤ TA ≤ +85°C (Industrial), -40°C ≤ TA ≤ +125°C (Extended) Operating Voltage VDD range is described in Section 12.1 and Section 12.2.				
Param No.	**Sym**	**Characteristic**	**Min***	**Typ(1)**	**Max***	**Units**	**Conditions**
		Internal Calibrated RC Frequency	3.92	4.00	4.08	MHz	VDD = 5.0V, +85°C (Ind.) VDD = 5.0V, +125°C (Ext.)
		Internal Calibrated RC Frequency	3.80	4.00	4.20	MHz	2.5V ≤ VDD ≤ 5.5V -40°C ≤ TA ≤ +85°C (Ind.) -40°C ≤ TA ≤ +125°C (Ext.)

* These parameters are characterized but not tested.

Note 1: Data in the Typical ("Typ") column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

FIGURE 12-7: CLKOUT AND I/O TIMING

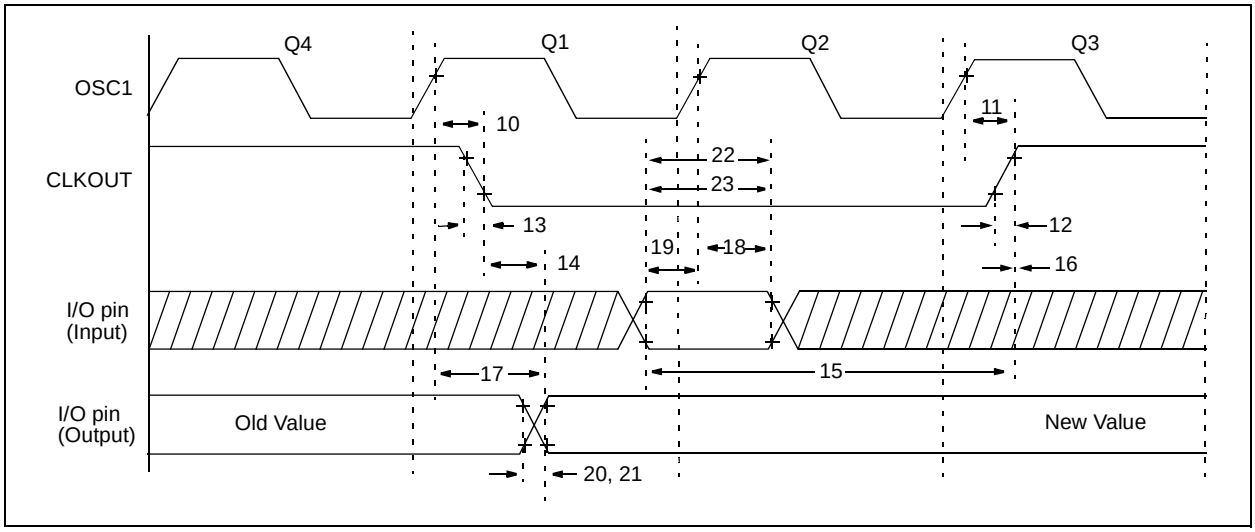


TABLE 12-3: CLKOUT AND I/O TIMING REQUIREMENTS

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
10	TosH2ckL	OSC1↑ to CLKOUT↓	—	75	200	ns	**(Note 1)**
11	TosH2ckH	OSC1↑ to CLKOUT↑	—	75	200	ns	**(Note 1)**
12	TckR	CLKOUT rise time	—	35	100	ns	**(Note 1)**
13	TckF	CLKOUT fall time	—	35	100	ns	**(Note 1)**
14	TckL2ioV	CLKOUT↓ to Port out valid	—	—	20	ns	**(Note 1)**
15	TioV2ckH	Port in valid before CLKOUT↑	TOSC + 200 ns	—	—	ns	**(Note 1)**
16	TckH2ioI	Port in hold after CLKOUT↑	0	—	—	ns	**(Note 1)**
17	TosH2ioV	OSC1↑ (Q1 cycle) to Port out valid	—	50	150 *	ns	
			—	—	300	ns	
18	TosH2ioI	OSC1↑ (Q2 cycle) to Port input invalid (I/O in hold time)	100	—	—	ns	
19	TioV2osH	Port input valid to OSC1↑ (I/O in setup time)	0	—	—	ns	
20	TioR	Port output rise time	—	10	40	ns	
21	TioF	Port output fall time	—	10	40	ns	
22	Tinp	INT pin high or low time	25	—	—	ns	
23	Trbp	GPIO change INT high or low time	TCY	—	—	ns	

* These parameters are characterized but not tested.

† Data in 'Typ' column is at 5.0V, 25°C unless otherwise stated.

Note 1: Measurements are taken in RC mode where CLKOUT output is 4xTOSC.

FIGURE 12-8: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING

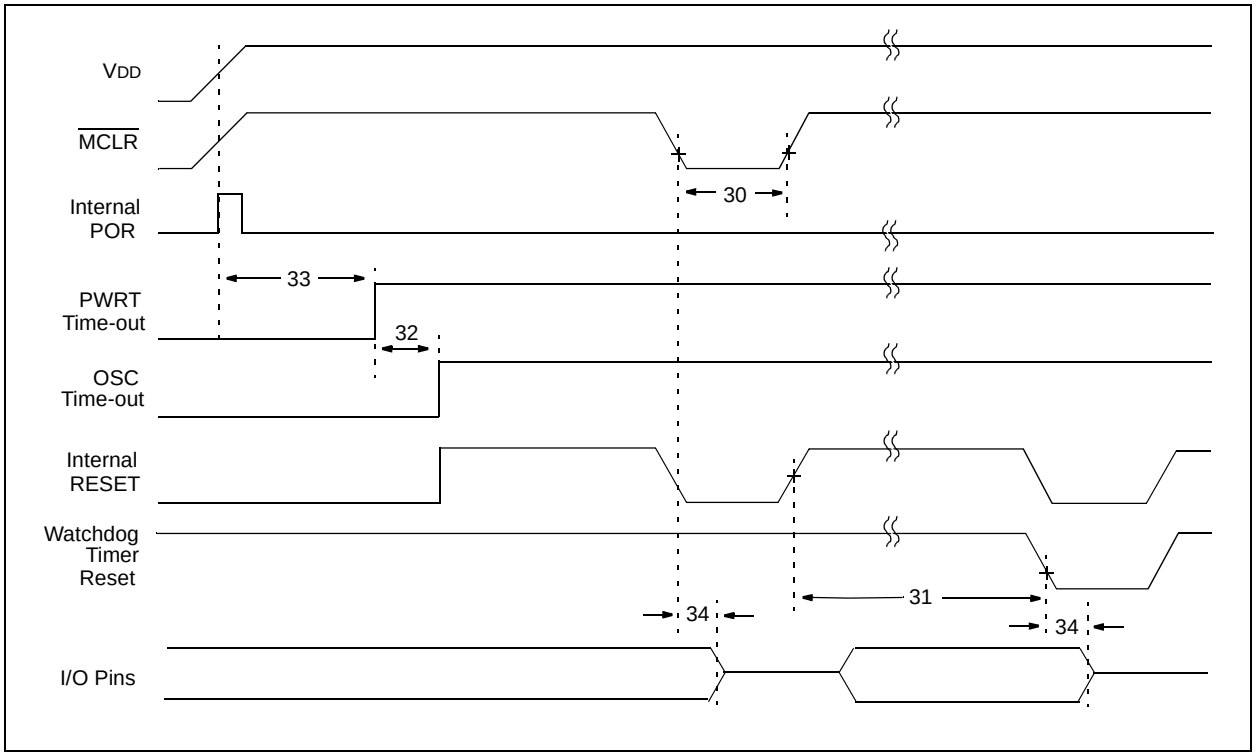
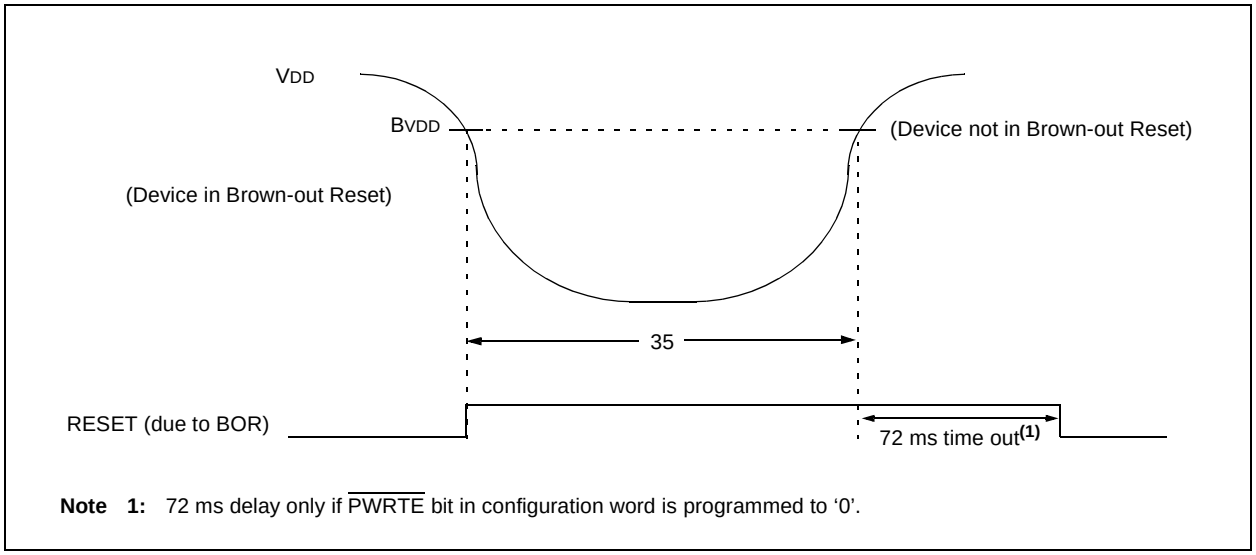


FIGURE 12-9: BROWN-OUT RESET TIMING AND CHARACTERISTICS



Note 1: 72 ms delay only if $\overline{\text{PWRTE}}$ bit in configuration word is programmed to '0'.

TABLE 12-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER, AND BROWN-OUT RESET REQUIREMENTS

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
30	TMCL	$\overline{MCLR}$ Pulse Width (low)	2 TBD	— TBD	— TBD	µs ms	VDD = 5V, -40°C to +85°C Extended temperature
31	TWDT	Watchdog Timer Time-out Period (No Prescaler)	7* TBD	18 TBD	33* TBD	ms ms	VDD = 5V, -40°C to +85°C Extended temperature
32	TOST	Oscillation Start-up Timer Period	—	1024TOSC	—	—	TOSC = OSC1 period
33*	TPWRT	Power up Timer Period	28* TBD	72 TBD	132* TBD	ms ms	VDD = 5V, -40°C to +85°C Extended Temperature
34	TIOZ	I/O Hi-impedance from $\overline{MCLR}$ Low or Watchdog Timer Reset	—	—	2.0	µs	
	BVDD	Brown-out Reset Voltage	2.0		2.1	V	
		Brown-out Hysteresis	TBD				
35	TBOR	Brown-out Reset Pulse Width	100*	—	—	µs	VDD ≤ BVDD (D005)

* These parameters are characterized but not tested.

† Data in 'Typ' column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

FIGURE 12-10: TIMER0 AND TIMER1 EXTERNAL CLOCK TIMINGS

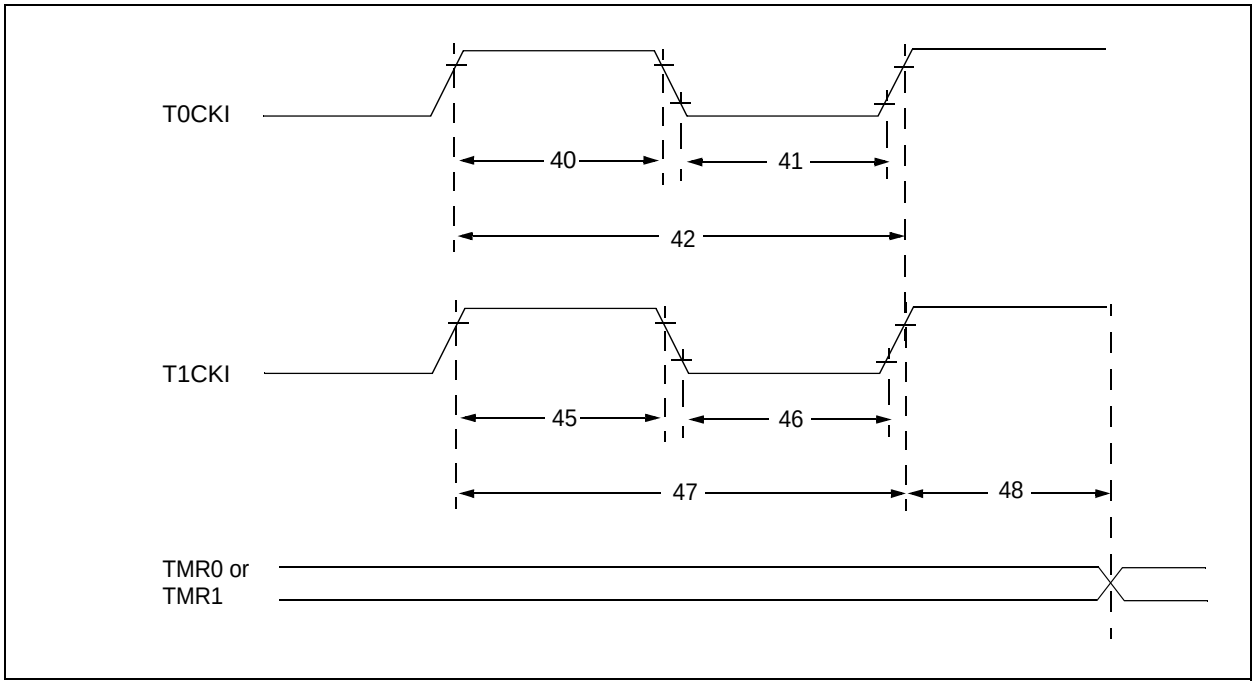


TABLE 12-5: TIMER0 AND TIMER1 EXTERNAL CLOCK REQUIREMENTS

Param No.	Sym	Characteristic		Min	Typ†	Max	Units	Conditions
40*	TT0H	T0CKI High Pulse Width	No Prescaler	0.5 TCY + 20	—	—	ns	
			With Prescaler	10	—	—	ns	
41*	TT0L	T0CKI Low Pulse Width	No Prescaler	0.5 TCY + 20	—	—	ns	
			With Prescaler	10	—	—	ns	
42*	TT0P	T0CKI Period		Greater of: 20 or TCY + 40 / N	—	—	ns	N = prescale value (2, 4, ..., 256)
45*	TT1H	T1CKI High Time	Synchronous, No Prescaler	0.5 TCY + 20	—	—	ns	
			Synchronous, with Prescaler	15	—	—	ns	
			Asynchronous	30	—	—	ns	
46*	TT1L	T1CKI Low Time	Synchronous, No Prescaler	0.5 TCY + 20	—	—	ns	
			Synchronous, with Prescaler	15	—	—	ns	
			Asynchronous	30	—	—	ns	
47*	TT1P	T1CKI Input Period	Synchronous	Greater of: 30 or TCY + 40 / N	—	—	ns	N = prescale value (1, 2, 4, 8)
			Asynchronous	60	—	—	ns	
	FT1	Timer1 oscillator input frequency range (oscillator enabled by setting bit T1OSCEN)		DC	—	200*	kHz	
48	TCKEZtmr1	Delay from external clock edge to timer increment		2 TOSC*	—	7 TOSC*	—	

* These parameters are characterized but not tested.

† Data in 'Typ' column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

TABLE 12-6: COMPARATOR SPECIFICATIONS

Comparator Specifications		Standard Operating Conditions -40°C to +125°C (unless otherwise stated)				
Sym	**Characteristics**	**Min**	**Typ**	**Max**	**Units**	**Comments**
VOS	Input Offset Voltage	—	± 5.0	± 10	mV	
VCM	Input Common Mode Voltage	0	—	VDD - 1.5	V	
CMRR	Common Mode Rejection Ratio	+55*	—	—	db	
TRT	Response Time(1)	—	150	400*	ns	
TMC2COV	Comparator Mode Change to Output Valid	—	—	10*	µs	

* These parameters are characterized but not tested.

Note 1: Response time measured with one comparator input at (VDD - 1.5)/2 while the other input transitions from VSS to VDD.

TABLE 12-7: COMPARATOR VOLTAGE REFERENCE SPECIFICATIONS

Voltage Reference Specifications		Standard Operating Conditions -40°C to +125°C (unless otherwise stated)				
Sym	**Characteristics**	**Min**	**Typ**	**Max**	**Units**	**Comments**
	Resolution	— —	VDD/24* VDD/32	— —	LSb LSb	Low Range (VRR = 1) High Range (VRR = 0)
	Absolute Accuracy	— —	— —	± 1/4* ± 1/2*	LSb LSb	Low Range (VRR = 1) High Range (VRR = 0)
	Unit Resistor Value (R)	—	2k*	—	Ω	
	Settling Time(1)	—	—	10*	µs	

* These parameters are characterized but not tested.

Note 1: Settling time measured while VRR = 1 and VR<3:0> transitions from 0000 to 1111.

TABLE 12-8: PIC12F675 A/D CONVERTER CHARACTERISTICS:

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
A01	NR	Resolution	—	—	10 bits	bit	
A02	EABS	Total Absolute Error*	—	—	TBD	LSb	VREF = 3.0V
A03	EIL	Integral Error	—	—	TBD	LSb	VREF = 3.0V
A04	EDL	Differential Error	—	—	TBD	LSb	No missing codes to 10 bits VREF = 3.0V
A05	EFS	Full Scale Range	2.2*	—	5.5*	V	
A06	EOFF	Offset Error	—	—	TBD	LSb	VREF = 3.0V
A07	EGN	Gain Error	—	—	TBD	LSb	VREF = 3.0V
A10	—	Monotonicity	—	guaranteed(3)	—	—	VSS ≤ VAIN ≤ VREF+
A21	VREF	Reference V High (VDD or VREF)	VSS	—	VDD	V	
A25	VAIN	Analog Input Voltage	VSS	—	VREF	V	
A30	ZAIN	Recommended Impedance of Analog Voltage Source	—	—	2.5	kΩ	
A50	IREF	VREF Input Current(2)	10 —	— —	1000 10	µA µA	During VAIN acquisition. Based on differential of VHOLD to VAIN. During A/D conversion cycle.

* These parameters are characterized but not tested.

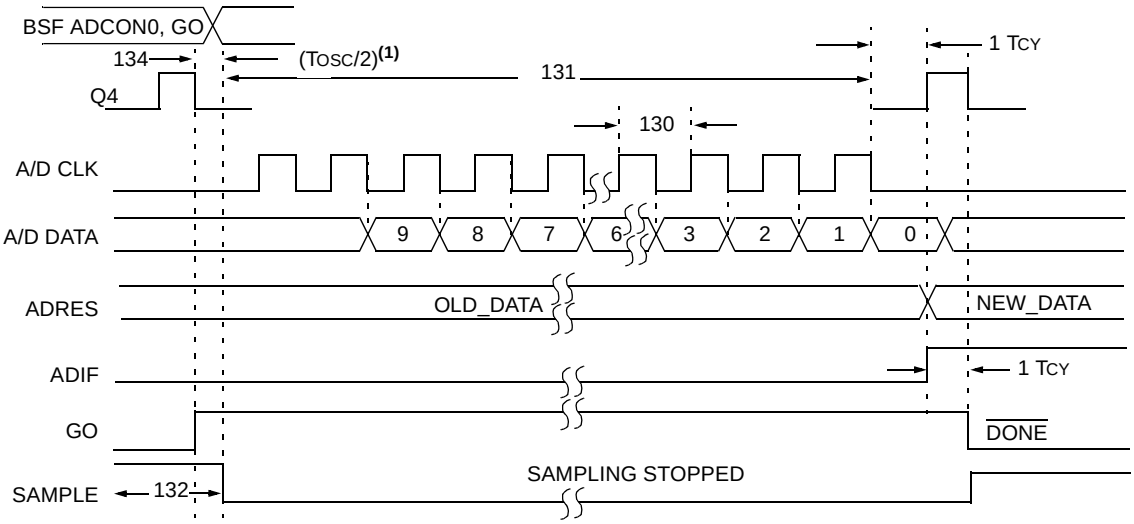
† Data in 'Typ' column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: When A/D is off, it will not consume any current other than leakage current. The power-down current spec includes any such leakage from the A/D module.

2: VREF current is from External VREF or VDD pin, whichever is selected as reference input.

3: The A/D conversion result never decreases with an increase in the input voltage and has no missing codes.

FIGURE 12-11: PIC12F675 A/D CONVERSION TIMING (NORMAL MODE)



Note 1: If the A/D clock source is selected as RC, a time of TCY is added before the A/D clock starts. This allows the SLEEP instruction to be executed.

TABLE 12-9: PIC12F675 A/D CONVERSION REQUIREMENTS

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
130	TAD	A/D Clock Period	1.6	—	—	µs	TOSC based, VREF ≥ 3.0V
			3.0*	—	—	µs	TOSC based, VREF full range
130	TAD	A/D Internal RC Oscillator Period					ADCS<1:0> = 11 (RC mode)
			3.0*	6.0	9.0*	µs	At VDD = 2.5V
			2.0*	4.0	6.0*	µs	At VDD = 5.0V
131	TCNV	Conversion Time (not including Acquisition Time)(1)	—	11	—	TAD	Set GO bit to new data in A/D result register
132	TACQ	Acquisition Time	**(Note 2)**	11.5	—	µs	
			5*	—	—	µs	The minimum time is the amplifier settling time. This may be used if the "new" input voltage has not changed by more than 1 LSb (i.e., 4.1 mV @ 4.096 V) from the last sampled voltage (as stored on CHOLD).
134	TGO	Q4 to A/D Clock Start	—	TOSC/2	—	—	If the A/D clock source is selected as RC, a time of TCY is added before the A/D clock starts. This allows the SLEEP instruction to be executed.

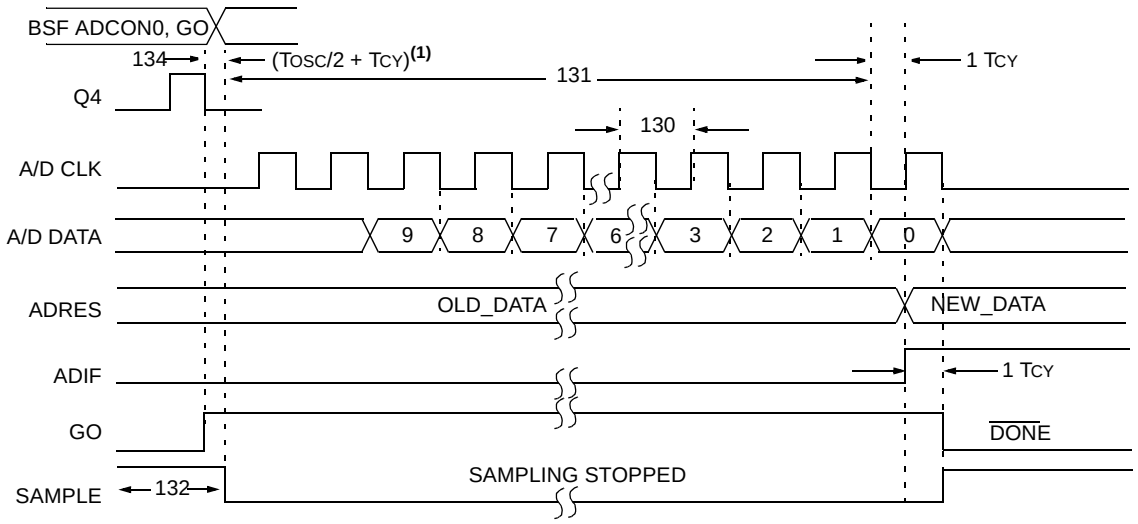
* These parameters are characterized but not tested.

† Data in 'Typ' column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: ADRES register may be read on the following TCY cycle.

2: See Section 7.1 for minimum conditions.

FIGURE 12-12: PIC12F675 A/D CONVERSION TIMING (SLEEP MODE)



Note 1: If the A/D clock source is selected as RC, a time of TCY is added before the A/D clock starts. This allows the SLEEP instruction to be executed.

TABLE 12-10: PIC12F675 A/D CONVERSION REQUIREMENTS (SLEEP MODE)

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
130	TAD	A/D Clock Period	1.6	—	—	µs	VREF ≥ 3.0V
			3.0*	—	—	µs	VREF full range
130	TAD	A/D Internal RC Oscillator Period					ADCS<1:0> = 11 (RC mode)
			3.0*	6.0	9.0*	µs	At VDD = 2.5V
			2.0*	4.0	6.0*	µs	At VDD = 5.0V
131	TCNV	Conversion Time (not including Acquisition Time)(1)	—	11	—	TAD	
132	TACQ	Acquisition Time	**(Note 2)**	11.5	—	µs	
			5*	—	—	µs	The minimum time is the amplifier settling time. This may be used if the "new" input voltage has not changed by more than 1 LSb (i.e., 4.1 mV @ 4.096V) from the last sampled voltage (as stored on CHOLD).
134	TGO	Q4 to A/D Clock Start	—	TOSC/2 + TCY	—	—	If the A/D clock source is selected as RC, a time of TCY is added before the A/D clock starts. This allows the SLEEP instruction to be executed.

* These parameters are characterized but not tested.

† Data in 'Typ' column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: ADRES register may be read on the following TCY cycle.

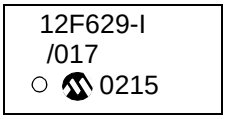
2: See Section 7.1 for minimum conditions.

13.0 PACKAGING INFORMATION

13.1 Package Marking Information

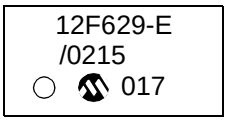
8-Lead PDIP (Skinny DIP)

Example

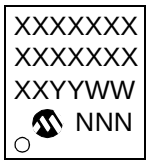


8-Lead SOIC

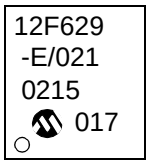
Example



8-Lead MLF-S



Example



Legend:	XX...X	Customer specific information*
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week ‘01’)
	NNN	Alphanumeric traceability code

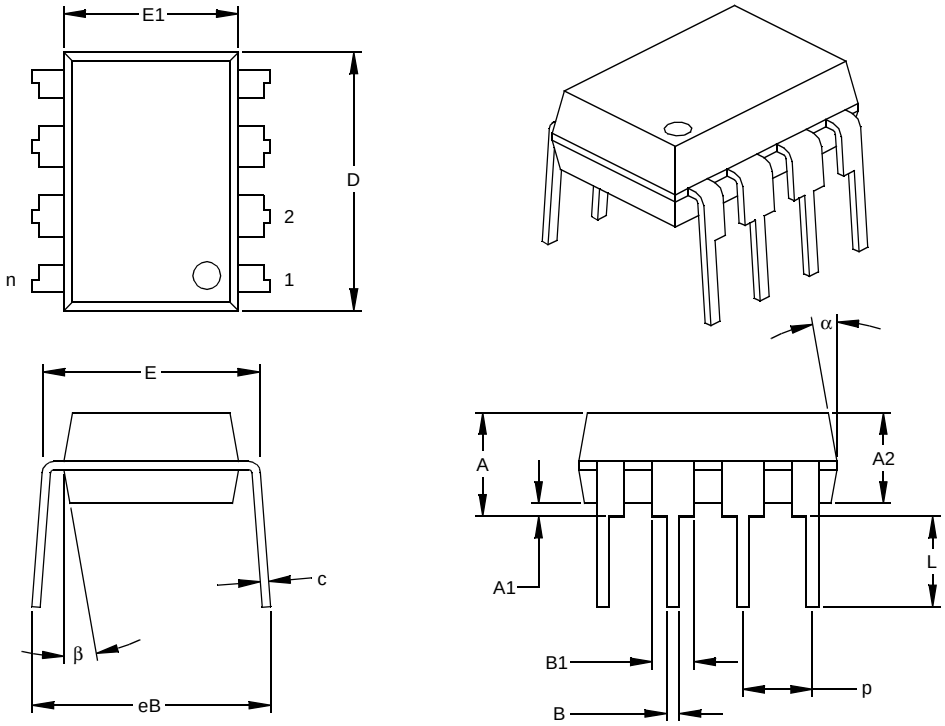
Note: In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line thus limiting the number of available characters for customer specific information.

***** Standard PICmicro device marking consists of Microchip part number, year code, week code, and traceability code. For PICmicro device marking beyond this, certain price adders apply. Please check with your Microchip Sales Office. For QTP devices, any special marking adders are included in QTP price.

13.2 Package Details

The following sections give the technical details of the packages.

8-Lead Plastic Dual In-line (P) – 300 mil (PDIP)

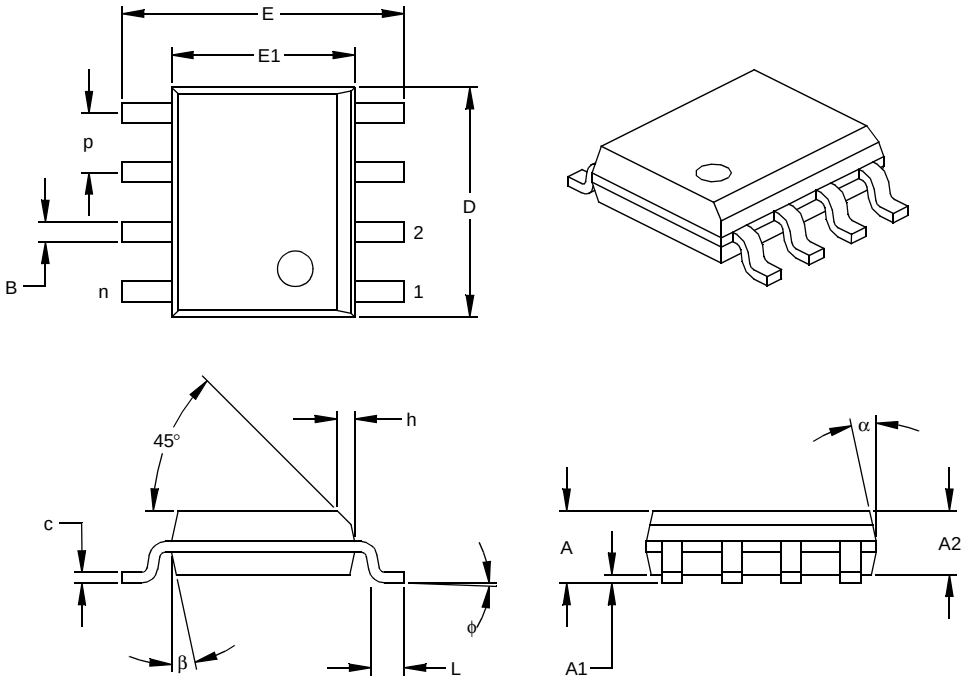


Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		8			8	
Pitch	p		.100			2.54	
Top to Seating Plane	A	.140	.155	.170	3.56	3.94	4.32
Molded Package Thickness	A2	.115	.130	.145	2.92	3.30	3.68
Base to Seating Plane	A1	.015			0.38		
Shoulder to Shoulder Width	E	.300	.313	.325	7.62	7.94	8.26
Molded Package Width	E1	.240	.250	.260	6.10	6.35	6.60
Overall Length	D	.360	.373	.385	9.14	9.46	9.78
Tip to Seating Plane	L	.125	.130	.135	3.18	3.30	3.43
Lead Thickness	c	.008	.012	.015	0.20	0.29	0.38
Upper Lead Width	B1	.045	.058	.070	1.14	1.46	1.78
Lower Lead Width	B	.014	.018	.022	0.36	0.46	0.56
Overall Row Spacing §	eB	.310	.370	.430	7.87	9.40	10.92
Mold Draft Angle Top	α	5	10	15	5	10	15
Mold Draft Angle Bottom	β	5	10	15	5	10	15

* Controlling Parameter
§ Significant Characteristic

Notes:
Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010” (0.254mm) per side.
JEDEC Equivalent: MS-001
Drawing No. C04-018

8-Lead Plastic Small Outline (SN) – Narrow, 150 mil (SOIC)

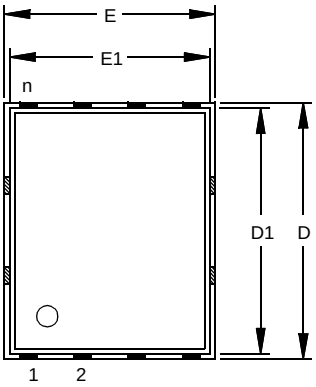


Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		8			8	
Pitch	p		.050			1.27	
Overall Height	A	.053	.061	.069	1.35	1.55	1.75
Molded Package Thickness	A2	.052	.056	.061	1.32	1.42	1.55
Standoff §	A1	.004	.007	.010	0.10	0.18	0.25
Overall Width	E	.228	.237	.244	5.79	6.02	6.20
Molded Package Width	E1	.146	.154	.157	3.71	3.91	3.99
Overall Length	D	.189	.193	.197	4.80	4.90	5.00
Chamfer Distance	h	.010	.015	.020	0.25	0.38	0.51
Foot Length	L	.019	.025	.030	0.48	0.62	0.76
Foot Angle	φ	0	4	8	0	4	8
Lead Thickness	c	.008	.009	.010	0.20	0.23	0.25
Lead Width	B	.013	.017	.020	0.33	0.42	0.51
Mold Draft Angle Top	α	0	12	15	0	12	15
Mold Draft Angle Bottom	β	0	12	15	0	12	15

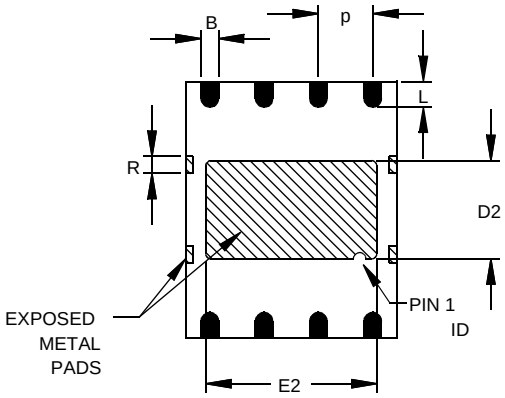
* Controlling Parameter
§ Significant Characteristic

Notes:
Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010” (0.254mm) per side.
JEDEC Equivalent: MS-012
Drawing No. C04-057

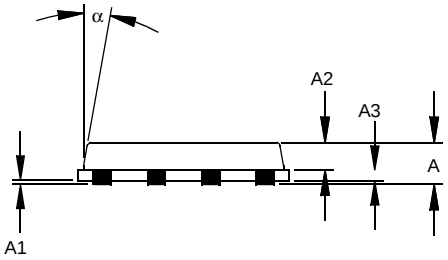
8-Lead Plastic Micro Leadframe Package (MF) 6x5 mm Body (MLF-S)

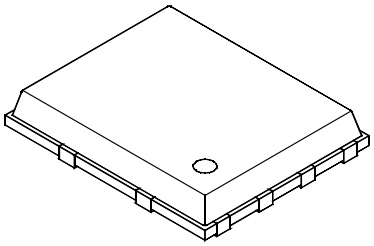


TOP VIEW



BOTTOM VIEW





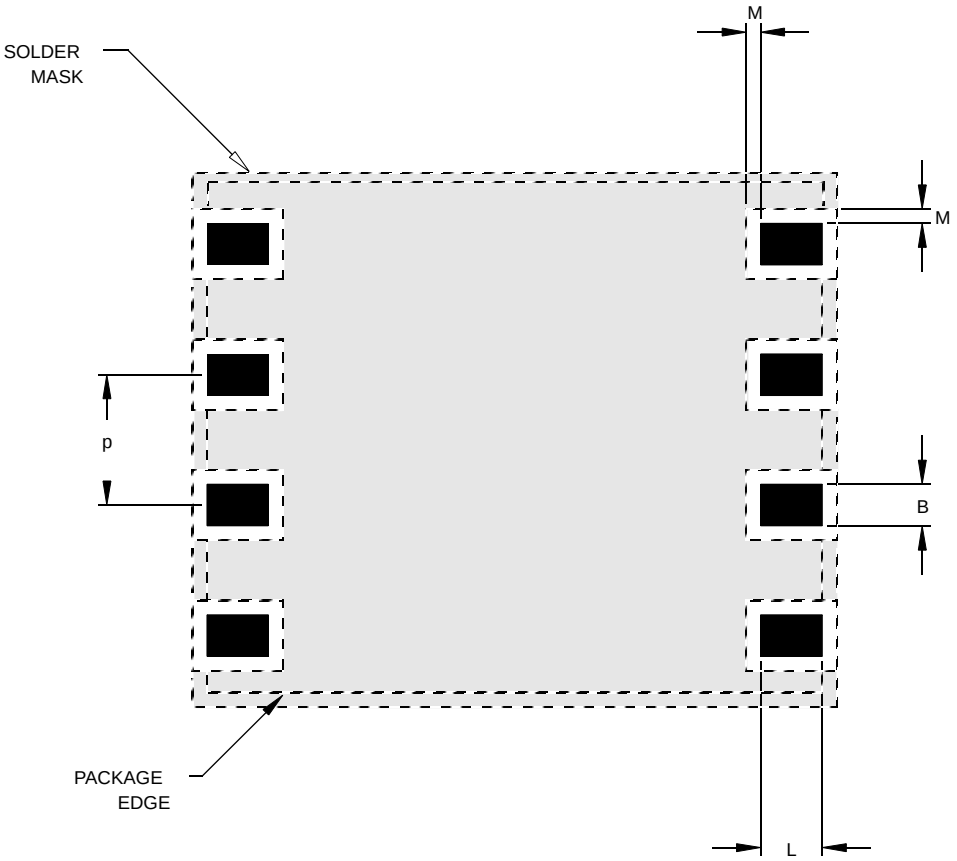
Units		INCHES			MILLIMETERS*		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		8			8	
Pitch	p		.050 BSC			1.27 BSC	
Overall Height	A		.033	.039		0.85	1.00
Molded Package Thickness	A2		.026	.031		0.65	0.80
Standoff	A1	.000	.0004	.002	0.00	0.01	0.05
Base Thickness	A3		.008 REF.			0.20 REF.	
Overall Length	E		.194 BSC			4.92 BSC	
Molded Package Length	E1		.184 BSC			4.67 BSC	
Exposed Pad Length	E2	.152	.158	.163	3.85	4.00	4.15
Overall Width	D		.236 BSC			5.99 BSC	
Molded Package Width	D1		.226 BSC			5.74 BSC	
Exposed Pad Width	D2	.085	.091	.097	2.16	2.31	2.46
Lead Width	B	.014	.016	.019	0.35	0.40	0.47
Lead Length	L	.020	.024	.030	0.50	0.60	0.75
Tie Bar Width	R		.014			.356	
Mold Draft Angle Top	α			12°			12°

*Controlling Parameter

Notes:
Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" (0.254mm) per side.
JEDEC equivalent: pending

Drawing No. C04-113

8-Lead Plastic Micro Leadframe Package (MF) 6x5 mm Body (MLF-S)



Units		INCHES			MILLIMETERS*		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Pitch	p	.050 BSC			1.27 BSC		
Pad Width	B	.014	.016	.019	0.35	0.40	0.47
Pad Length	L	.020	.024	.030	0.50	0.60	0.75
Pad to Solder Mask	M	.005		.006	0.13		0.15

*Controlling Parameter

Drawing No. C04-2113

NOTES:

APPENDIX A: DATA SHEET REVISION HISTORY

Revision A

This is a new data sheet.

APPENDIX B: DEVICE DIFFERENCES

The differences between the PIC12F629/675 devices listed in this data sheet are shown in Table B-1.

TABLE B-1: DEVICE DIFFERENCES

Feature	PIC12F629	PIC12F675
A/D	No	Yes

APPENDIX C: DEVICE MIGRATIONS

This section is intended to describe the functional and electrical specification differences when migrating between functionally similar devices (such as from a PIC16C74A to a PIC16C74B).

Not Applicable

APPENDIX D: MIGRATING FROM OTHER PICmicro® DEVICES

This discusses some of the issues in migrating from other PICmicro devices to the PIC12F6XX family of devices.

D.1 PIC12C67X to PIC12F6XX

See Microchip website for availability (www.microchip.com).

Note:	This device has been designed to perform to the parameters of its data sheet. It has been tested to an electrical specification designed to determine its conformance with these parameters. Due to process differences in the manufacture of this device, this device may have different performance characteristics than its earlier version. These differences may cause this device to perform differently in your application than the earlier version of this device.

APPENDIX E: DEVELOPMENT TOOL VERSION REQUIREMENTS

This lists the minimum requirements (software/ firmware) of the specified development tool to support the devices listed in this data sheet.

MPLAB® IDE: TBD

MPLAB® SIMULATOR: TBD

MPLAB® ICE 3000:

PIC12F629/675 Processor Module:
Part Number - TBD

PIC12F629/675 Device Adapter:

Socket	Part Number
8-pin SOIC	TBD
8-pin PDIP	TBD
8-pin MLF-S	TBD

MPLAB® ICD: TBD

PRO MATE® II: TBD

PICSTART® Plus: TBD

MPASM™ Assembler: TBD

MPLAB® C18 C Compiler: TBD

Note: Please read all associated `README.TXT` files that are supplied with the development tools. These "read me" files will discuss product support and any known limitations.

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ON-LINE SUPPORT

Microchip provides on-line support on the Microchip World Wide Web (WWW) site.

The web site is used by Microchip as a means to make files and information easily available to customers. To view the site, the user must have access to the Internet and a web browser, such as Netscape or Microsoft Explorer. Files are also available for FTP download from our FTP site.

Connecting to the Microchip Internet Web Site

The Microchip web site is available by using your favorite Internet browser to attach to:

www.microchip.com

The file transfer site is available by using an FTP service to connect to:

ftp://ftp.microchip.com

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- Latest Microchip Press Releases
- Technical Support Section with Frequently Asked Questions
- Design Tips
- Device Errata
- Job Postings
- Microchip Consultant Program Member Listing
- Links to other useful web sites related to Microchip Products
- Conferences for products, Development Systems, technical information and more
- Listing of seminars and events

Systems Information and Upgrade Hot Line

The Systems Information and Upgrade Line provides system users a listing of the latest versions of all of Microchip's development systems software products. Plus, this line provides information on how customers can receive any currently available upgrade kits. The Hot Line Numbers are:

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013001

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Device: **PIC12F629/675** Literature Number: **DS41190A**

Questions:

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PRODUCT IDENTIFICATION SYSTEM

To order or obtain information, e.g., on pricing or delivery, refer to the factory or the listed sales office.

PART NO.	−	X	/XX	XXX
Device		Temperature Range	Package	Pattern

Device	PIC12F6XX:	Standard V_{DD} range 2.0V to 5.5V
	PIC12F6XXT	V_{DD} range 2.0V to 5.5V (Tape and Reel)
Temperature Range	I =	-40°C to +85°C
	E =	-40°C to +125°C
Package	P =	PDIP
	SN =	SOIC (Gull Wing, 150 mil body)
	MF =	MLF-S
Pattern	3-Digit Pattern Code for QTP (blank otherwise).	

Examples:

a) PIC12F629 - E/P 301 = Extended Temp., PDIP package, 20 MHz, QTP pattern #301.

b) PIC12F675 - I/SO = Industrial Temp., SOIC package, 20 MHz.

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Data Sheets
Products supported by a preliminary Data Sheet may have an errata sheet describing minor operational differences and recommended workarounds. To determine if an errata sheet exists for a particular device, please contact one of the following:

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Chandler, AZ 85224-6199
Tel: 480-792-7966 Fax: 480-792-7456

Atlanta
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Dallas
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Addison, TX 75001
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Detroit
Tri-Atria Office Building
32255 Northwestern Highway, Suite 190
Farmington Hills, MI 48334
Tel: 248-538-2250 Fax: 248-538-2260

Kokomo
2767 S. Albright Road
Kokomo, Indiana 46902
Tel: 765-864-8360 Fax: 765-864-8387

Los Angeles
18201 Von Karman, Suite 1090
Irvine, CA 92612
Tel: 949-263-1888 Fax: 949-263-1338

New York
150 Motor Parkway, Suite 202
Hauppauge, NY 11788
Tel: 631-273-5305 Fax: 631-273-5335

San Jose
Microchip Technology Inc.
2107 North First Street, Suite 590
San Jose, CA 95131
Tel: 408-436-7950 Fax: 408-436-7955

Toronto
6285 Northam Drive, Suite 108
Mississauga, Ontario L4V 1X5, Canada
Tel: 905-673-0699 Fax: 905-673-6509

ASIA/PACIFIC

Australia
Microchip Technology Australia Pty Ltd
Suite 22, 41 Rawson Street
Epping 2121, NSW
Australia
Tel: 61-2-9868-6733 Fax: 61-2-9868-6755

China - Beijing
Microchip Technology Consulting (Shanghai) Co., Ltd., Beijing Liaison Office
Unit 915
Bei Hai Wan Tai Bldg.
No. 6 Chaoyangmen Beidajie
Beijing, 100027, No. China
Tel: 86-10-85282100 Fax: 86-10-85282104

China - Chengdu
Microchip Technology Consulting (Shanghai) Co., Ltd., Chengdu Liaison Office
Rm. 2401, 24th Floor,
Ming Xing Financial Tower
No. 88 TIDU Street
Chengdu 610016, China
Tel: 86-28-6766200 Fax: 86-28-6766599

China - Fuzhou
Microchip Technology Consulting (Shanghai) Co., Ltd., Fuzhou Liaison Office
Unit 28F, World Trade Plaza
No. 71 Wusi Road
Fuzhou 350001, China
Tel: 86-591-7503506 Fax: 86-591-7503521

China - Shanghai
Microchip Technology Consulting (Shanghai) Co., Ltd.
Room 701, Bldg. B
Far East International Plaza
No. 317 Xian Xia Road
Shanghai, 200051
Tel: 86-21-6275-5700 Fax: 86-21-6275-5060

China - Shenzhen
Microchip Technology Consulting (Shanghai) Co., Ltd., Shenzhen Liaison Office
Rm. 1315, 13/F, Shenzhen Kerry Centre,
Renminnan Lu
Shenzhen 518001, China
Tel: 86-755-2350361 Fax: 86-755-2366086

Hong Kong
Microchip Technology Hongkong Ltd.
Unit 901-6, Tower 2, Metroplaza
223 Hing Fong Road
Kwai Fong, N.T., Hong Kong
Tel: 852-2401-1200 Fax: 852-2401-3431

India
Microchip Technology Inc.
India Liaison Office
Divyasree Chambers
1 Floor, Wing A (A3/A4)
No. 11, O'Shaugnessey Road
Bangalore, 560 025, India
Tel: 91-80-2290061 Fax: 91-80-2290062

Japan
Microchip Technology Japan K.K.
Benex S-1 6F
3-18-20, Shinyokohama
Kohoku-Ku, Yokohama-shi
Kanagawa, 222-0033, Japan
Tel: 81-45-471- 6166 Fax: 81-45-471-6122

Korea
Microchip Technology Korea
168-1, Youngbo Bldg. 3 Floor
Samsung-Dong, Kangnam-Ku
Seoul, Korea 135-882
Tel: 82-2-554-7200 Fax: 82-2-558-5934

Singapore
Microchip Technology Singapore Pte Ltd.
200 Middle Road
#07-02 Prime Centre
Singapore, 188980
Tel: 65-6334-8870 Fax: 65-6334-8850

Taiwan
Microchip Technology Taiwan
11F-3, No. 207
Tung Hua North Road
Taipei, 105, Taiwan
Tel: 886-2-2717-7175 Fax: 886-2-2545-0139

EUROPE

Denmark
Microchip Technology Nordic ApS
Regus Business Centre
Lautrup hoj 1-3
Ballerup DK-2750 Denmark
Tel: 45 4420 9895 Fax: 45 4420 9910

France
Microchip Technology SARL
Parc d'Activite du Moulin de Massy
43 Rue du Saule Trapu
Batiment A - ler Etage
91300 Massy, France
Tel: 33-1-69-53-63-20 Fax: 33-1-69-30-90-79

Germany
Microchip Technology GmbH
Gustav-Heinemann Ring 125
D-81739 Munich, Germany
Tel: 49-89-627-144 0 Fax: 49-89-627-144-44

Italy
Microchip Technology SRL
Centro Direzionale Colleoni
Palazzo Taurus 1 V. Le Colleoni 1
20041 Agrate Brianza
Milan, Italy
Tel: 39-039-65791-1 Fax: 39-039-6899883

United Kingdom
Arizona Microchip Technology Ltd.
505 Eskdale Road
Winnersh Triangle
Wokingham
Berkshire, England RG41 5TU
Tel: 44 118 921 5869 Fax: 44-118 921-5820

03/01/02